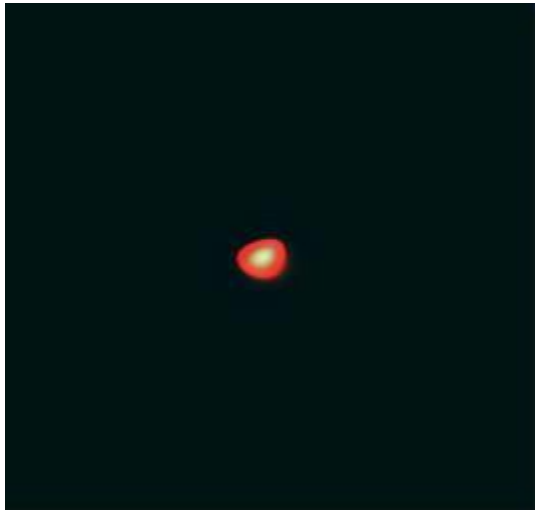
Traitement d’images solaires, lunaires et planétaires

Julien Dompierre

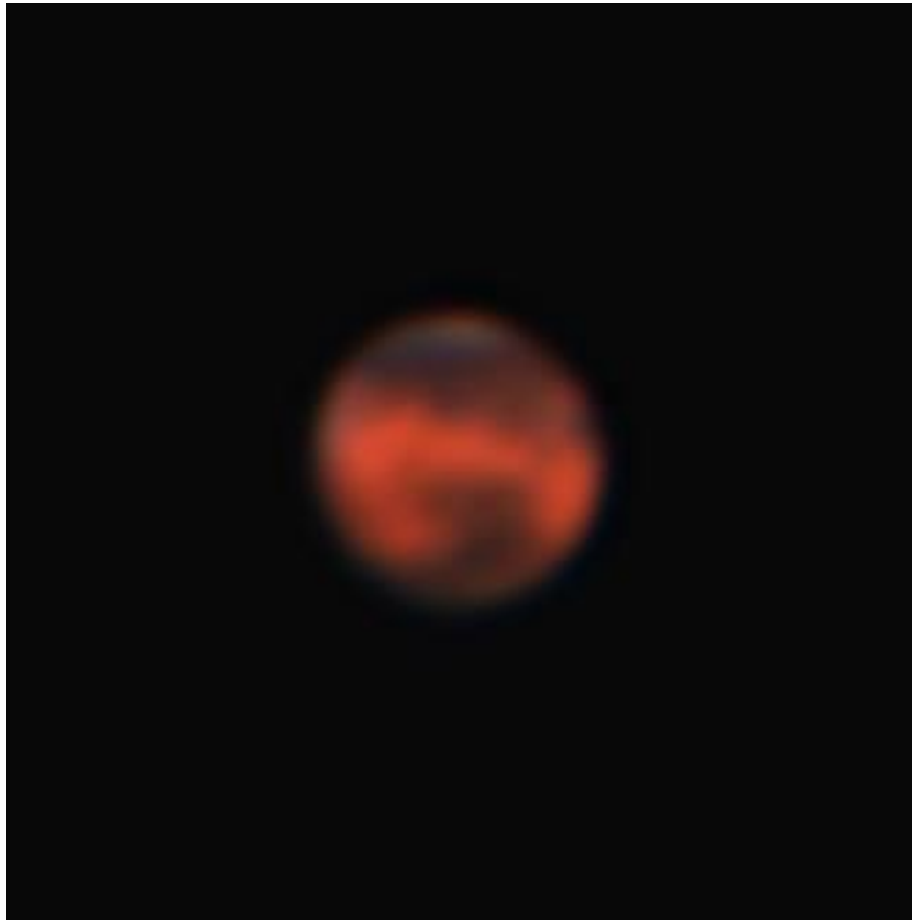
12 décembre 2017

Mercure

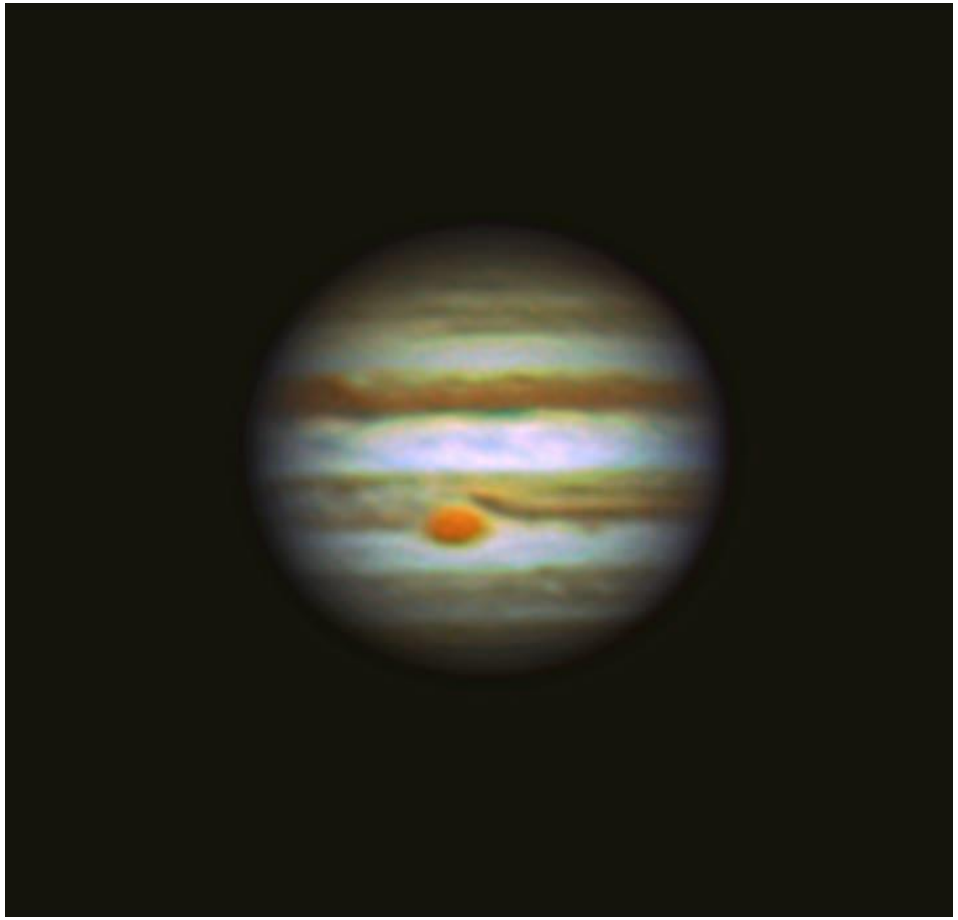


Venus

Mars



Jupiter

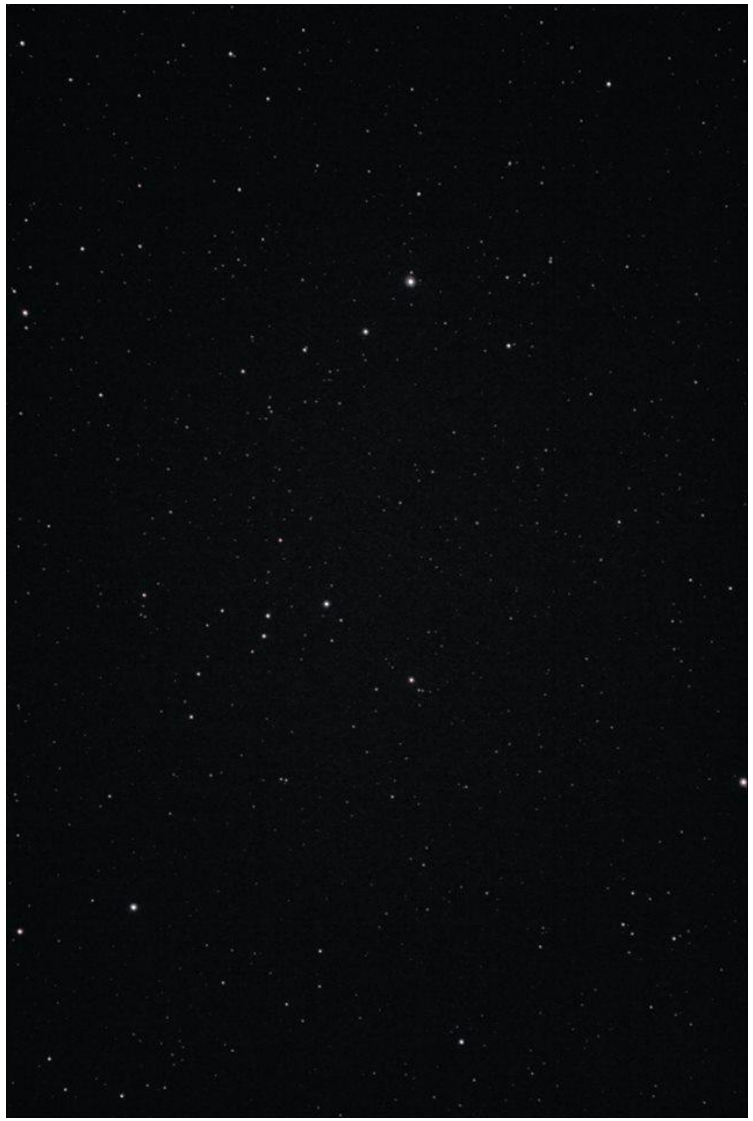


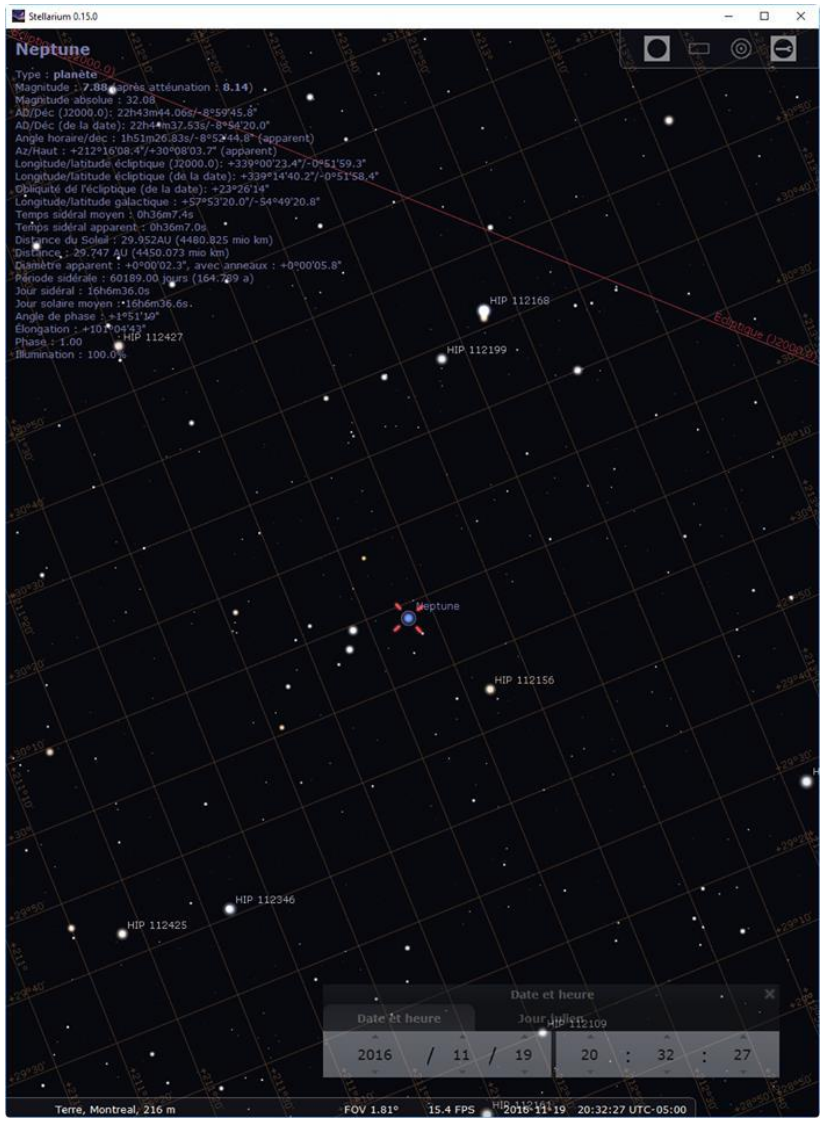
Saturne

Uranus


Stellarium 0.15.0
Uranus
Type : planète
Magnitude : 5.72 (après atténuation : 5.89)
Magnitude absolue : 30.88
AD/Déc (J2000.0): 1h18m21.55s/+7°35'37.2"
AD/Déc (de la date): 1h19m15.05s/+7°40'55.6"
Angle horaire/dec : 23h16m52.62s/+7°41'43.1" (apparent)
Az/Haut : +162°50'53.8"/+51°03'18.9" (apparent)
Longitude/latitude écliptique (J2000.0): +20°56'49.4"/-0°37'39.9"
Longitude/latitude écliptique (de la date): +21°11'06.3"/-0°37'39.7"
Obliquité de l'écliptique (de la date): +23°26'14"
Longitude/latitude galactique : +134°31'15.2"/-54°40'16.3"
Temps sidéral moyen : 0h36m7.4s
Temps sidéral apparent : 0h36m7.0s
Distance du Soleil : 19.945AU (2983.674 mio km)
Distance : 19.147 AU (2864.277 mio km)
Diamètre apparent : +0°00'03.7", avec anneaux : +0°00'14.1"
Période sidérale : 30685.00 jours (84.011 a)
Jour sidéral : 17h14m24.0s
Jour solaire moyen : 17h14m22.5s
Angle de phase : +1°42'28"
Élongation : +143°00'57"
Phase : 1.00
Illumination : 100.0%
HIP 5888
HIP 5995
Uranus
ζ Psc A
HIP 6154
HIP 6038
88 Psc
HIP 5884
UV Psc
Date et heure
Date et heure
Jour julien
2016 / 11 / 19
20 : 32 : 27
Terre, Montreal, 216 m
FOV 1.53°
15.9 FPS
2016-11-19 20:32:27 UTC-05:00

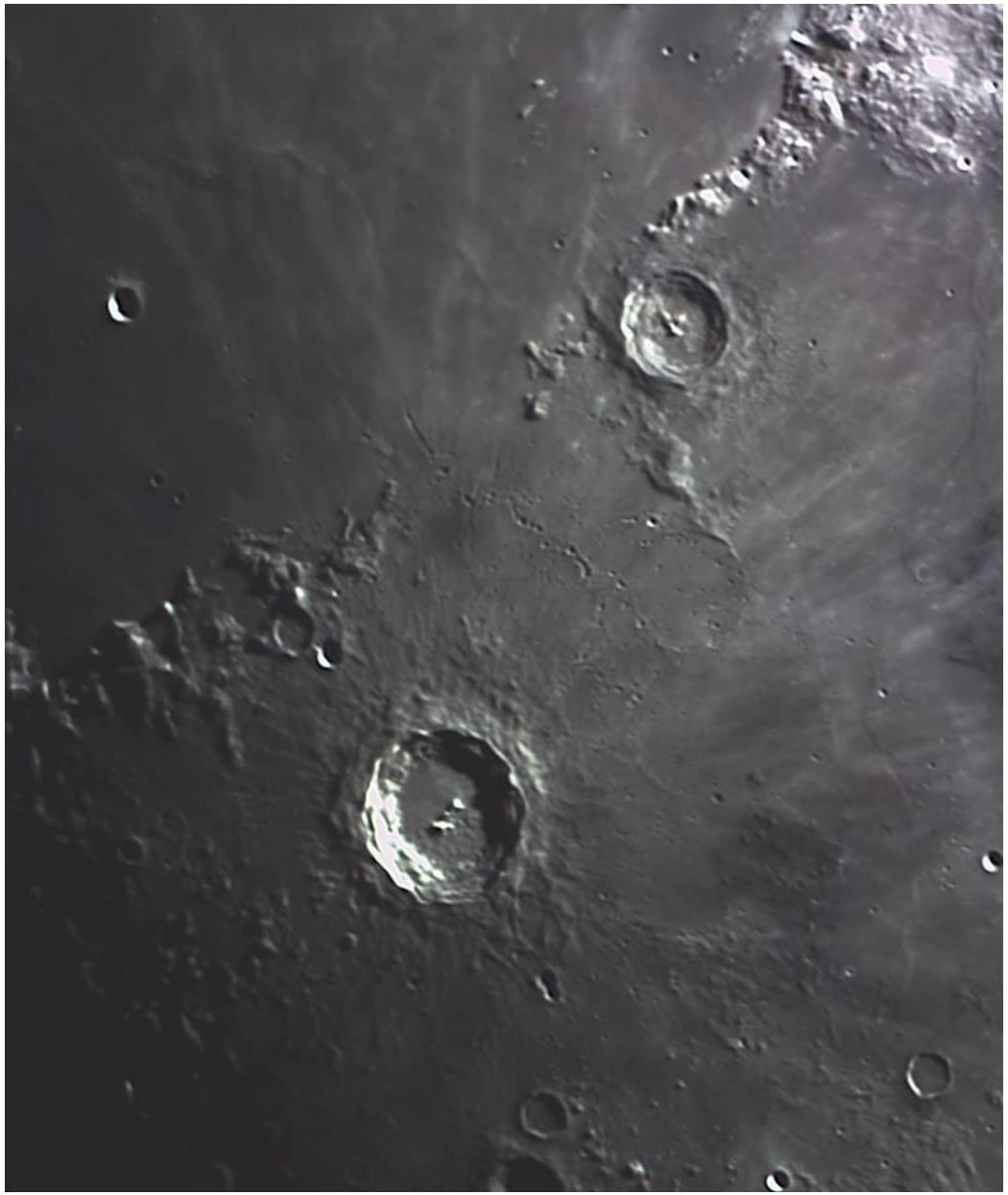
Neptune



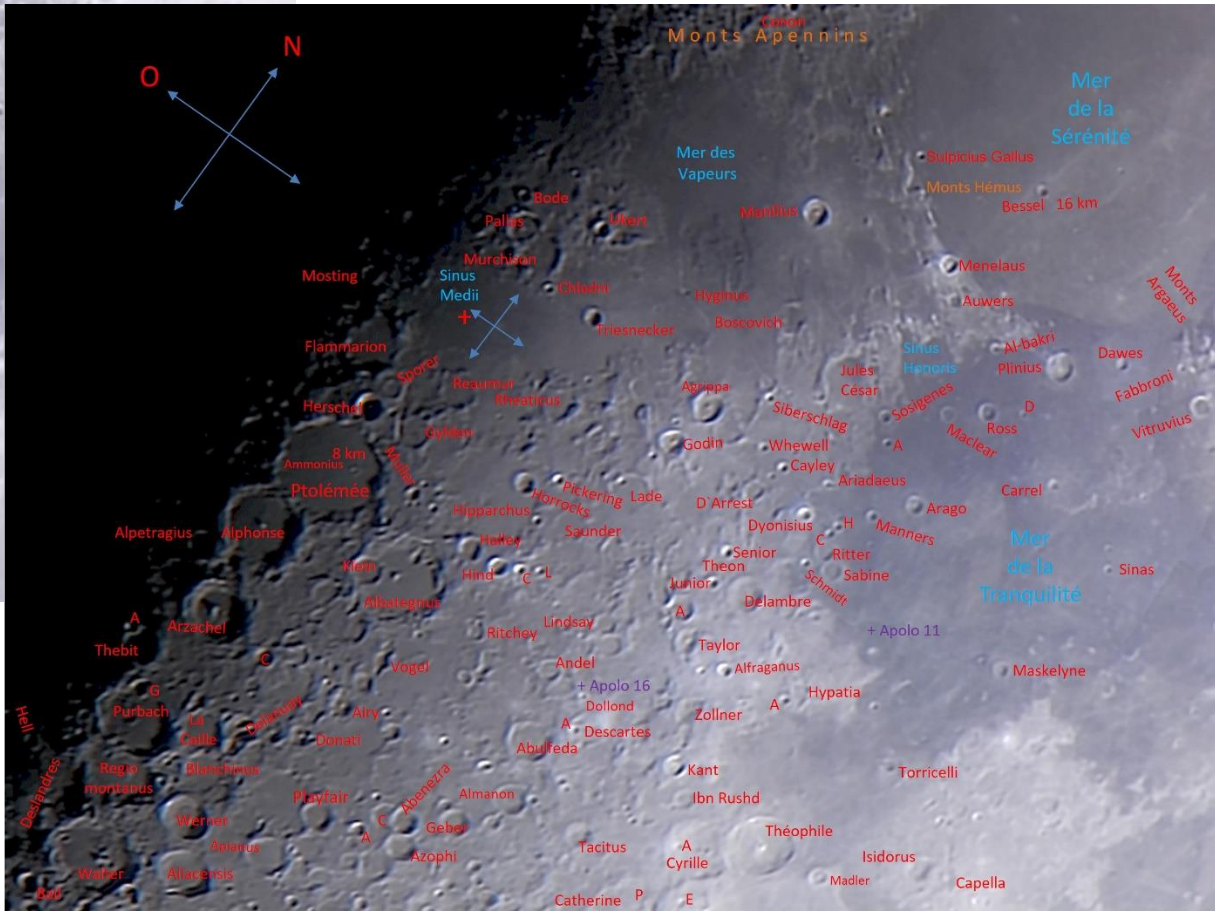

Stellarium 0.15.0
Neptune
Type : planète
Magnitude : 7.88 (après atténuation : 8.14)
Magnitude absolue : 32.08
AD/Déc (J2000.0): 22h43m44.06s/-8°59'45.8"
AD/Déc (de la date): 22h44m37.53s/-8°54'20.0"
Angle horaire/déc : 1h51m26.83s/-8°52'44.8" (apparent)
Az/Haut : +212°16'08.4"/+30°08'03.7" (apparent)
Longitude/latitude écliptique (J2000.0): +339°00'23.4"/-0°51'59.3"
Longitude/latitude écliptique (de la date): +339°14'40.2"/-0°51'58.4"
Obliquité de l'écliptique (de la date): +23°26'14"
Longitude/latitude galactique : +57°53'20.0"/-54°49'20.8"
Temps sidéral moyen : 0h36m7.4s
Temps sidéral apparent : 0h36m7.0s
Distance du Soleil : 29.952AU (4480.825 mio km)
Distance : 29.747 AU (4450.073 mio km)
Diamètre apparent : +0°00'02.3", avec anneaux : +0°00'05.8"
Période sidérale : 60189.00 jours (164.789 a)
Jour sidéral : 16h6m36.0s
Jour solaire moyen : 16h6m36.6s
Angle de phase : +1°51'19"
Élongation : +10°04'43"
Phase : 1.00
Illumination : 100.0%
HIP 112168
HIP 112427
HIP 112199
Neptune
HIP 112156
HIP 112346
HIP 112425
HIP 112109
Date et heure
Date et heure
Jour Julien
2016 / 11 / 19
20 : 32 : 27
Terre, Montreal, 216 m
FOV 1.81°
15.4 FPS
2016-11-19 20:32:27 UTC-05:00

Lune

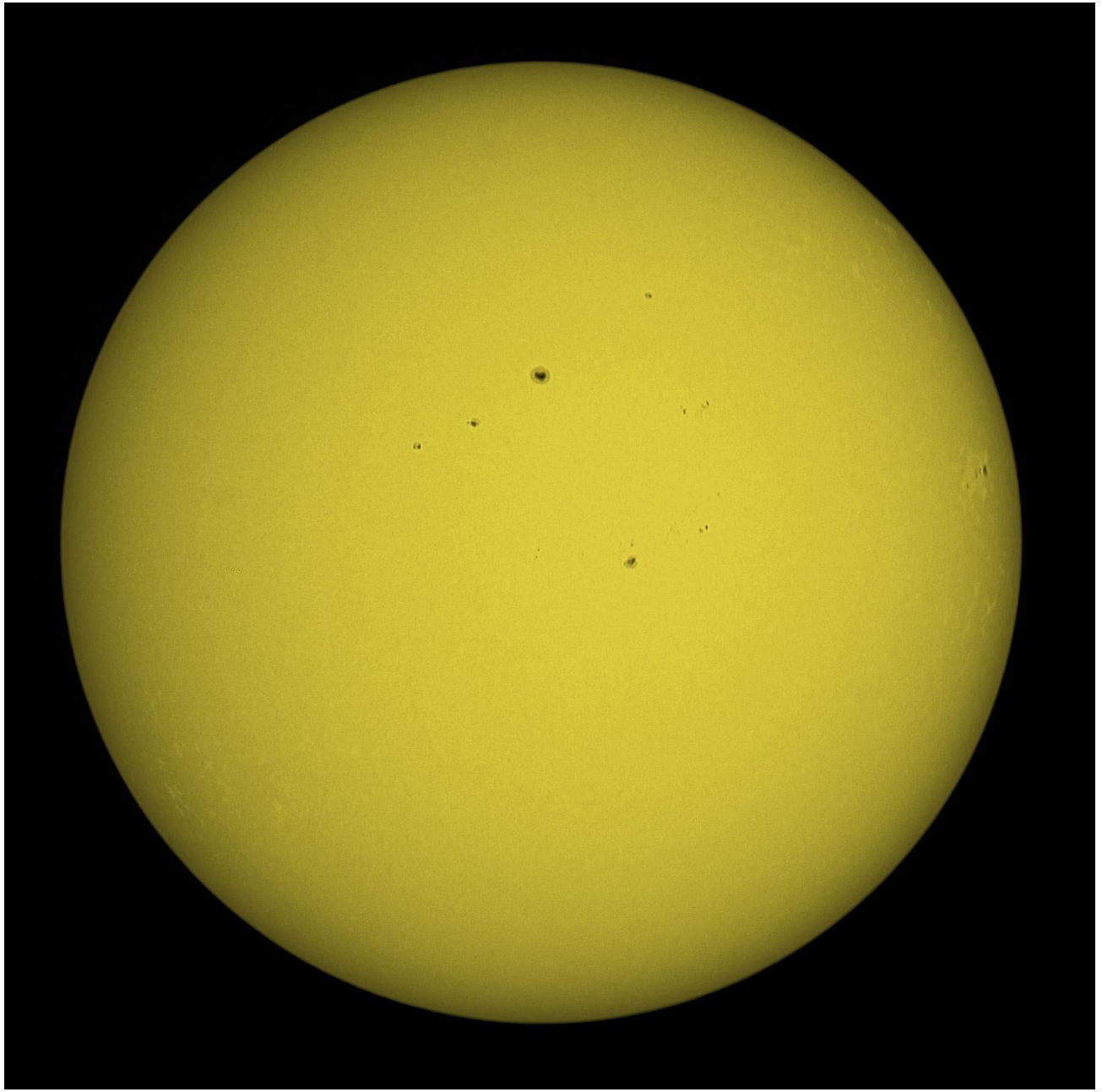
Lune



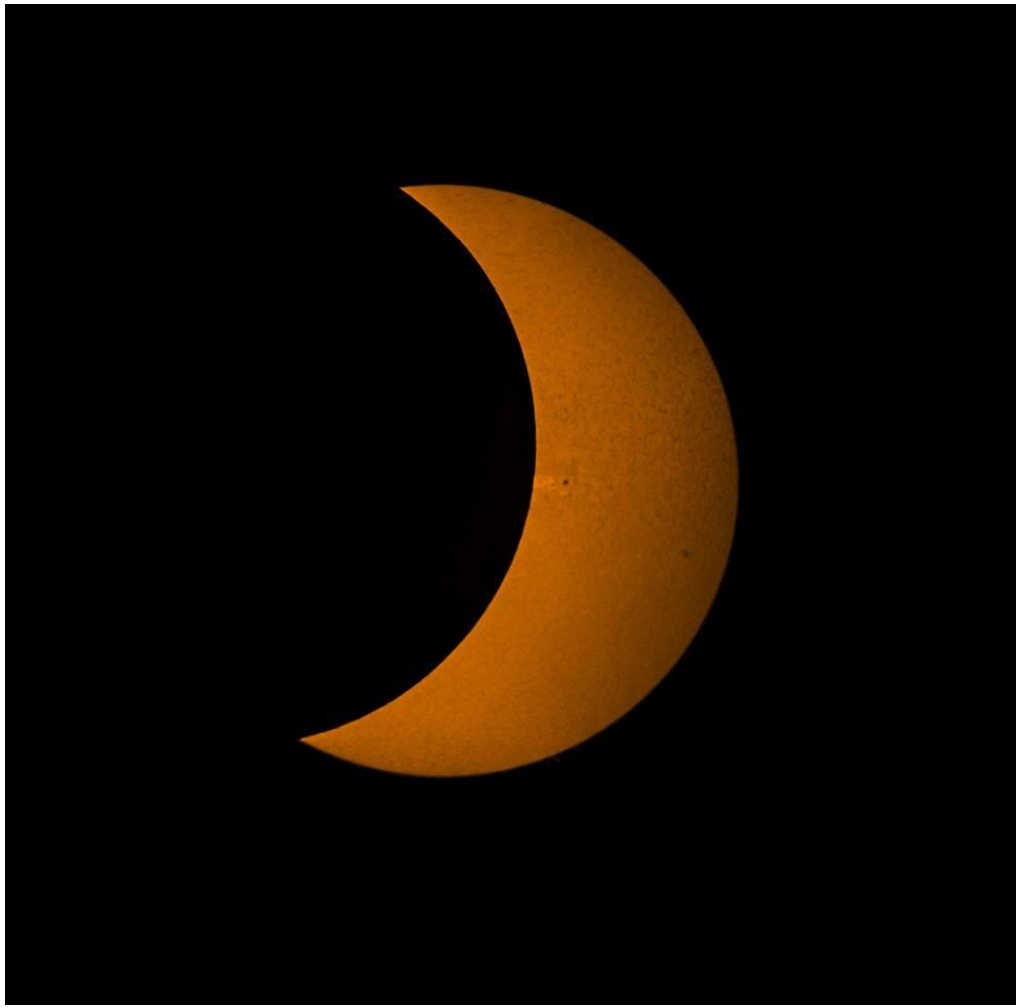
Lune


O
N
Monts Apennins
Conon
Mer des
Vapeurs
Mer
de la
Sérénité
Sulpicius Gallus
Monts Hémus
Bessel 16 km
Bode
Pallas
Ukert
Manilius
Murchison
Mosting
Sinus
Medii
Chladni
Menelaus
Hyginus
Auwers
Monts
Argaeus
Triesnecker
Boscovich
Flammarion
Sinus
Honoris
Al-bakri
Plinius
Dawes
Jules
César
Sporer
Reaumur
Rheaticus
Agrippa
Siberschlag
Sosigenes
Fabbroni
Herschel
D
Ross
Vitruvius
Gylden
Maclear
Godin
Whewell
A
8 km
Ammonius
Muller
Cayley
Ariadaeus
Ptolémée
Pickering
Horrocks
Lade
D`Arrest
Carrel
Arago
Hipparchus
Saunder
Dyonisius
H
Manners
Alpetragius
Alphonse
Halley
Mer
de la
Tranquilité
C
Senior
Ritter
Klein
Theon
Sabine
Sinas
Hind
C
L
Junior
Schmidt
Albategnus
Delambre
A
Arzachel
Thebit
Ritchey
Lindsay
+ Apolo 11
Taylor
C
Vogel
Andel
Alfraganus
Maskelyne
+ Apolo 16
Dollond
G
Hypatia
Purbach
A
Zollner
Hell
Airy
La
Caille
Delaunay
A
Descartes
Donati
Abulfeda
Deslandres
Kant
Torricelli
Regio
montanus
Blanchinus
Playfair
Abenezra
Almanon
Ibn Rushd
Werner
C
Geber
Théophile
Apianus
A
Tacitus
A
Cyrille
Isidorus
Azophi
Walter
Aliacensis
Madler
Capella
Ball
Catherine
P
E

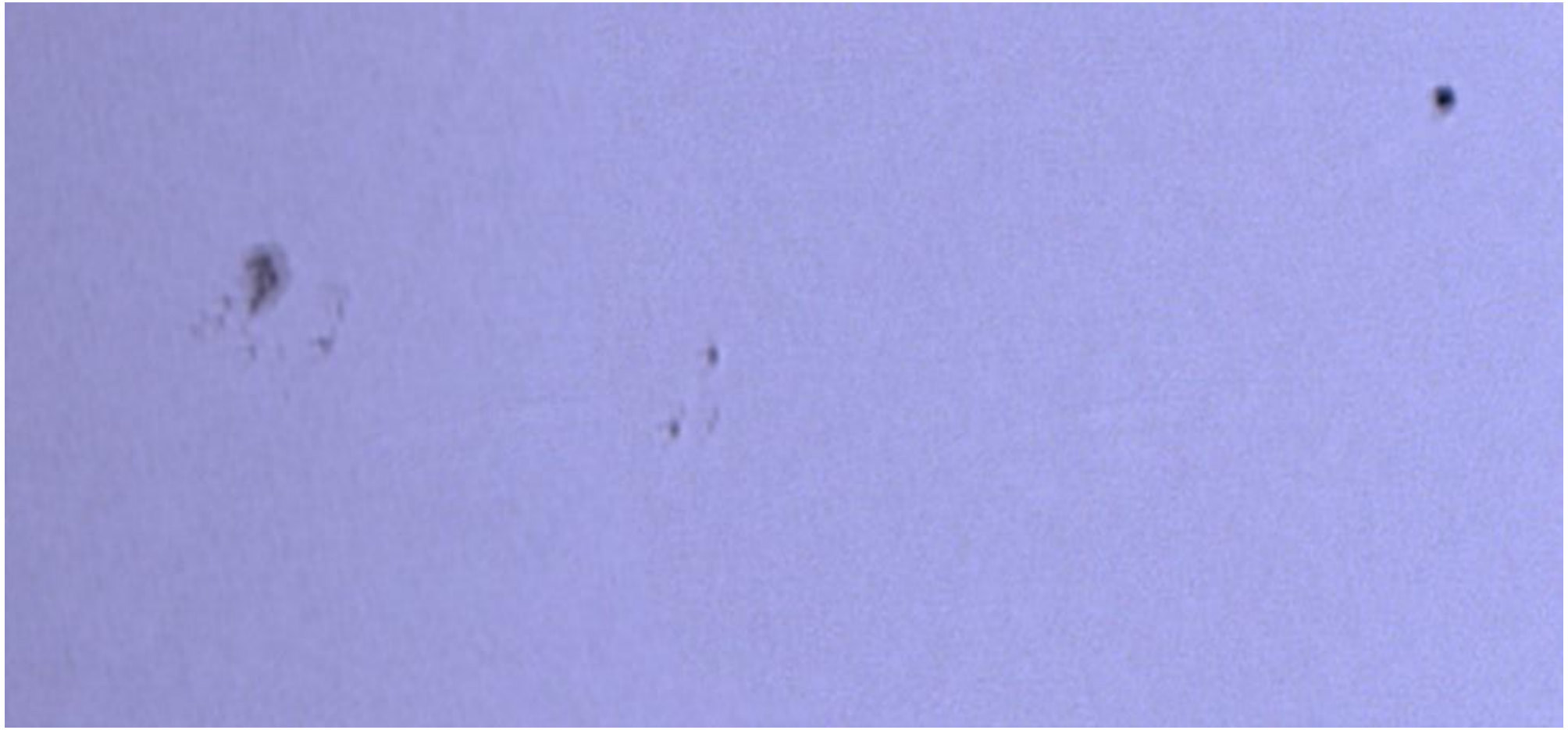
Soleil



Soleil



Soleil



M45

M33

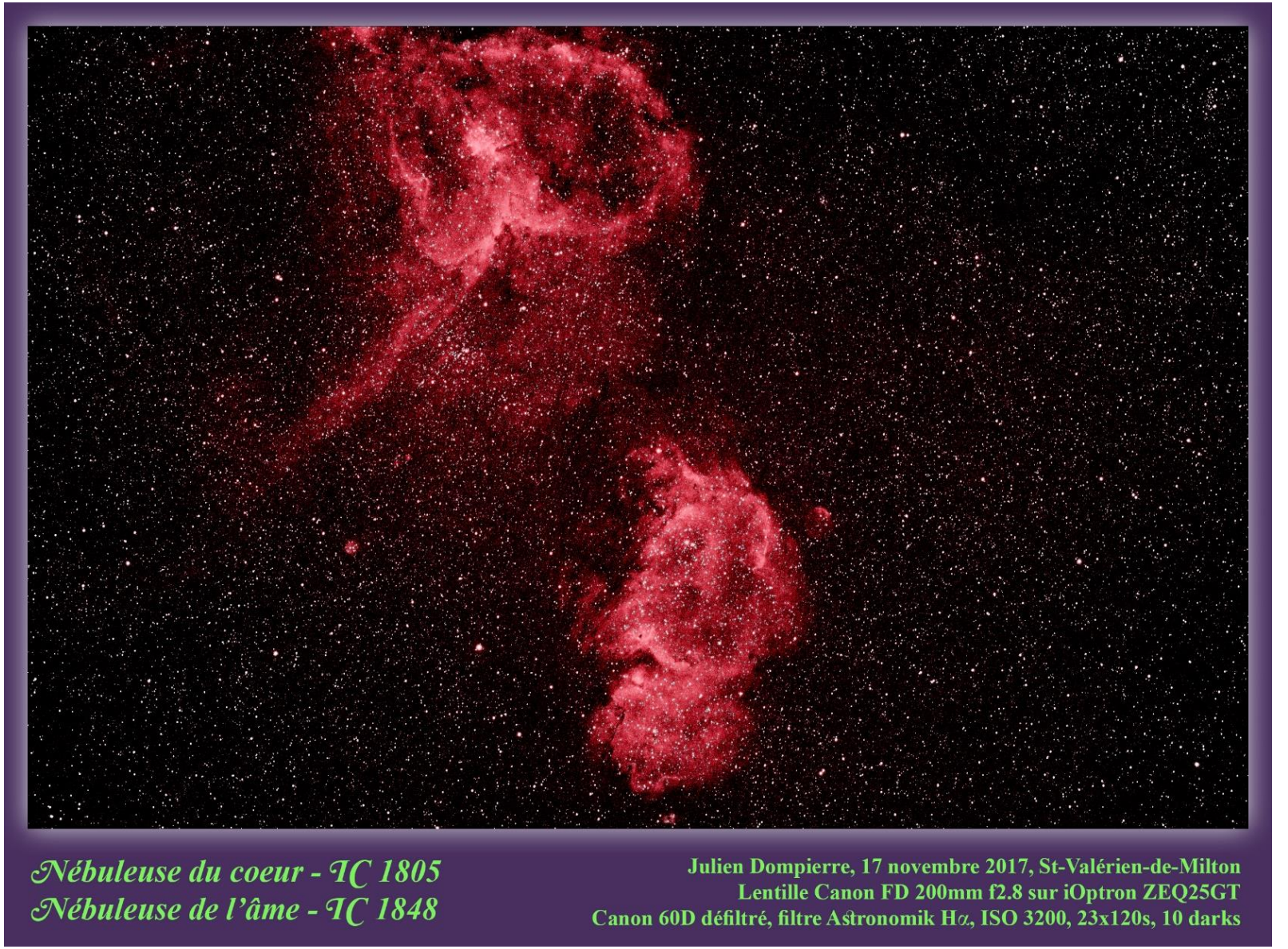
M42

Nébuleuse d'Orion - M42 et M43
Nébuleuse du Coureur - Sh2-279

Julien Dompierre, 17 novembre 2017, St-Valérien-de-Milton
Wiliam Optics GTF 81mm f5.9 sur iOptron iEQ30 Pro
Canon T3i, ISO 2500, 24x60s plus 20 darks

Nébuleuse Californie

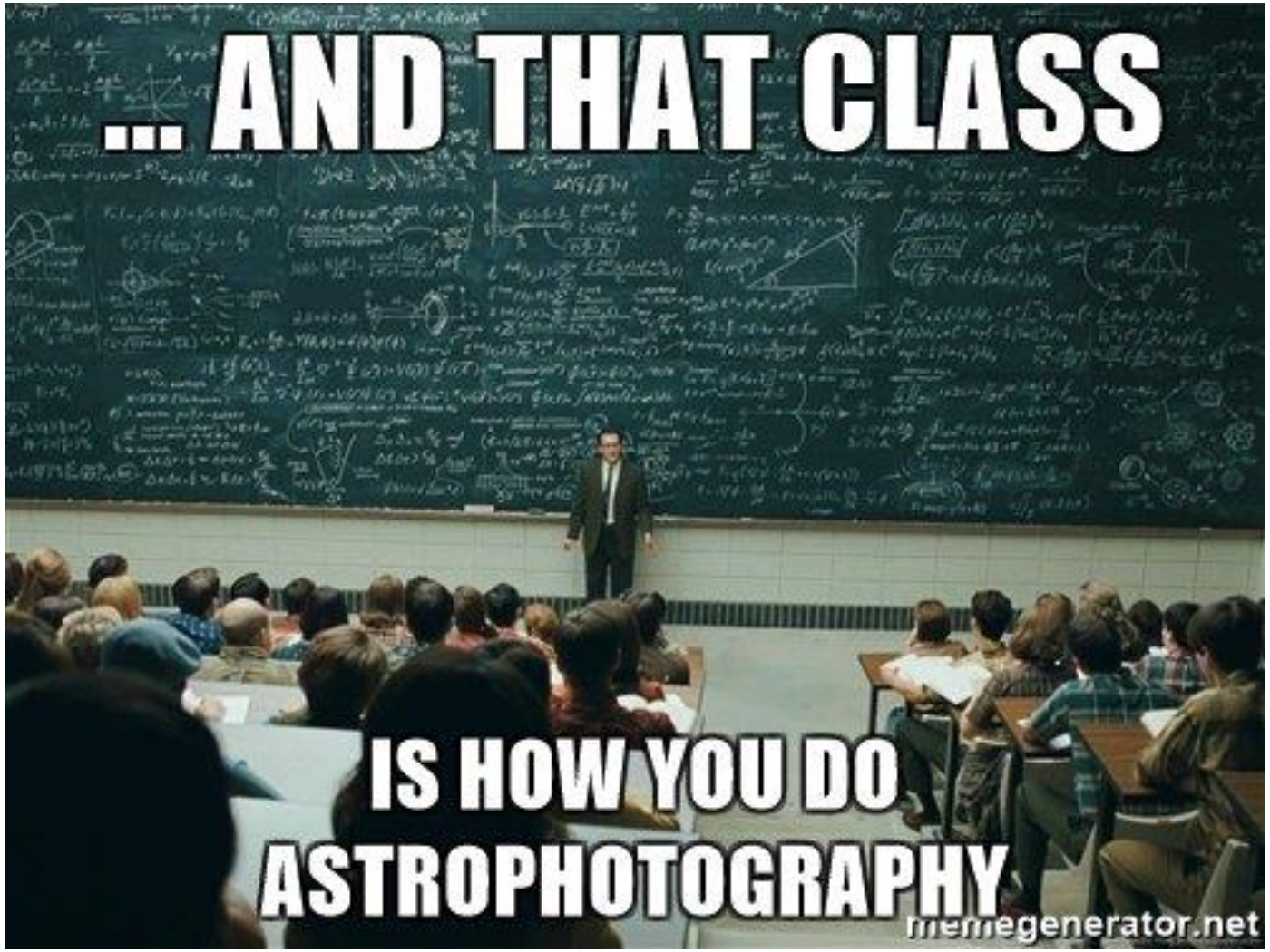
Nébuleuse du Cœur et de l'Âme



Tout est photoshopé !-(

Tout est photoshopé !-)

Traitement d’images solaires, lunaires et planétaires



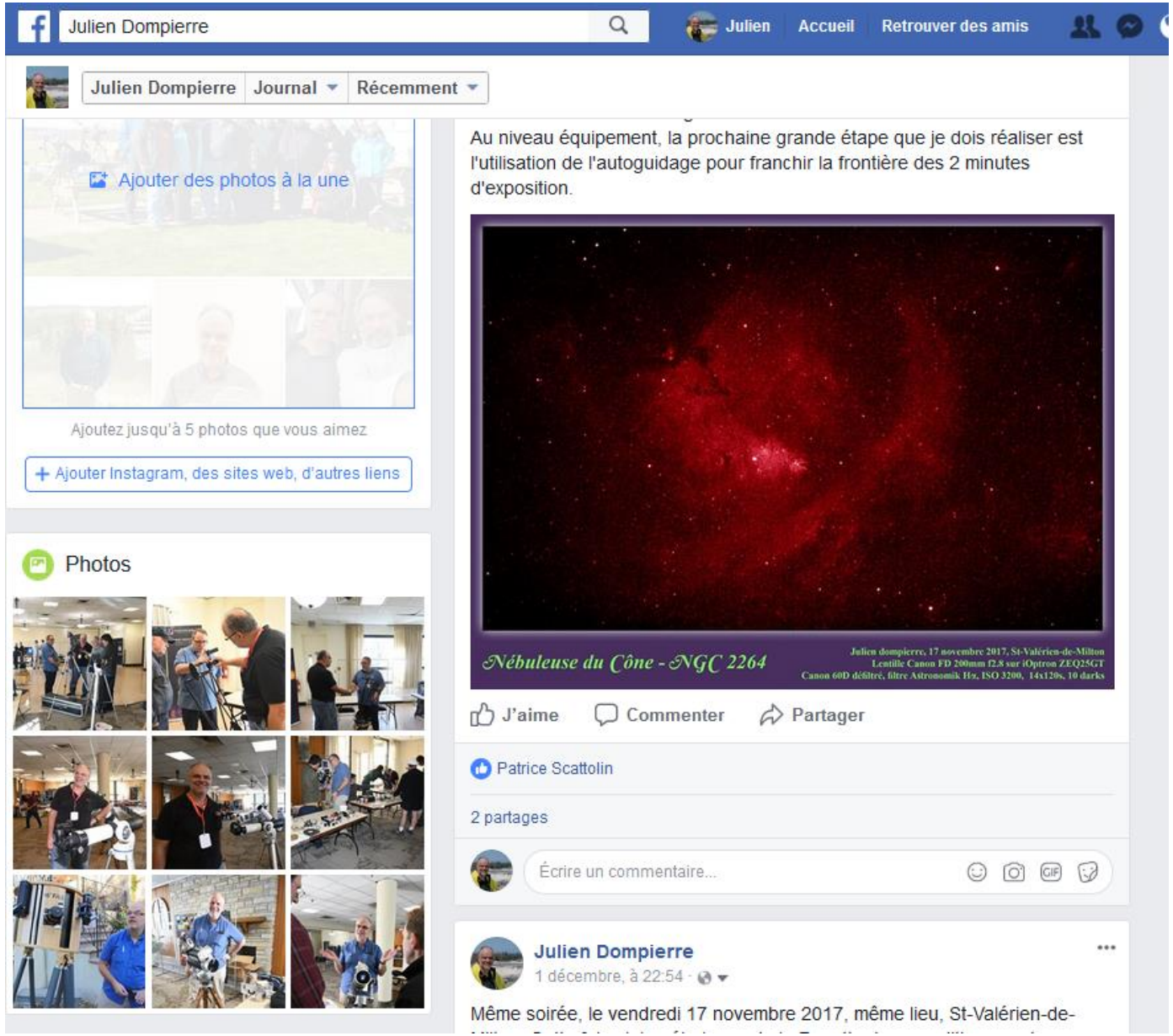
Traitement d'images planétaires, solaires et lunaires

- **POURQUOI ?**
  - **PARCE QUE CELA SE FAIT DE MONTRÉAL**
  - **PAS BESOIN D'AUTOGUIDAGE**
- Références
- Matériel utilisé
- Notions d'alignement, d'empilement et de traitement
- Alignement (Castrator, Autostakker, PIPP, timelapse)
- Empilement
- Traitement
  - HDR
  - Mosaïque
  - Saturation
  - Flats (PLU)
  - Alignement des canaux
  - Ondelettes (Registax)

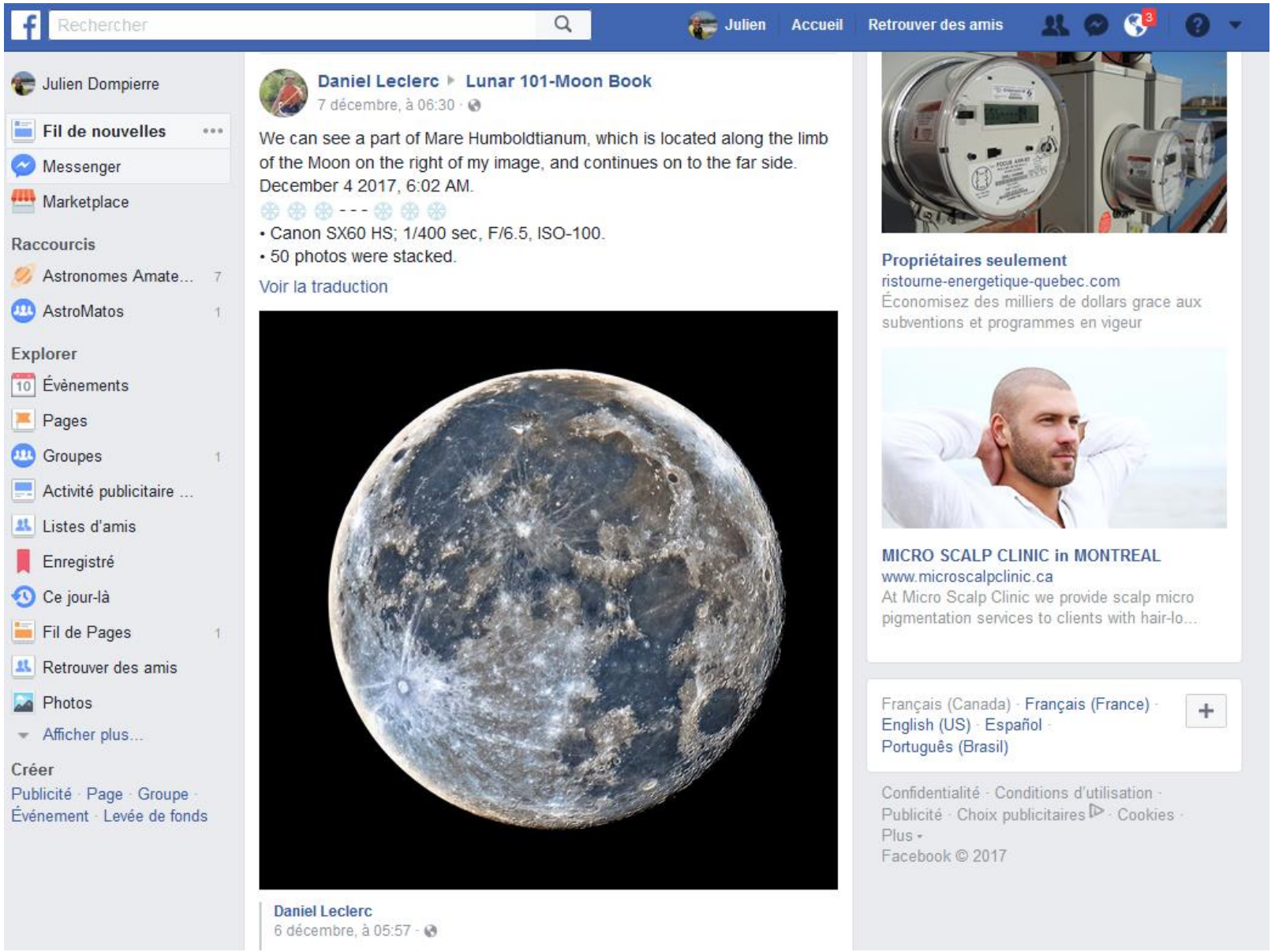
Je **ne** parlerai **pas** du traitement d'images pour le ciel profond

- Sujet beaucoup trop vaste
- Déjà abordé par Patrice Scatollin et Roger Gagnon
- D'autres problèmes, d'autres méthodes, d'autres logiciels
  - DeepSkyStacker 3.3.6 (deepskystacker.free.fr/french/)
  - Iris 5.59 (www.astrosurf.com/buil/iris/iris.htm)
  - Siril 0.9.7 (free-astro.org/index.php?title=Siril/fr)
  - PixInsight 1.8.5 (pixinsight.com/)
  - MaximDL (diffractionlimited.com/product/maxim-dl/)

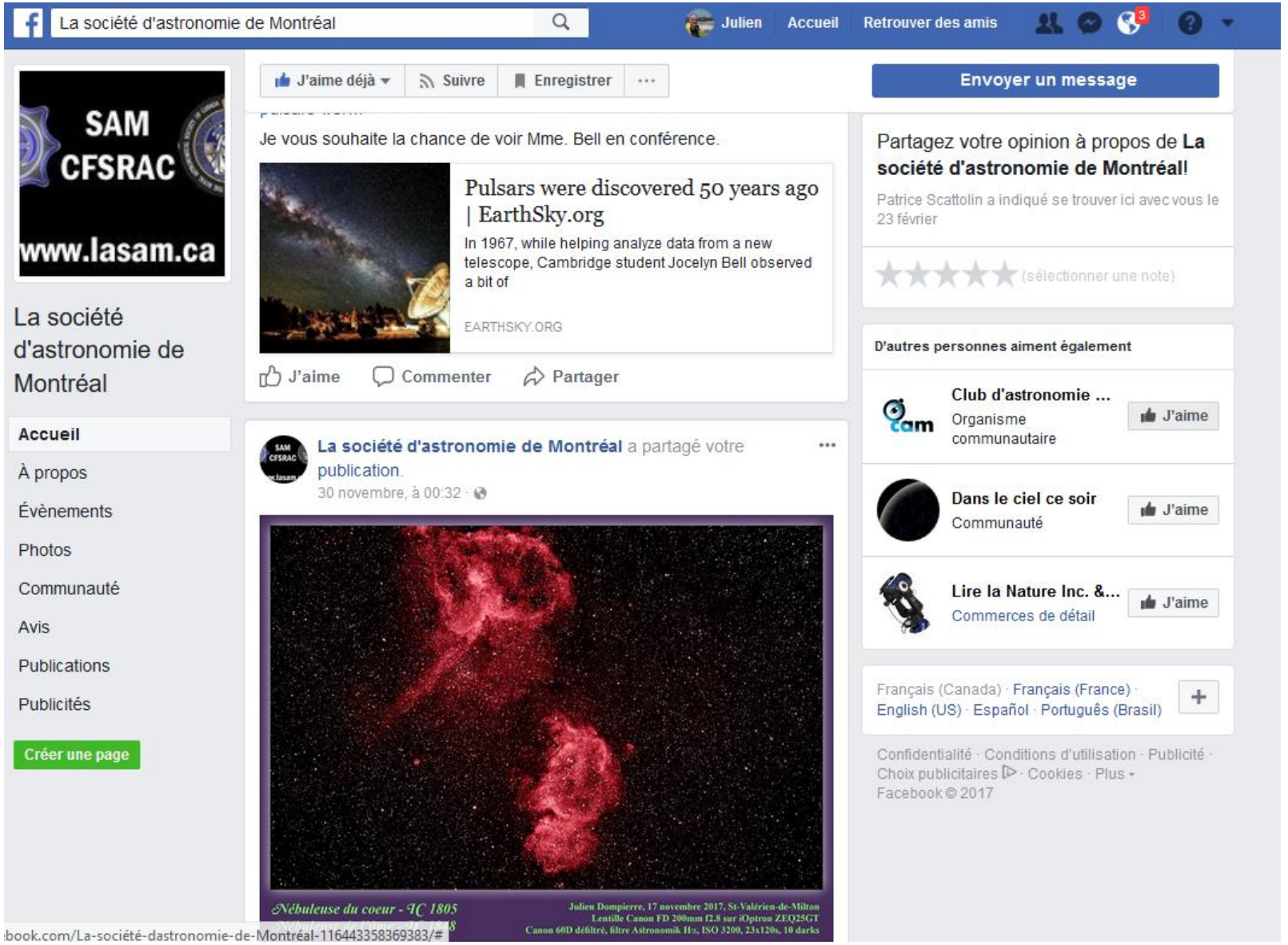
Ma page Facebook



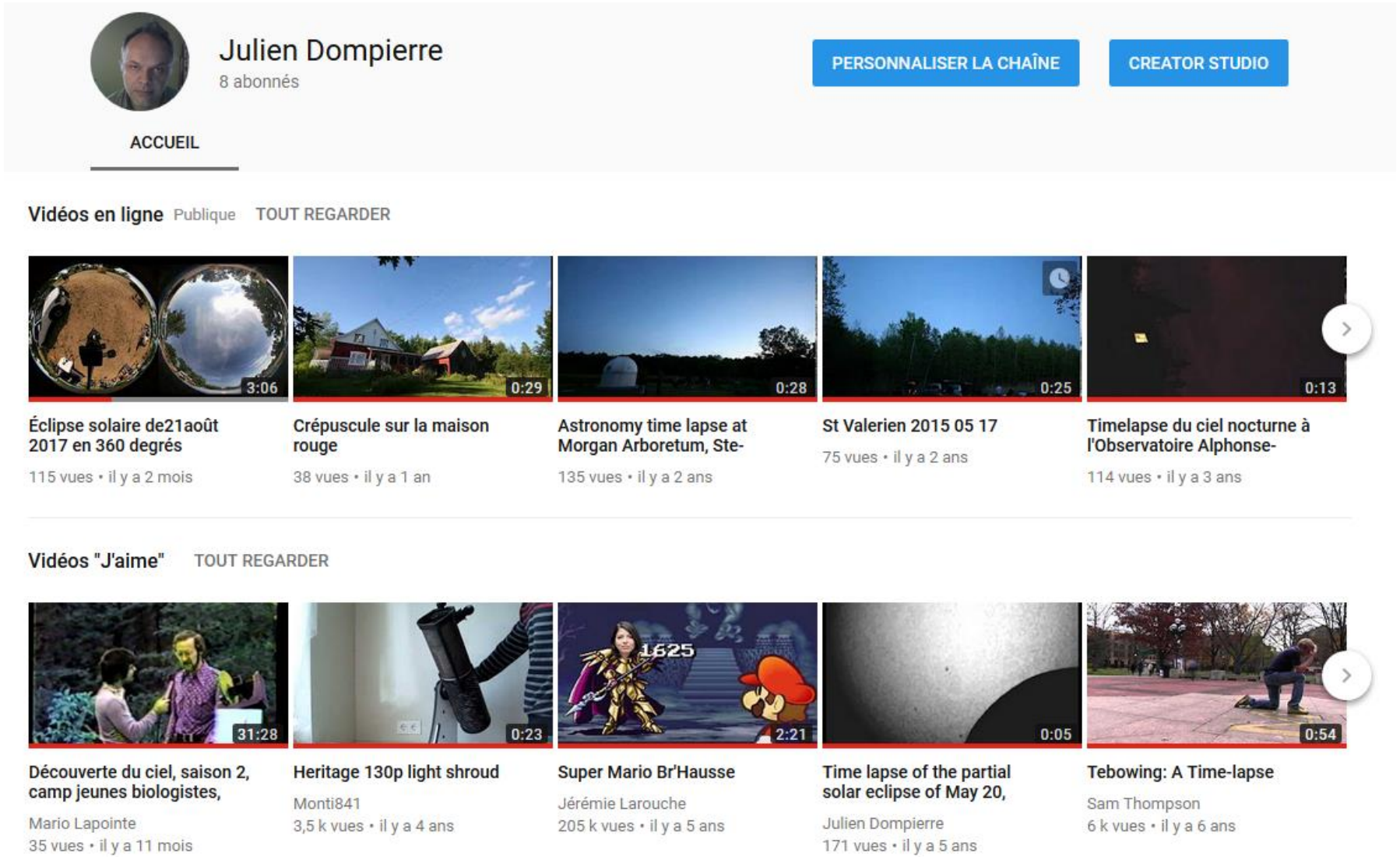
Page Facebook des astronomes amateurs du Québec



Page Facebook de la SAM



Ma page Youtube



Le site web d’Alan Dyer

THE AMAZING SKY

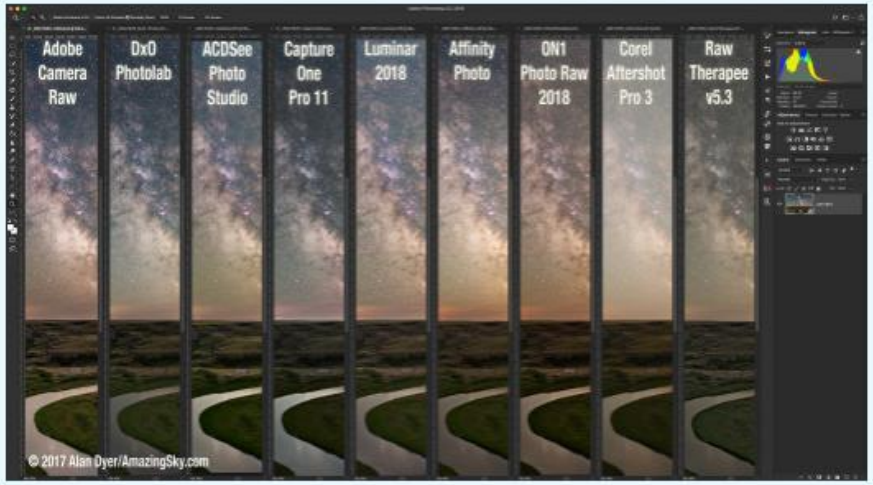
Astronomy author and photographer Alan Dyer presents amazing sky sights

POSTS

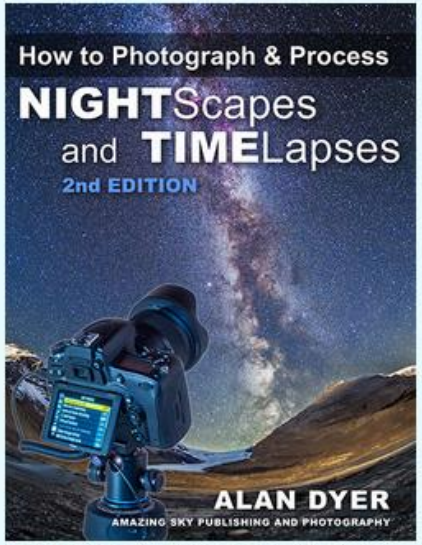
DECEMBER 6, 2017

Testing 10 Photoshop Contenders

15 Votes



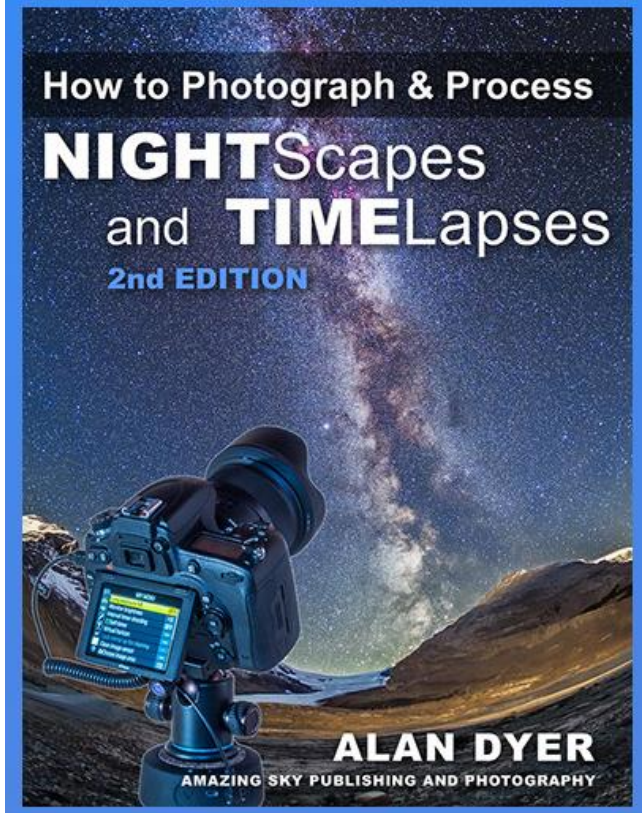
CHECK OUT MY EBOOK



On the Apple iBookstore. Click to learn more.

How to Photograph and Process Nightscapes and timelapses

amazingsky | aboutAlan | books | photography | workshops | talks | blog & sky info | contact



Revised in 2016, my interactive ebook describes

- How to shoot and process still image "nightscapes" – images of landscapes taken at night by the light of the Moon or stars ...

and ...

- How to shoot and assemble time-lapse movies of the stars and Milky Way turning above Earthly scenes, all using DSLR cameras.

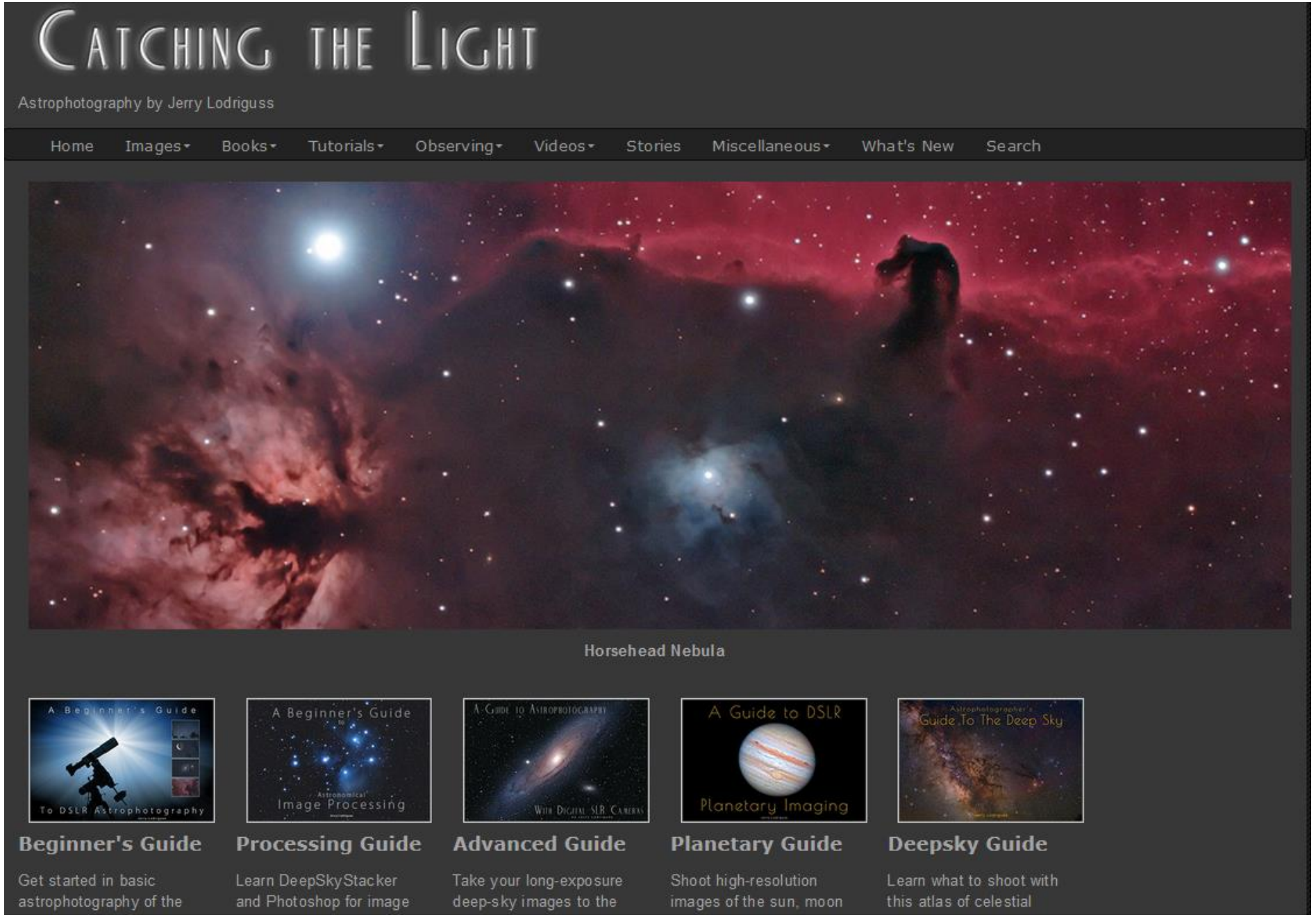
The 500-page multi-touch ebook includes ...

- **40 embedded HD videos** (no internet connection required) demonstrating time-lapse techniques.
- **60 multi-page tutorials** with step-by-step instructions of how to use software: Adobe Bridge, Adobe Camera Raw, Photoshop, Lightroom, LRTimelapse, Advanced Stacker Actions, StarStaX, PTGui, Sequence, GBTimelapse, and more.
- **Numerous Photo 101** sections explaining the basic concepts of photography and video production (f-stops, ISOs, file types, aspect ratios, frame rates, compression, etc.).
- **Numerous Astronomy 101** sections explaining the basics of how the sky works (how the sky moves, where the Moon can be found, when the Milky Way can be seen, when and where to see auroras).
- **Reviews of gear** – I don't just mention that specialized gear exists, I illustrate in detail how to use popular units such as the Time-Lapse+, Michron, Pluto, and TriggerTrap intervalometers, and the AllView mount, Radian2, SYRP Genie, eMotimo, Dynamic Perception, and Rhino motion control units, with comments on what's good - and not so good - to use.

You'll learn ...

- What are the best cameras and lenses to buy (cropped *vs.* full-frame, Canon *vs.* Nikon, manual *vs.* automatic lenses, zooms *vs.* primes).
- How to set your cameras and lenses for maximum detail and minimum noise (following the mantra of "exposing to the right" and using dark frames).

Jerry Lodriguss



Colloque CCD de la FAAQ

F.A.A.Q.
Le site des clubs d'astronomie du Québec

Colloque CCD 2017

Colloque CCD 2017

La Fédération des Astronomes Amateurs du Québec en collaboration avec le Club d'Astronomie de Boisbriand ont le plaisir de vous inviter à la 20e Édition du Colloque CCD/DTC qui se tiendra à la Maison du citoyen, 955 boul. Grande Allée, Boisbriand P.Q. J7G 1W6 (même endroit que l'an dernier), le samedi 25 novembre 2017.

Inscription
Les inscrits
Programme
Ressources internet
Carte
Nous joindre

Les sujets touchés lors du Colloque sont liés à la prise de photographies astronomiques à l'aide de caméras numériques, que ces caméras soient d'usage général ou spécialisé aux fins d'astronomie. Cet évènement est ouvert à tous et connaît, année après année, une affluence grandissante.

Colloque CCD des années passées

Présentations au colloque CCD 2016

Par Denis Bergeron

Le Colloque CCD 2016

La Fédération des Astronomes Amateurs du Québec en collaboration avec le Club d'Astronomie de Boisbriand avait le plaisir de vous inviter à la 19è édition du Colloque CCD/DTC qui se tenait à la Maison du citoyen, 955 boul. Grande Allée, Boisbriand P.Q. J7G 1W6 (même endroit que l'an dernier), le samedi 12 novembre 2016.

Les sujets touchés lors du Colloque sont liés à la prise de photographies astronomiques à l'aide de caméras numériques, que ces caméras soient d'usage général ou spécialisé aux fins d'astronomie. Cet évènement est ouvert à tous et connaît, année après année, une affluence grandissante. Cette année, nous étions autour de 95 personnes ce qui en fait notre meilleure année.

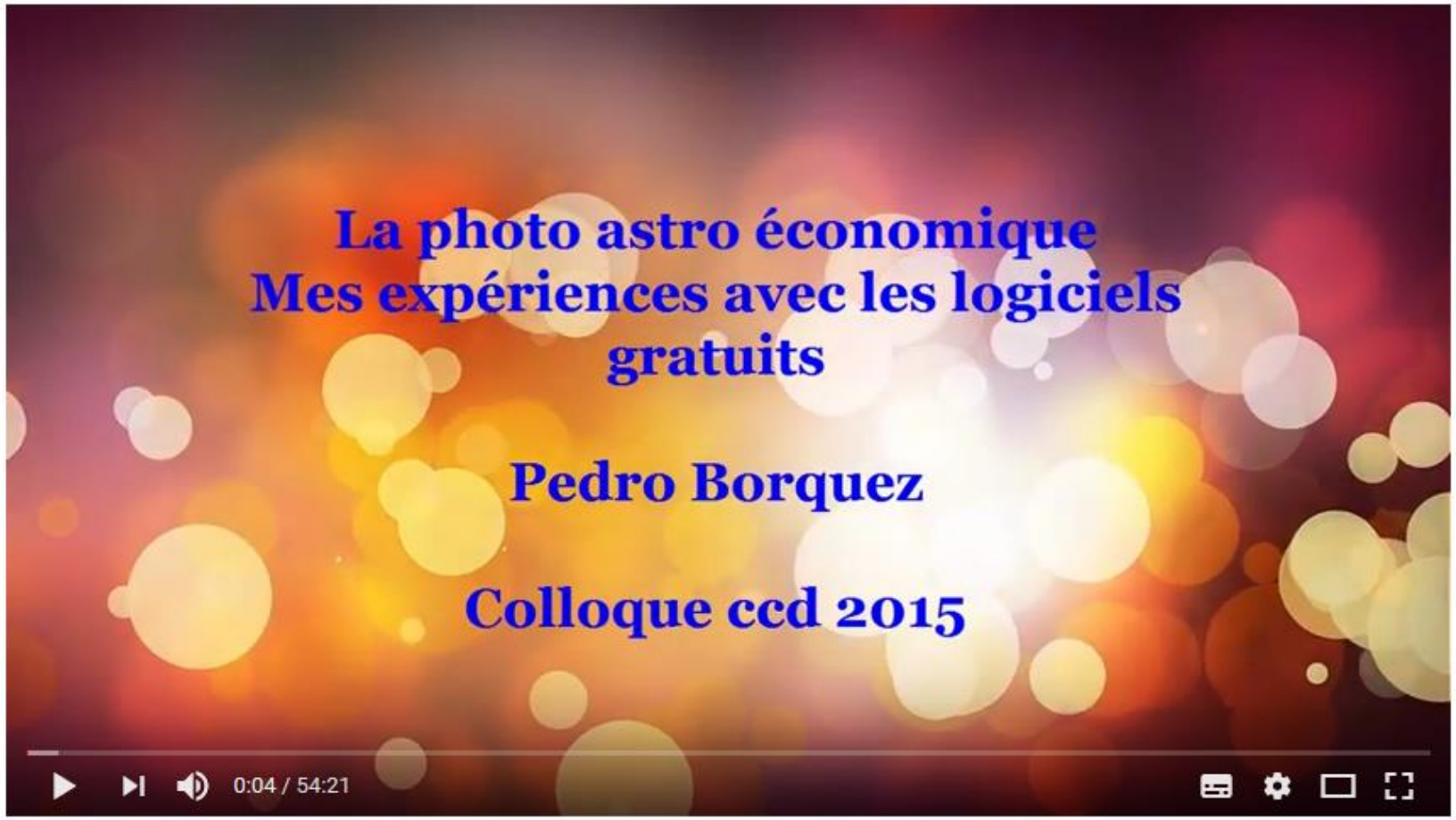
Nous nous adressons à un public cible qui inclue toutes les personnes qui s'intéressent ou pourraient s'intéresser à l'astrophotographie. Nul besoin de posséder d'instrument. Seul l'intérêt suffit. Les présentations sont informelles. Les présentations ont été enregistrés et mises sur Internet dans la section DIDACTICIELS des forums ASTRO-QUÉBEC et sur YOUTUBE. Vous pourrez donc y avoir accès en tout temps.

Les conférences touchaient trois volets : L'astrophoto en utilisant les petites caméras numériques, les caméras APN (DSLR), ainsi que les CCD. Pour les néophytes, le terme "CCD" est l'abréviation anglaise de Charged Coupled Device, dont la traduction française est Dispositif à Transfert de Charge ("DTC"). Le terme CCD/DTC réfère ainsi à la composante électronique qui est au coeur de certaines caméras numériques.

Nous espérons que avez été emballé par les présentations et que peut-être un jour vous aussi embarquerez dans le merveilleux monde de l'astronomie et de l'astrophotographie.

L'équipe d'organisation du colloque CCD 2016

Denis Bergeron (organisateur, sélection des présentateurs, publicité, montage et diffusion des vidéos des présentations sur Internet, mise à jour du site web)
Louise Ouellette (FAAQ, préparation des pochettes, inscriptions en ligne, publicité aux membres de la FAAQ)
Michel Renaud (son, projection, pauses cafés, réservation au restaurant après le colloque)
Jean-Pierre Lavallée (accueil des participants er remises des pochettes le samedi matin)
Luc Bellavance (Conception du site web, mise à jour et mise en ligne)
Michel Gendron (préparation des conférenciers, enregistrements vidéos des présentations)
Denis St-Gelais (son et microphones)



La photo ASTRO-ECONOMIQUE-Experiences avec des logiciels gratuits

743 vues

3 0 PARTAGER

Denis Bergeron
Ajoutée le 12 janv. 2016

S'ABONNER 390

Présentation de PEDRO BORQUEZ sur LA PHOTO ASTRO-ECONOMIQUE et ses expériences avec des logiciels gratuits (COLLOQUE CCD 2015)

Astrophotographie avec petits instruments Yves Tremblay

5 222 vues

38 3 PARTAGER

Denis Bergeron
Ajoutée le 10 déc. 2014

S'ABONNER 390

Astrophotographie avec de petits instruments

Presenté par Yves Tremblay au colloque CCD 2014 à Boisbriand Québec Canada samedi 15

ybouchard Canon Magic lantern

318 vues

2 0 PARTAGER

Denis Bergeron
Ajoutée le 24 nov. 2013

S'ABONNER 390

Presentation au colloque CCD 2013 par Yanick Bouchard sur les performances du firmware MAGIC LANTERN pour appareil photo Canon T3i et autres.

Comparaison des performances DSLR Canon T3i versus CCD SBIG ST10 XME.wmv

1 502 vues

6 0 PARTAGER

Denis Bergeron
Ajoutée le 22 févr. 2013

S'ABONNER 390

Vidéo d'une présentation faites lors du colloque CCD 2012 à Boisbriand (Québec, Canada) sur une analyse des performances d'un appareil photo DSLR Canon T3i, défiltrée et non défiltrée comparativement à une caméra CCD SBIG ST10 XME sur des objets célestes identiques. Le

ACAIQ (Ateliers Conférences en Astro-Imagerie du Québec)

F.A.A.Q.

Le site des clubs d'astronomie du Québec

> ACAIQ

ACAIQ

Qu'est ce que l'ACAIQ?

L'ACAIQ (Ateliers Conférences en Astro-Imagerie du Québec) est un événement qui est organisé dans le but de rassembler les passionnés d'astrophotographie du Québec. Sous forme de conférences, présentations et d'ateliers pratiques, nous traitons de tous les sujets sur l'acquisition, le traitement d'images astronomiques à l'aide de logiciels spécialisés. Que ce soit pour les débutants, intermédiaires ou avancés, c'est l'événement idéal pour apprendre, partager, échanger et socialiser.

En cette huitième édition de l'ACAIQ, l'équipe de l'organisation est fière de vous annoncer

que l'événement aura lieu à nouveau la **fin de semaine du 29, 30 avril et 1er mai 2016 à l'hôtel DAYS INN de Ste-Hélène-de Bagot.**

Si l'astrophotographie vous intéresse et que vous désirez approfondir vos connaissances et techniques, cette activitée est pour vous.

Sentez-vous libre d'y participer.

Denis Bergeron (Organisateur)

Atelier en imagerie planétaire par Roch Lévesque et Roger Ménard

Roger Ménard et Roch Lévesque ont présenté des conférences lors des colloques CCD sur l'imagerie planétaire. Vous pouvez allez les visualiser dans la section Didacticiels des forums Astro-Québec ou en cliquant sur le lien suivant:

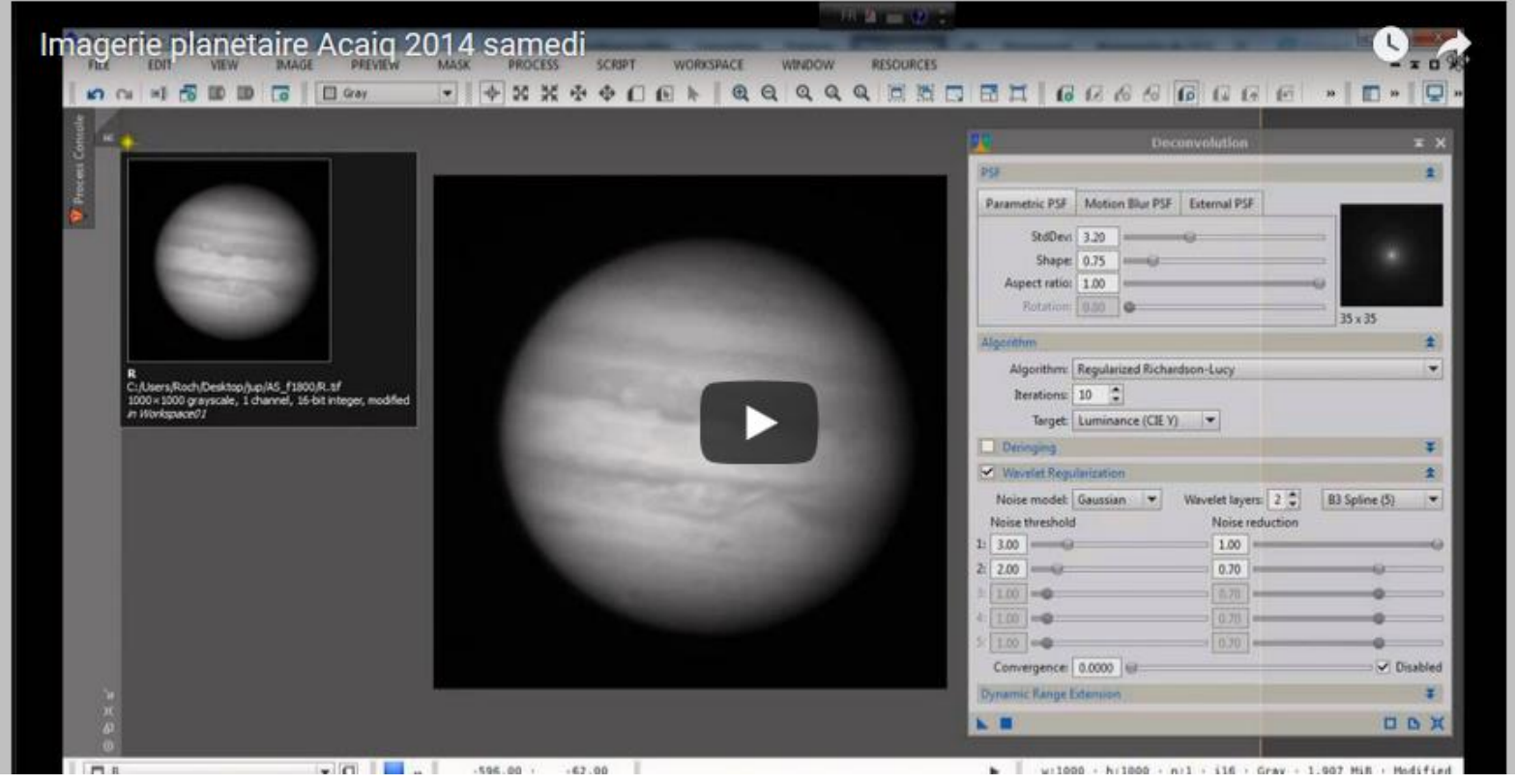
Présentation sur l'imagerie planétaire par Roger Ménard

Analyses des performances de la camera ZWO ASI 120MM par Roch Lévesque

Fichier vidéo de pratique ici

Atelier présenté le samedi

Lien Youtube: http://youtu.be/ZX7zJpxYIIQ



00 :00 :00 : Démonstration sur comment prendre des séquences vidéos AVI par filtres distincts Rouge (Red), vert (Green) et bleue (Blue) avec une caméra ZWO ASI 120MM et le logiciel SHARP CAP qui est fourni avec la caméra. Le télescope utilisé est un Celestron 11 muni d'une lentille de Barlow de 2X.

(Pour ceux qui aimeraient pratiquer l'atelier de Roch, utilisez le fichier vidéo AVI de Jupiter intitulé : J11sept12b.avi que vous pouvez télécharger ici)

00 :06 :00 : Utilisation du logiciel CASTRATOR pour cropper et aligner les images de la planète dans le vidéo d'origine.

00 :06 :48 : Utilisation du logiciel AUTOSTAKKERT pour sélectionner et empiler nos meilleures images de notre vidéo généré par le logiciel CASTRATOR.

00 :15 :43 : Séparation de notre image couleur généré par le logiciel AUTOSTAKKERT en trois couches (CHANNELS) R (rouge), G (vert) et B (Bleue) dans le logiciel PIXINSIGHT.

00 :17 :52 : Redimensionner chacune des images R, G et B 1000 pixels par 1000 pixels dans Photoshop CS5.

00 :20 :00 : Ajustement des contrastes de chacune des images R, G et B en utilisant l'outil NIVEAUX (LEVELS) dans Photoshop CS5.

00 :28 :34 : Application d'un premier traitement par DECONVOLUTION pour améliorer la qualité de l'image. (Logiciel Pixinsight)

00 :34 :11 : Application d'un deuxième traitement (ATROUS WAVELET TRANSFORM) pour améliorer la qualité de l'image. (Logiciel Pixinsight)

00 :43 :46 : Recombinaison des trois couches RGB améliorée (CHANNEL COMBINATION) dans le logiciel PIXINSIGHT. Image couleur RGB.

00 :47 :10 : Redimensionnement dans Photoshop CS5 de notre image couleur RGB 8000 pixels par 8000 pixels.

00 :48 :53 : Alignement des canaux RGB dans l'image avec l'outil DÉPLACEMENT (MOVE TOOL) (Photoshop CS5).

00 :53 :54 : Amélioration des détails de l'image couleur avec la fonction ATROUS WAVELET TRANSFORM du logiciel PIXINSIGHT.

01 :01 :29 : Saturation des couleurs avec la fonction COLOR SATURATION du logiciel PIXINSIGHT.

01 :03 :40 : Elimination du dégradé des couleurs sur le rebord de la planète avec l'outil BAGUETTE MAGIQUE (MAGIC WAND), SÉLECTION et AMÉLIORER LE CONTOUR de Photoshop CS5.

01 :13 :53 : Sauvegarde pour le web de notre image finale

01 :14 :46 : fin

Matériel utilisé

Matériel utilisé

The Orion StarShoot 5 MP Solar System Color Camera is built around a big, 5-megapixel (2592x1944) one-shot color imaging sensor which has super-small 2.2 x 2.2 micron pixels perfect for capturing highly magnified exposures of the Moon and planets.

Matériel utilisé

Logitech Quickcam Pro 4000 USB webcam

Sony ICX098AK HAD CCD internal transfer, pixel $5.6 \times 5.6\,\mu$m
Resolution, size: 1.3 MPix, 659×494 px,

Matériel utilisé

Barlow + webcam + laptop

Matériel utilisé

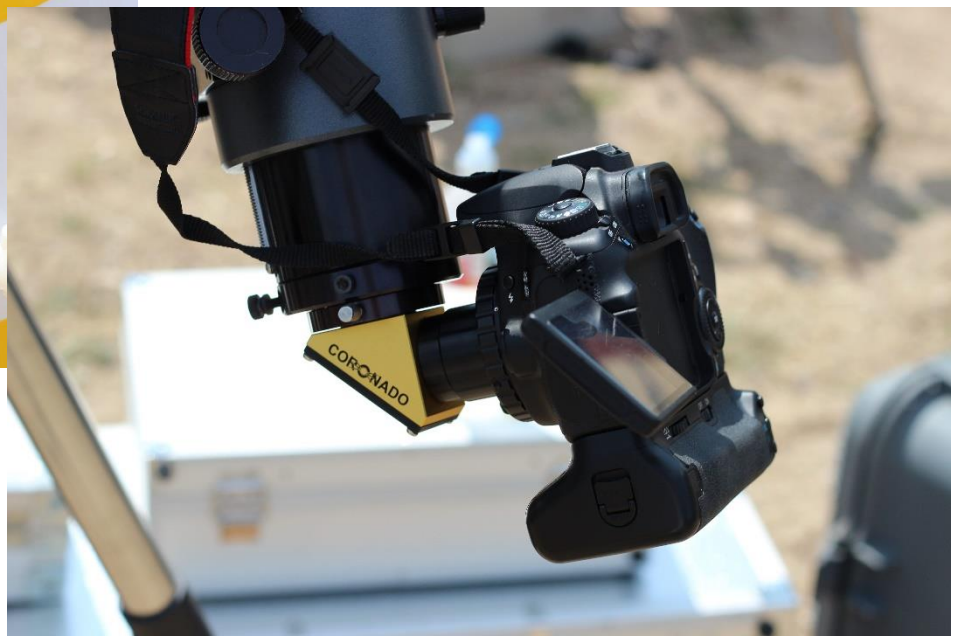
Meade Deep Sky Imager II Pro CCD camera

Sony EXview HADT CCD Sensor(ICX429ALL) 5.59 mm× 4.68 mm; 8 mm diagonal, 752 × 582 pixels (437 664 pixels) 8.3 × 8.6 μm.

Matériel utilisé

Barlow + DSI II + laptop

Matériel utilisé



Matériel utilisé

CMOS camera expert

Coupon Code : 50-OFF
2017.11.23-2017.12.31

ASI120MC-S (color)

Products

New Arrival

Products On Sale

Camera Kits

Cooled Camera

USB3.0 Camera

USB2.0 Camera

~~$229.00~~ **$179.00**

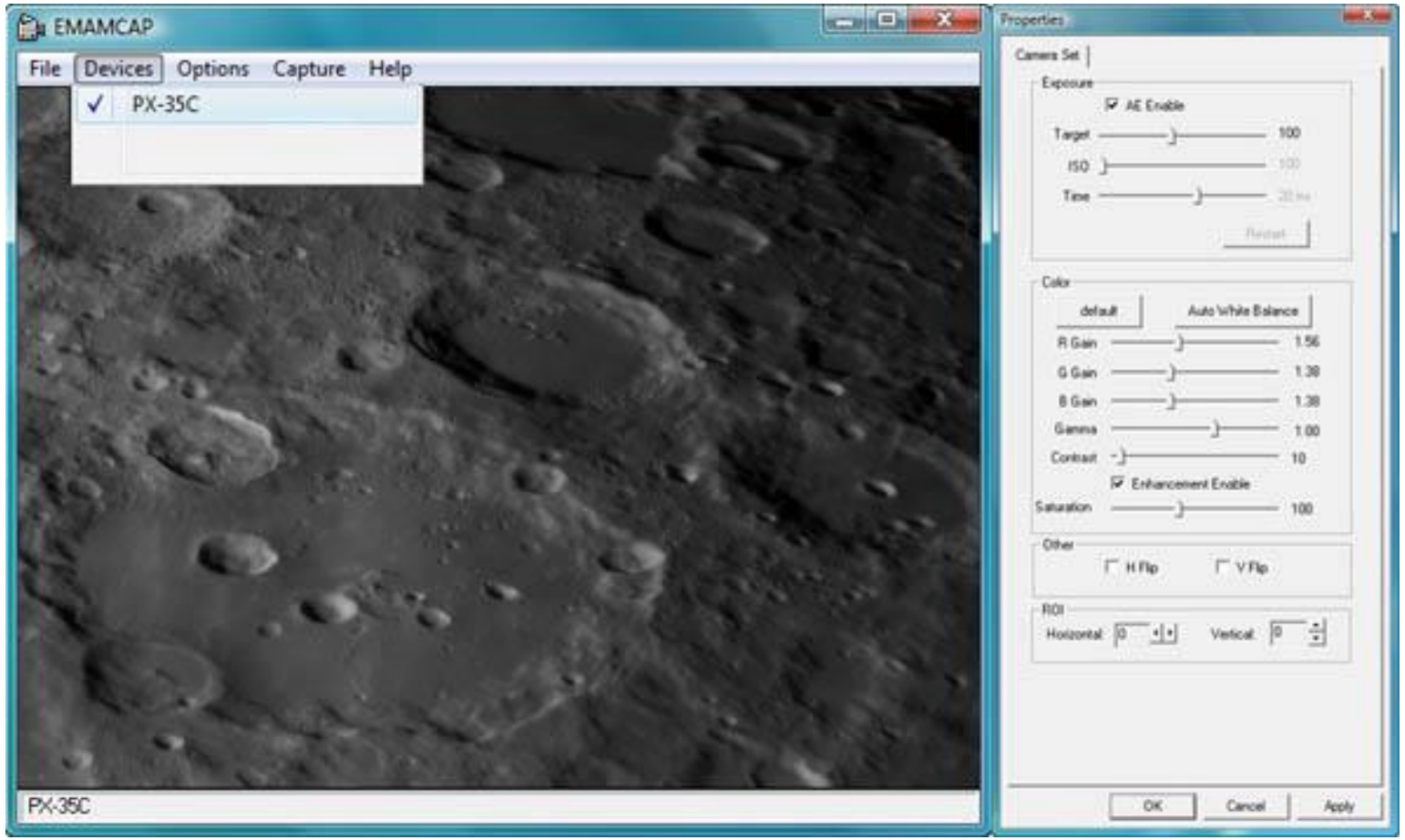
ASI120S is a super speed and sensitive USB 3.0 camera. Up to 60FPS under 1280X960 full resolution!

Free World Wide Shipping for cameras and accessories orders **above 299 $.**

1 Add to cart

SKU: ASI120MC-S Categories: Products on sale, USB3.0 Camera

Orion AmCap Captuse software

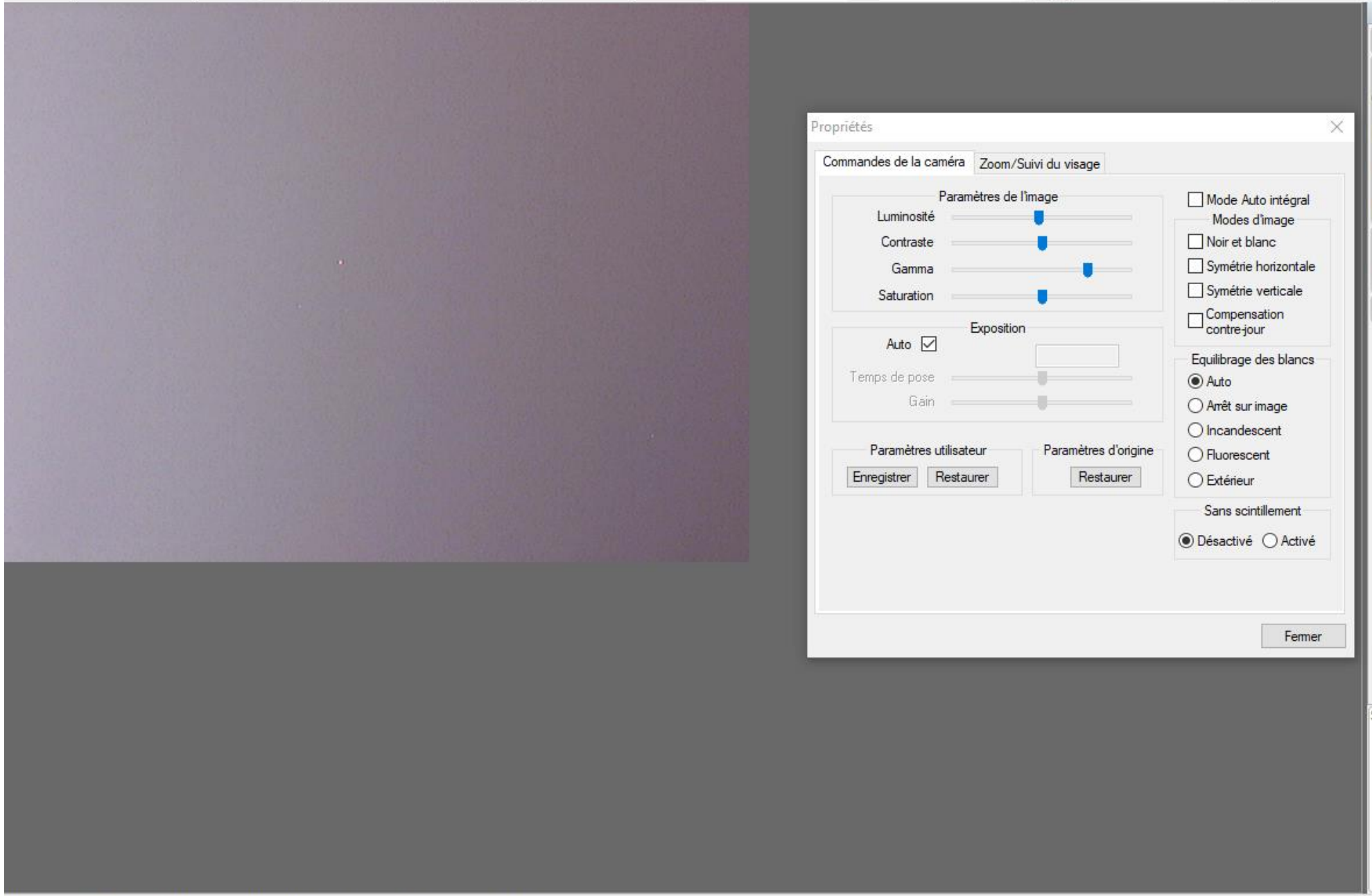


SharpCap 2.9.3086.0

SharpCap - Logitech QuickCam Pro 4000 - C:\Users\julien\Desktop\SharpCap Captures\2017-12-10\Capture\22_41_07 - C:\Users\julien\Desktop\SharpCap Captures

File Cameras Options Capture Tools Scripting Help

Start Capture | Quick Capture | Stop Capture | Pause | Snapshot | Live Stack | Object Name : | FX : None | Zoom: Auto



Camera Control Panel

Capture Profiles

Video Format

Colour Space: RGB24

FPS: 15,00

Resolution: 640x480

Frame Divisor: 1

Video Capture Filter

Filter Options: Show...

Image Controls

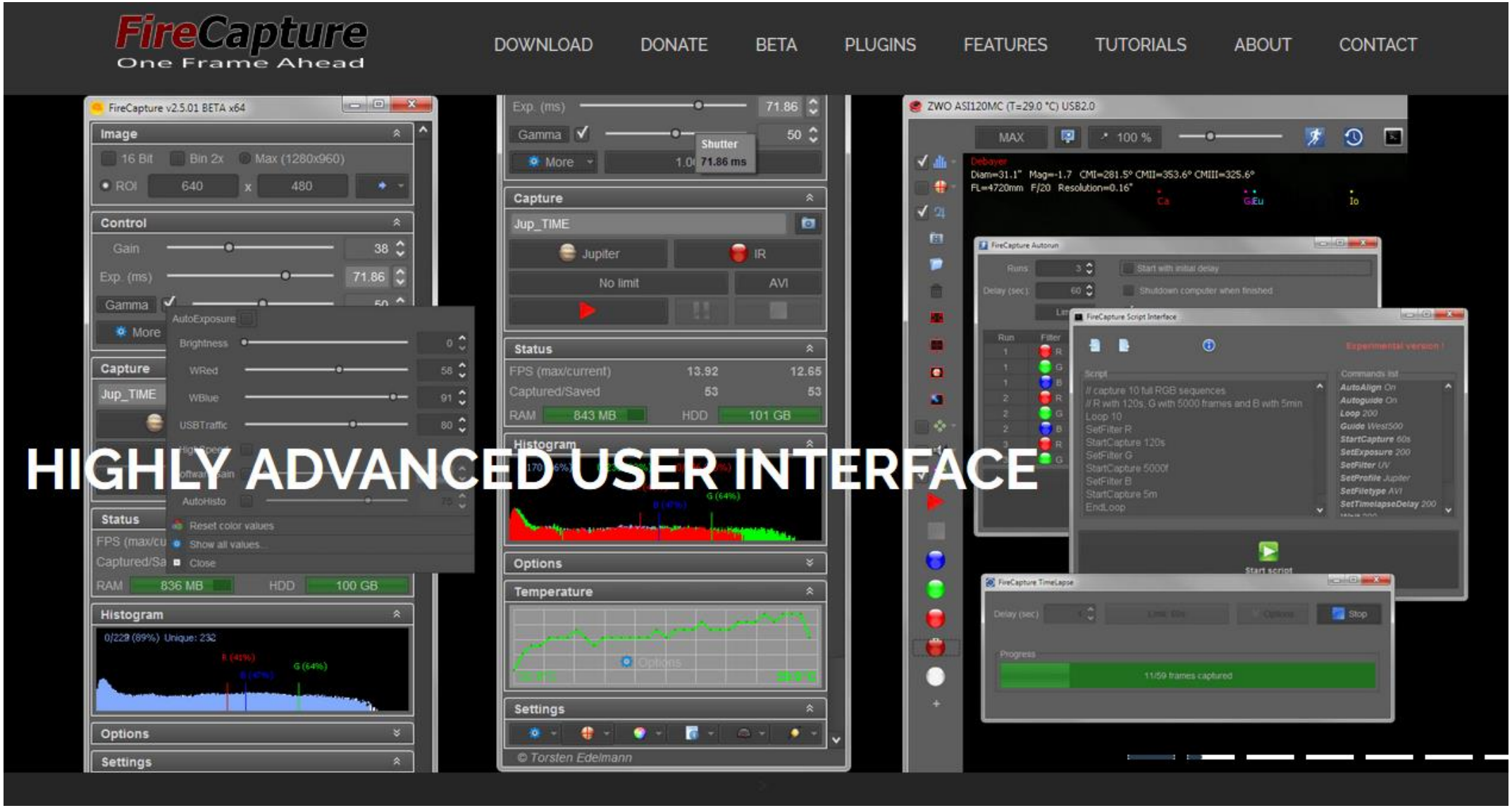
SharpCap is supported by

ZWO

And Other Fine Astronomy Suppliers

Previewing : 9439 frames (1742 dropped) in 0:11:39,2846657 at 13,5 fps (currently at 4,6 fps)

FireCapture



FireCapture

FireCapture – Caméras supportées

	FC v2.6beta (x86) DOWNLOAD	FC v2.6beta (x64) DOWNLOAD	FC v2.6beta (x64) DOWNLOAD	FC v2.6beta (x64) DOWNLOAD
Allied	✓			
Altair	✓	✓		
ASCOM	✓	✓		
ASI	✓	✓	✓	✓
Basler	✓	✓		
FLIR/PGR	✓	✓		
Foculus	✓			
Genicam				
IDS	✓	✓		
NexImage	✓	✓		
QHY	✓	✓		
Skyris	✓	✓		
TIS	✓	✓		

ALIGNEMENT – EMPILEMENT – TRAITEMENT

- On prend beaucoup d’images pour améliorer le rapport signal sur le bruit.
- Le processus comprend trois grandes étapes
  - Alignement
  - Empilement
  - Traitement

My Software

- **AutoStakkert!** (external link!)
- **Castrator**

My Images

- **Mars**
- **Jupiter**
- **Deepsky Objects**
- **ISS and spacecraft**
- **Saturn**
- **Venus**
- **The Moon**

Castrator will very likely no longer be updated

Castrator, a tool for cropping planetary videos to uncompressed new videos, is no longer officially supported - as I'm too busy with AutoStakkert! - but the software can still be downloaded of course. If you are looking for a much more modern tool to pre-process planteary recordings - with way more possibilities - please also have a look at the **Planetary Imaging PreProcessor software (PIPP)** (external link).

Castrator

- Crop and center planetary avi files (color and grayscale)
- Save disk space
- Facilitate fast processing
- Easy and fast batch processing
- Can handle both color and grayscale Y8 input and output
- Lossless output in Y8 or DIB avi

Castrator

- Crop and center planetary avi files (color and grayscale)
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- Can handle both color and grayscale Y8 input and output
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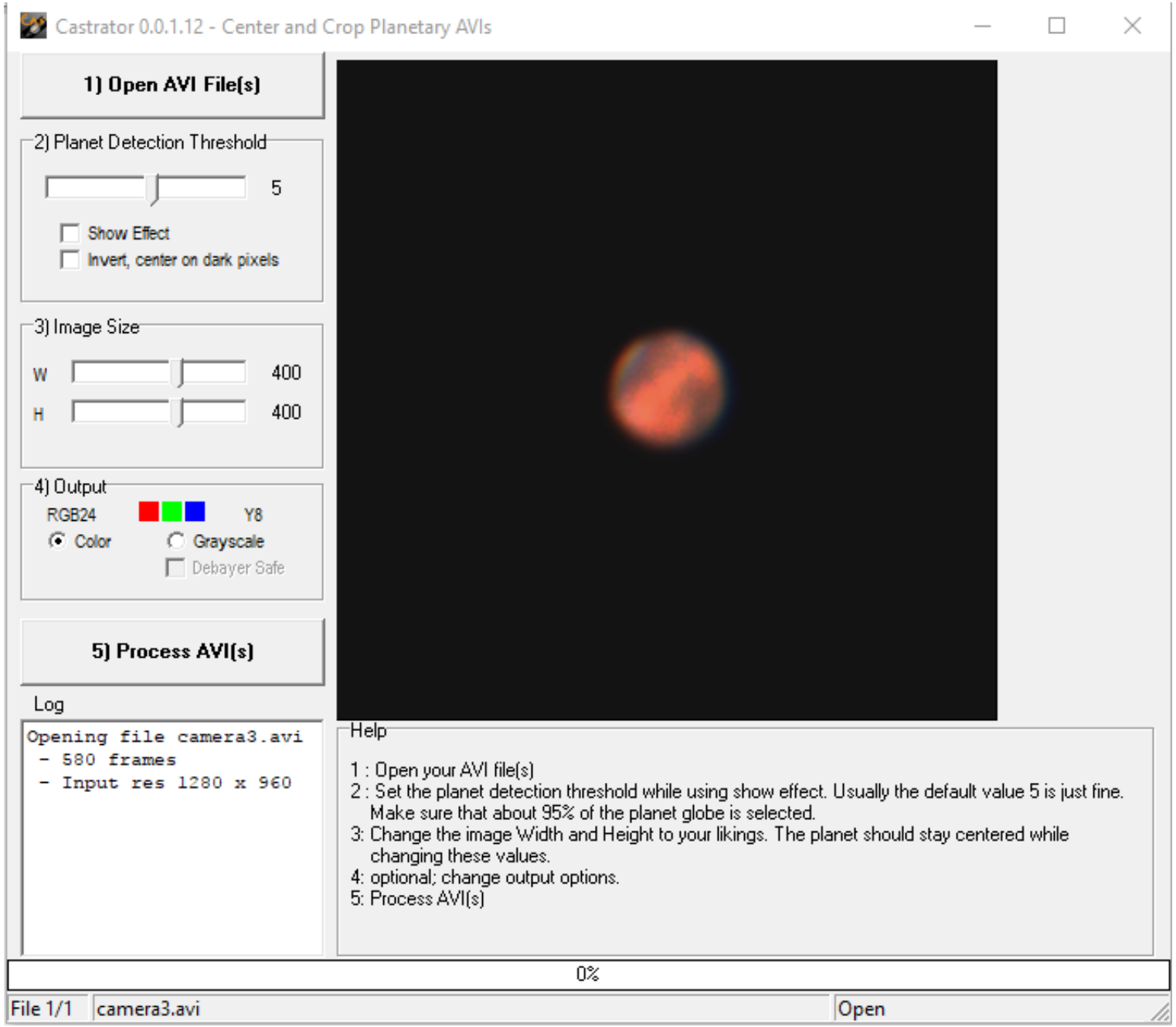
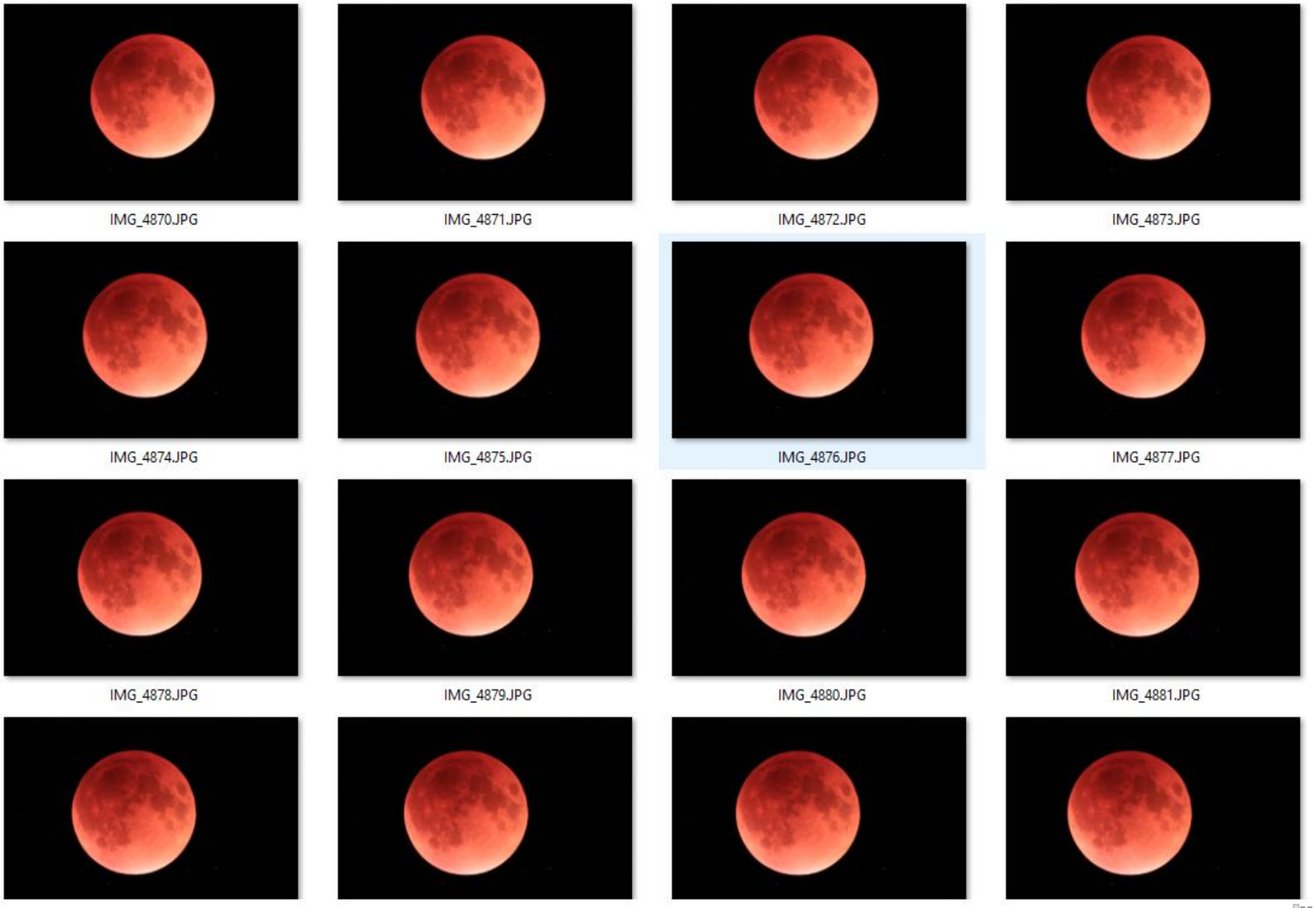
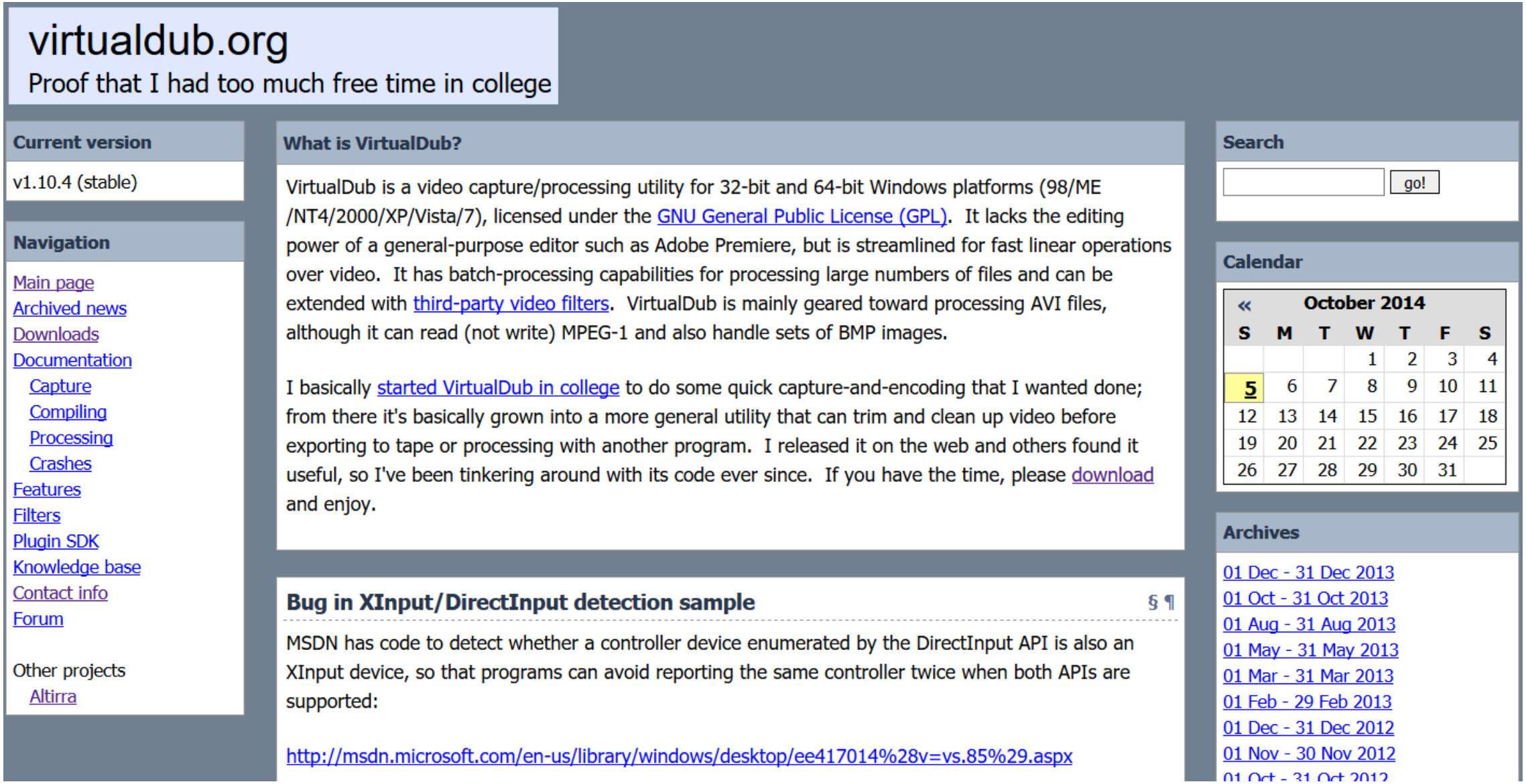
Castrator

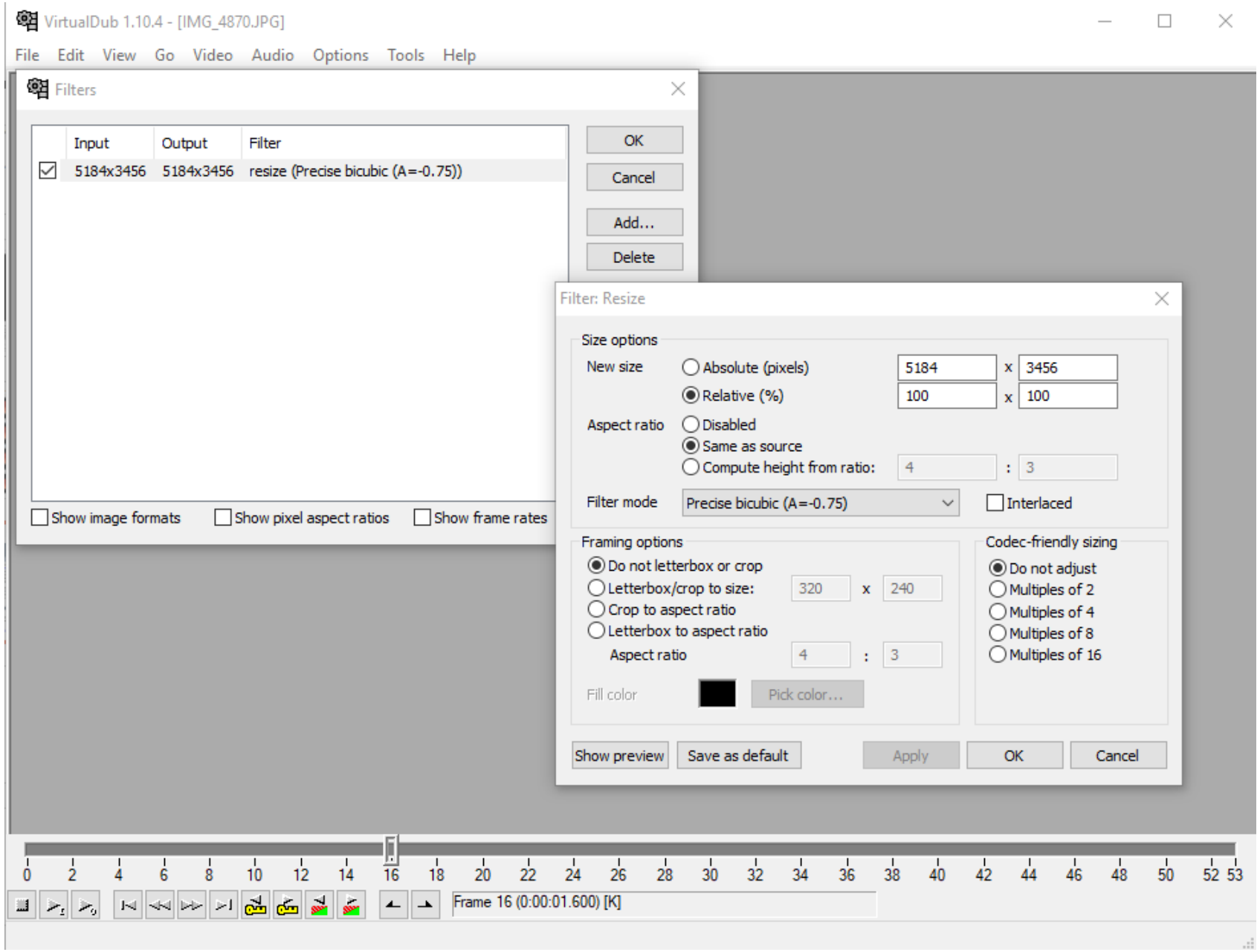

Castrator 0.0.1.12 - Center and Crop Planetary AVIs
1) Open AVI File(s)
2) Planet Detection Threshold
5
Show Effect
Invert, center on dark pixels
3) Image Size
W
400
H
400
4) Output
RGB24
Y8
Color
Grayscale
Debayer Safe
5) Process AVI(s)
Log
Opening file camera3.avi
- 580 frames
- Input res 1280 x 960
Help
1 : Open your AVI file(s)
2 : Set the planet detection threshold while using show effect. Usually the default value 5 is just fine.
Make sure that about 95% of the planet globe is selected.
3: Change the image Width and Height to your likings. The planet should stay centered while
changing these values.
4: optional; change output options.
5: Process AVI(s)
0%
File 1/1
camera3.avi
Open

Éclipse lunaire du 27 octobre 2015

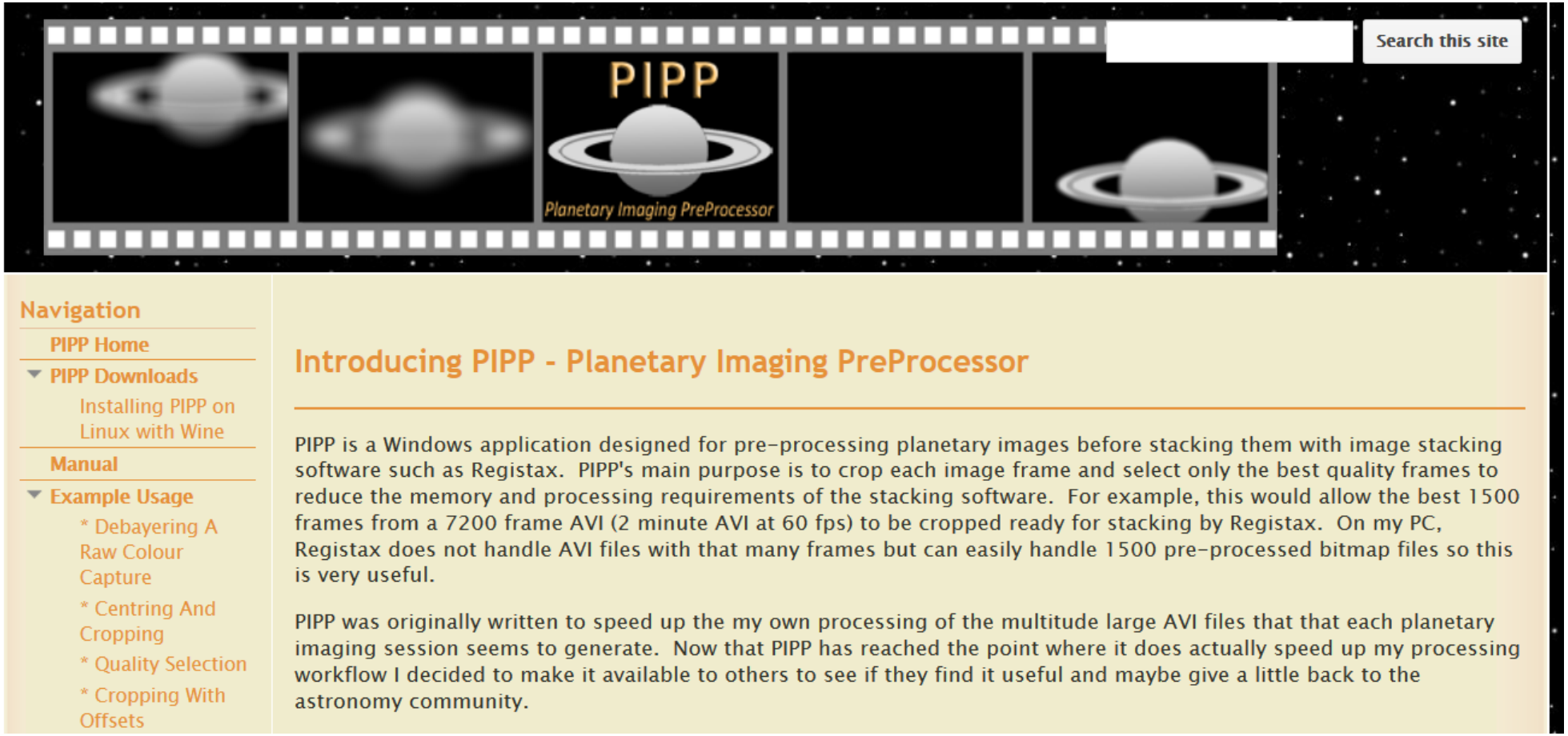


VirtualDub


virtualdub.org
Proof that I had too much free time in college
Current version
v1.10.4 (stable)
Navigation
Main page
Archived news
Downloads
Documentation
Capture
Compiling
Processing
Crashes
Features
Filters
Plugin SDK
Knowledge base
Contact info
Forum
Other projects
Altirra
What is VirtualDub?
VirtualDub is a video capture/processing utility for 32-bit and 64-bit Windows platforms (98/ME /NT4/2000/XP/Vista/7), licensed under the GNU General Public License (GPL). It lacks the editing power of a general-purpose editor such as Adobe Premiere, but is streamlined for fast linear operations over video. It has batch-processing capabilities for processing large numbers of files and can be extended with third-party video filters. VirtualDub is mainly geared toward processing AVI files, although it can read (not write) MPEG-1 and also handle sets of BMP images.
I basically started VirtualDub in college to do some quick capture-and-encoding that I wanted done; from there it's basically grown into a more general utility that can trim and clean up video before exporting to tape or processing with another program. I released it on the web and others found it useful, so I've been tinkering around with its code ever since. If you have the time, please download and enjoy.
Bug in XInput/DirectInput detection sample
§ ¶
MSDN has code to detect whether a controller device enumerated by the DirectInput API is also an XInput device, so that programs can avoid reporting the same controller twice when both APIs are supported:
http://msdn.microsoft.com/en-us/library/windows/desktop/ee417014%28v=vs.85%29.aspx
Search
go!
Calendar
« October 2014
S M T W T F S
1 2 3 4
5 6 7 8 9 10 11
12 13 14 15 16 17 18
19 20 21 22 23 24 25
26 27 28 29 30 31
Archives
01 Dec - 31 Dec 2013
01 Oct - 31 Oct 2013
01 Aug - 31 Aug 2013
01 May - 31 May 2013
01 Mar - 31 Mar 2013
01 Feb - 29 Feb 2013
01 Dec - 31 Dec 2012
01 Nov - 30 Nov 2012


VirtualDub 1.10.4 - [IMG_4870.JPG]
File Edit View Go Video Audio Options Tools Help
Filters
Input Output Filter
5184x3456 5184x3456 resize (Precise bicubic (A=-0.75))
OK
Cancel
Add...
Delete
Show image formats
Show pixel aspect ratios
Show frame rates
Filter: Resize
Size options
New size
Absolute (pixels) 5184 x 3456
Relative (%) 100 x 100
Aspect ratio
Disabled
Same as source
Compute height from ratio: 4 : 3
Filter mode
Precise bicubic (A=-0.75)
Interlaced
Framing options
Do not letterbox or crop
Letterbox/crop to size: 320 x 240
Crop to aspect ratio
Letterbox to aspect ratio
Aspect ratio 4 : 3
Fill color
Pick color...
Codec-friendly sizing
Do not adjust
Multiples of 2
Multiples of 4
Multiples of 8
Multiples of 16
Show preview
Save as default
Apply
OK
Cancel
0 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 52 53
Frame 16 (0:00:01.600) [K]

PIPP – Planetary Imaging PreProcessor

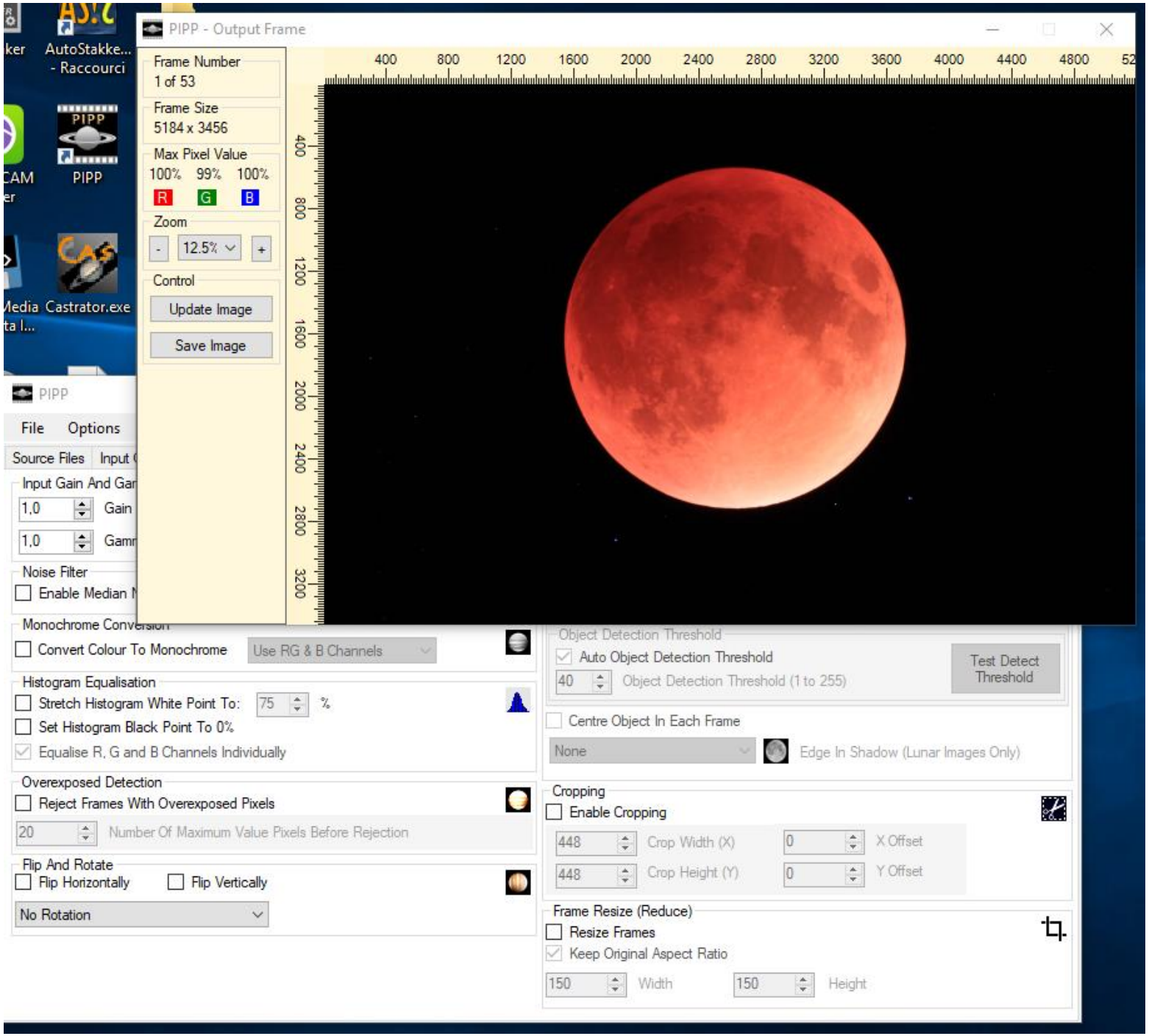


PIPP

PIPP's functions:

- Load a sequence of images from supported video files, SER video files or TIFF/BMP/FITS/JPEG/RAW camera image files.
- Calibrate frames with dark, flat and dark flat calibration frames.
- Debayer raw frames from colour cameras to produce colour frames.
- Check each frame contains a planet that is completely on the image and discard any frames that do not.
- Check for and discard overexposed frames.
- Centre the planet in the frames.
- Offset the centred planet.
- Crop each frame around the centred planet.
- Apply a fixed gain to each frame.
- Apply a fixed gamma correct to each frame.
- Apply a median noise filter to each frame.
- Stretch histogram for each frame (equalising R, G and B channels for colour images).
- Estimate the quality of each frame and reorder the processed frames in order of quality.
- Keep only the number of best quality frames specified by the user.
- Split colour frames into R, G and B frames.
- Save processed frames as a sequence of TIFF/BMP/FITS image files, as a single AVI/SER video file ready for stacking or archiving or as an animated GIF for sharing online.

PIPP


AutoStakke... - Raccourci
PIPP
PIPP
Castrator.exe
PIPP - Output Frame
Frame Number
1 of 53
Frame Size
5184 x 3456
Max Pixel Value
100% 99% 100%
R G B
Zoom
12.5%
Control
Update Image
Save Image
PIPP
File Options
Source Files
Input Gain And Gar
1,0 Gain
1,0 Gamr
Noise Filter
Enable Median
Monochrome Conversion
Convert Colour To Monochrome
Use RG & B Channels
Histogram Equalisation
Stretch Histogram White Point To: 75 %
Set Histogram Black Point To 0%
Equalise R, G and B Channels Individually
Overexposed Detection
Reject Frames With Overexposed Pixels
20 Number Of Maximum Value Pixels Before Rejection
Flip And Rotate
Flip Horizontally
Flip Vertically
No Rotation
Object Detection Threshold
Auto Object Detection Threshold
40 Object Detection Threshold (1 to 255)
Test Detect Threshold
Centre Object In Each Frame
None
Edge In Shadow (Lunar Images Only)
Cropping
Enable Cropping
448 Crop Width (X)
0 X Offset
448 Crop Height (Y)
0 Y Offset
Frame Resize (Reduce)
Resize Frames
Keep Original Aspect Ratio
150 Width
150 Height

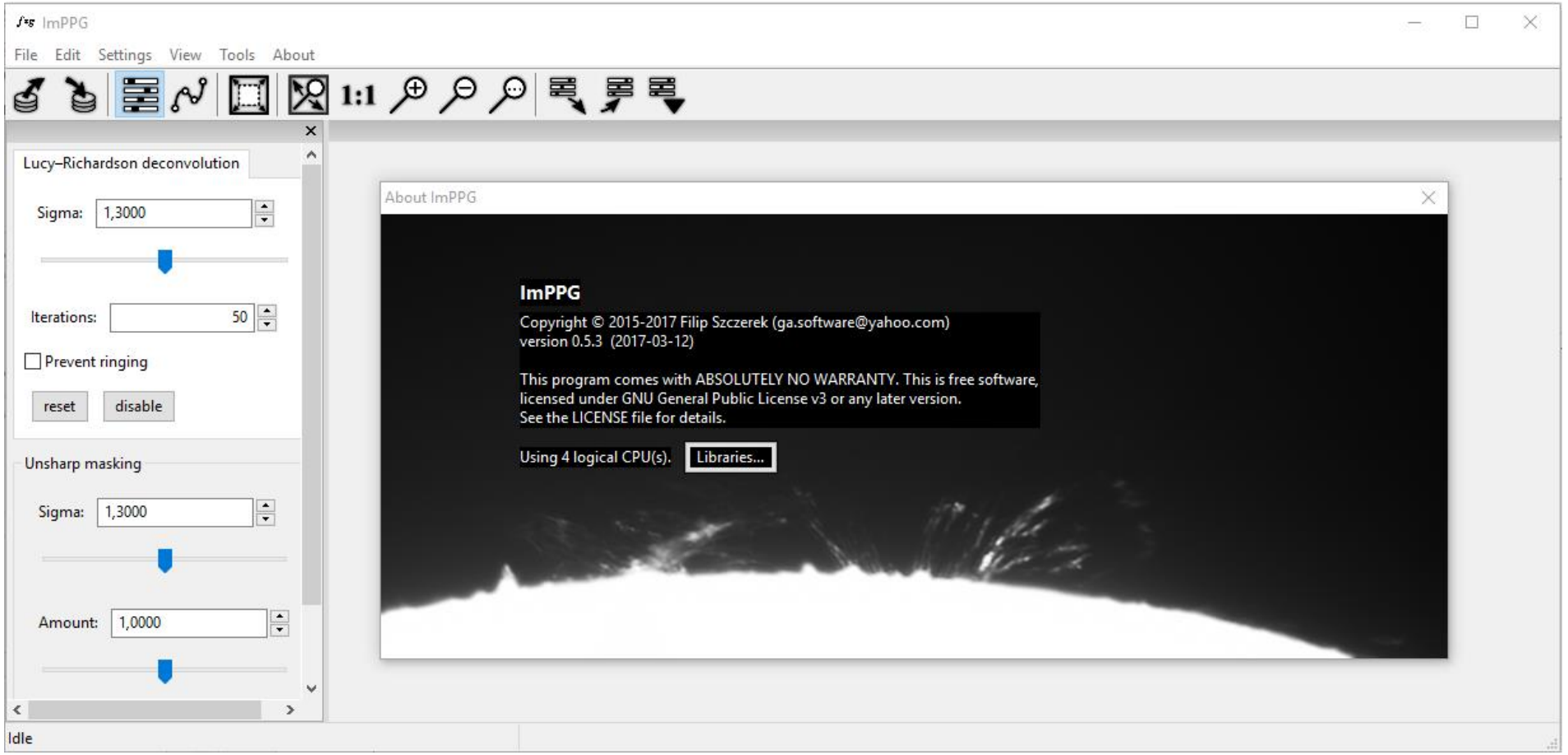
ImPPG

ImPPG (Image Post-Processor) Copyright © 2015-2017 Filip Szczerek.
last update: 2017-07-11, version 0.5.3

ImPPG performs Lucy-Richardson deconvolution, unsharp masking, brightness normalization and tone curve adjustment. It can also apply previously specified processing settings to multiple images. All operations are performed using 32-bit floating-point arithmetic.

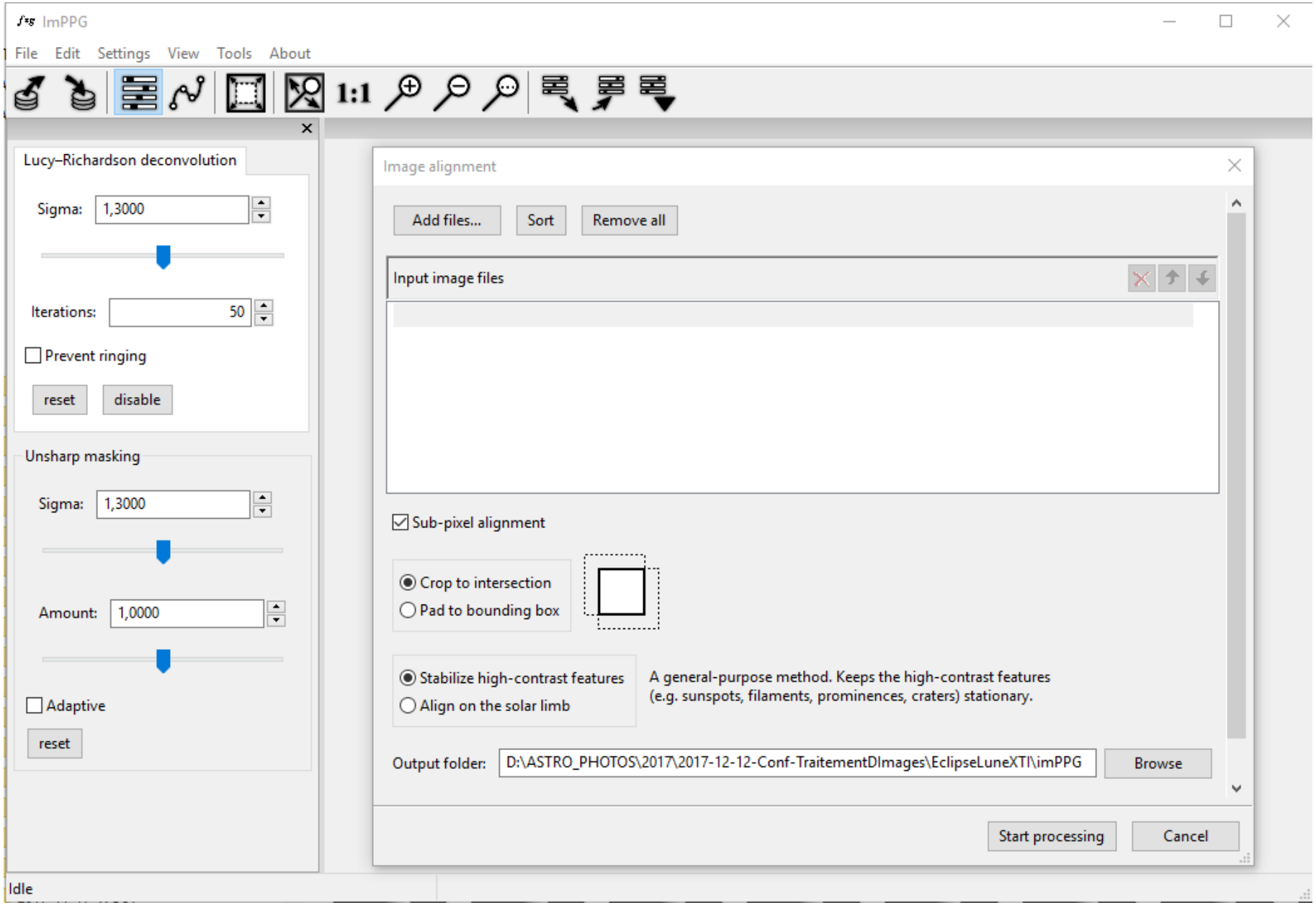
ImPPG is free and open-source, licensed under GNU GPL v3 (or later).

ImPPG

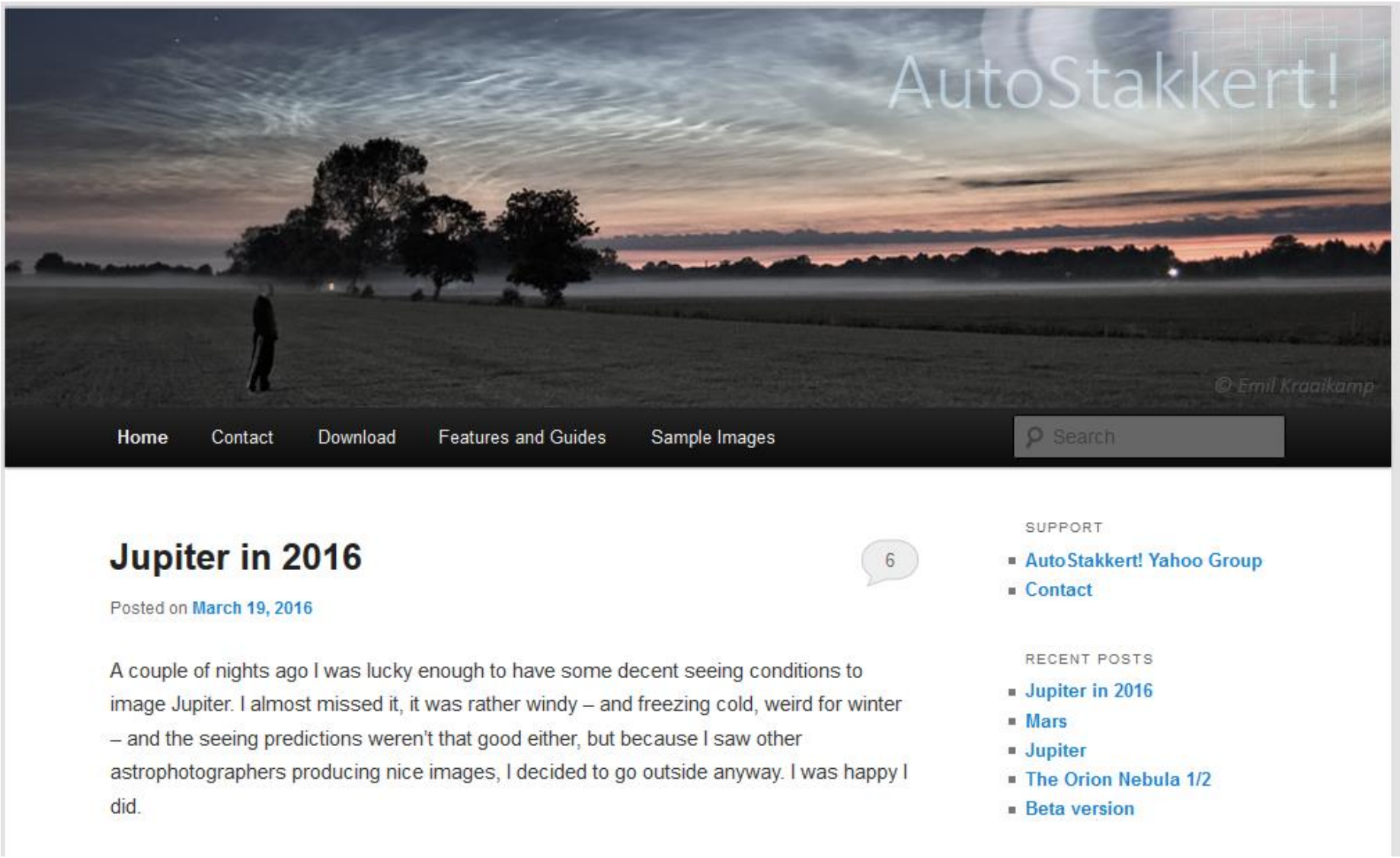

ImPPG
File Edit Settings View Tools About
1:1
Lucy–Richardson deconvolution
Sigma: 1,3000
Iterations: 50
Prevent ringing
reset
disable
Unsharp masking
Sigma: 1,3000
Amount: 1,0000
About ImPPG
ImPPG
Copyright © 2015-2017 Filip Szczerek (ga.software@yahoo.com)
version 0.5.3 (2017-03-12)
This program comes with ABSOLUTELY NO WARRANTY. This is free software,
licensed under GNU General Public License v3 or any later version.
See the LICENSE file for details.
Using 4 logical CPU(s).
Libraries...
Idle

ImPPG

ImPPG can also align an image sequence, with possibly large and chaotic translations between images (aligned output images preserve number of channels and bit depth). This can be useful, for example, when preparing a solar time-lapse animation, where subsequent frames are offset due to inaccurate tracking of the telescope mount. Other possible applications are smoothing out of terrestrial landscape time-lapses or preparing raw frames (with serious image jitter) for stacking.



AutoStakkert!



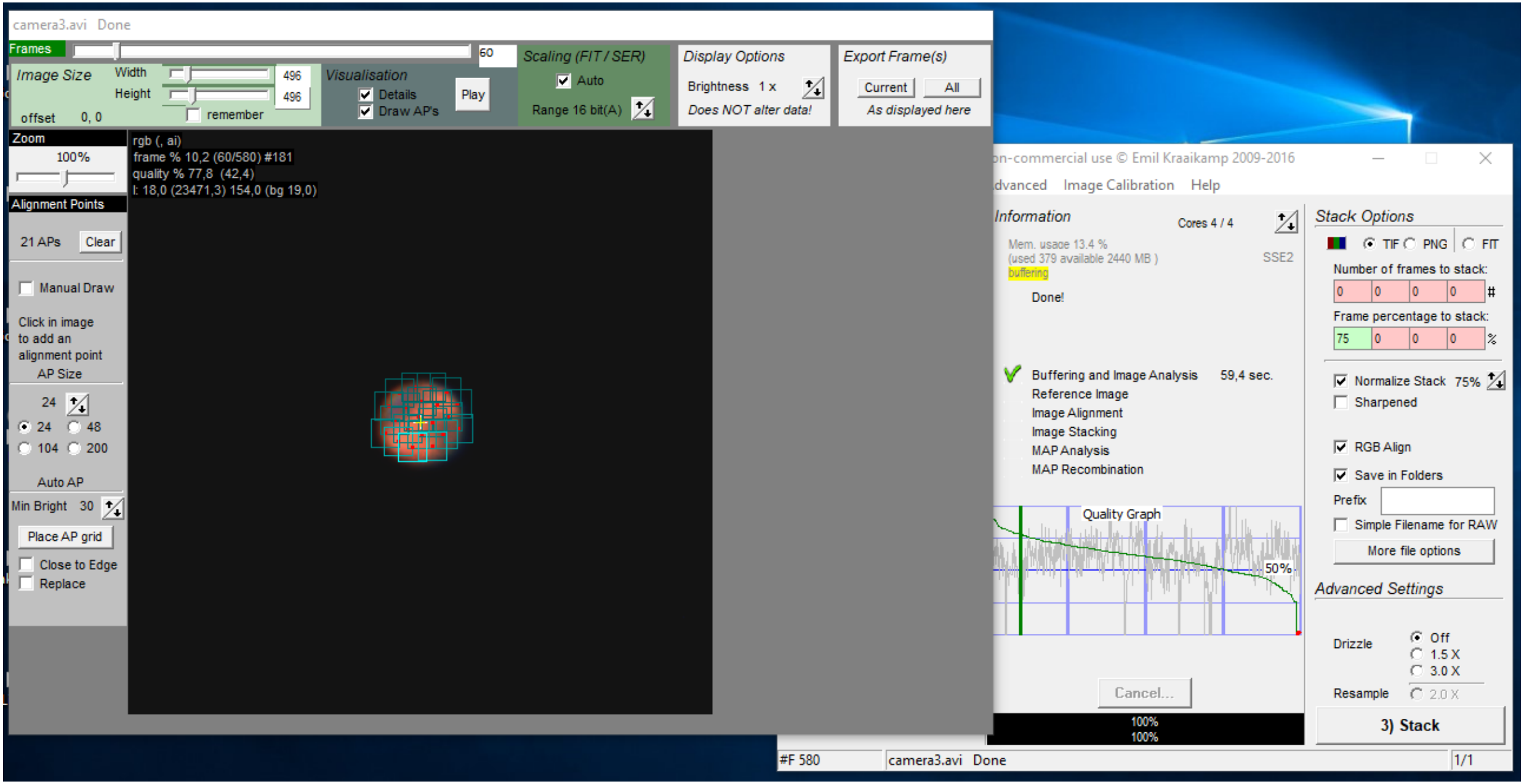
AutoStakkert!

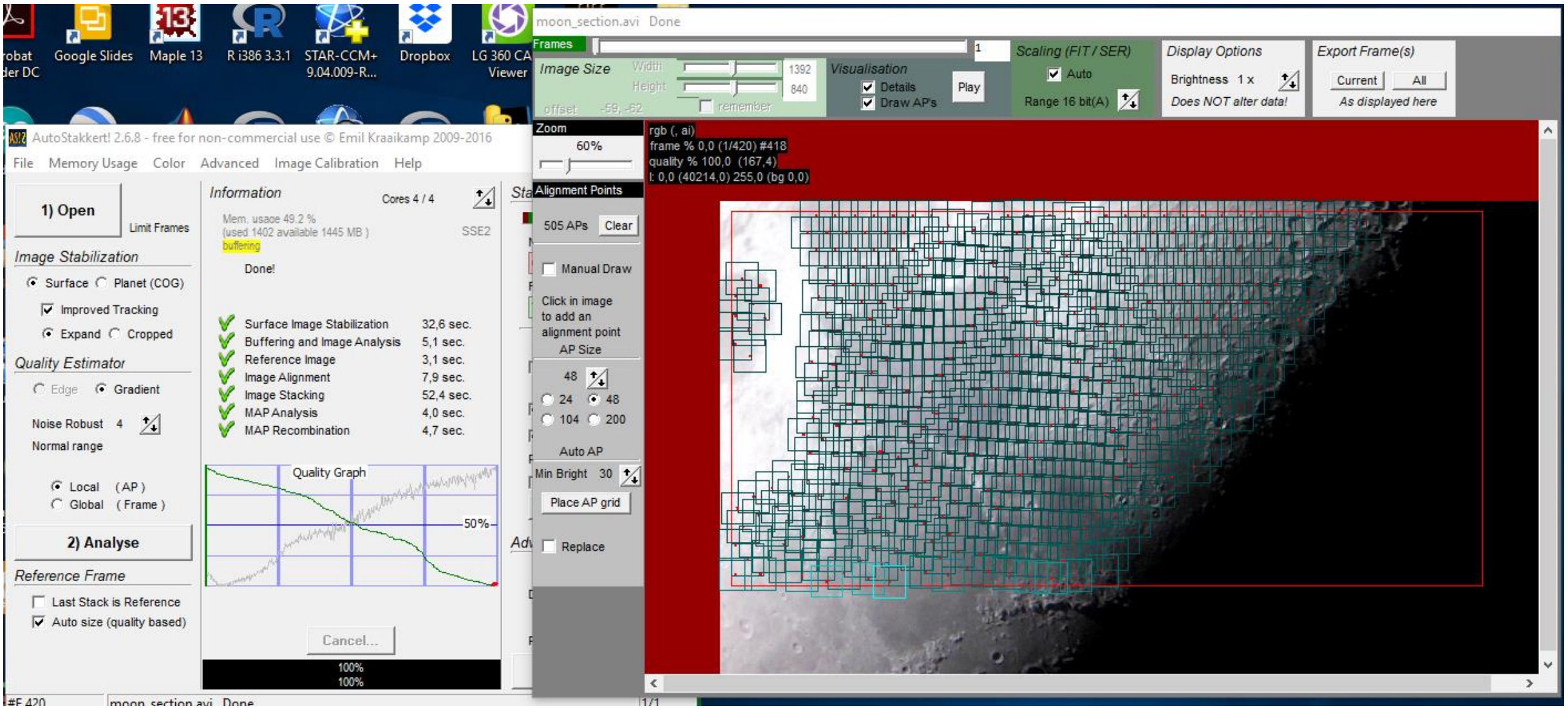
Features

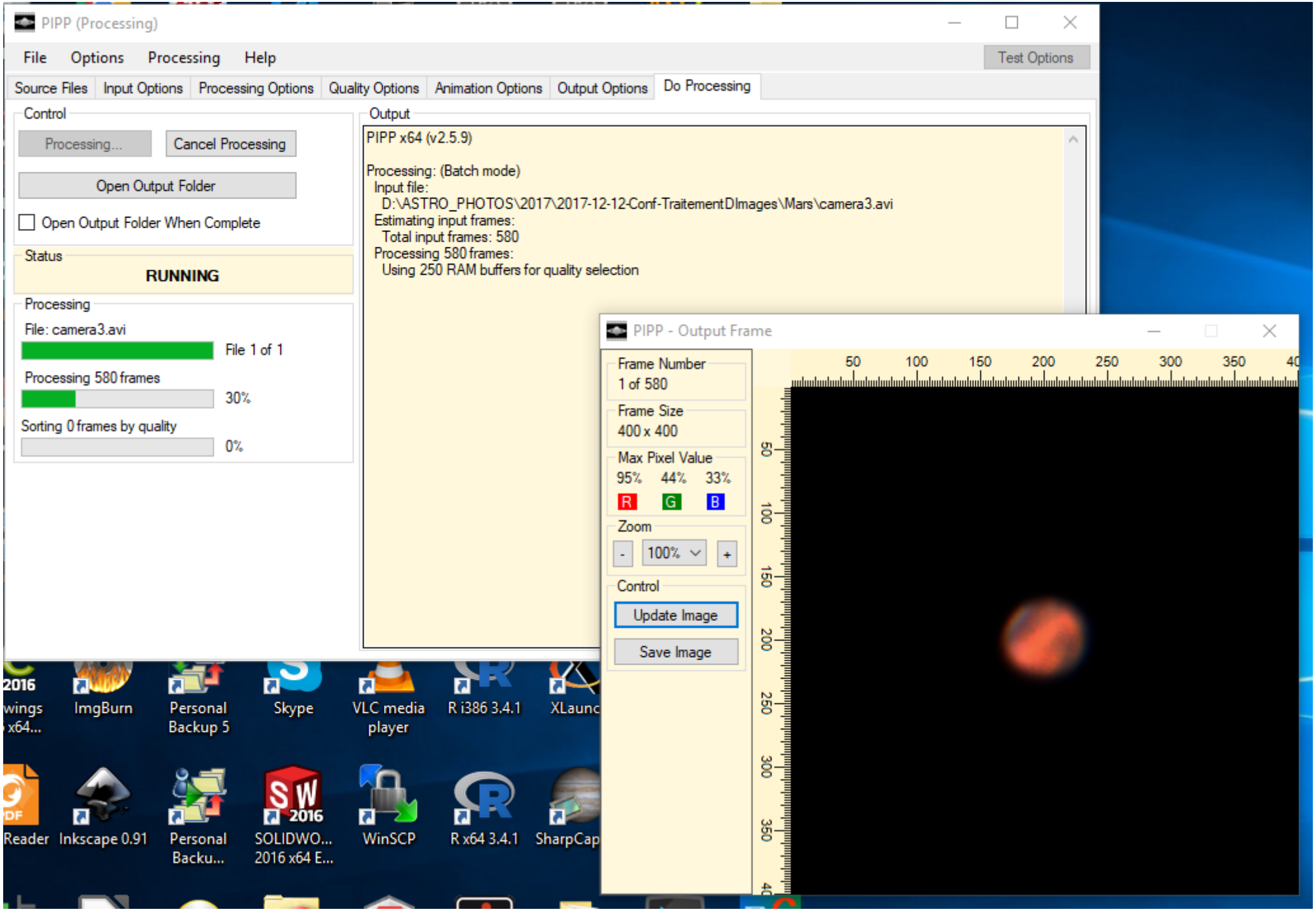
AutoStakkert! is all about alignment and stacking of image sequences, minimizing the influence of atmospheric distortions (seeing). Its goal is to create high quality images of the Planets, the Sun, and the Moon, without too much hassle.

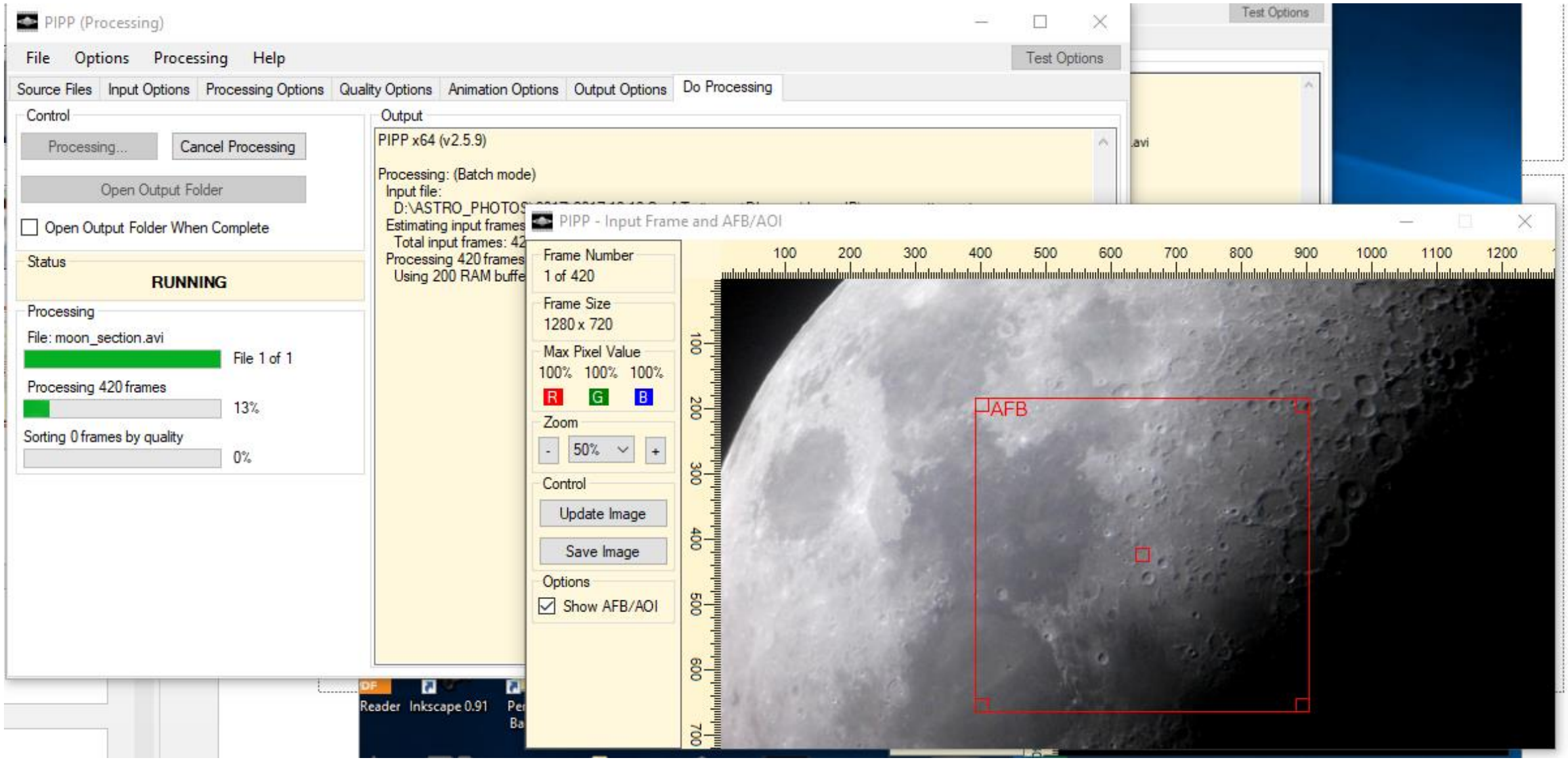
A small and incomplete list of the features:

- Support for TIFF, FIT, BMP, AVI (uncompressed) and SER files (thanks to Heiko Wilkens). MOV files and other compressed files are also supported when FFmpeg executable is available to AS!. In principle there are no file size limitations.
- Monochrome and color recordings (both raw bayer, and RGB).
- Very fast processing due to multicore support and advanced image buffering techniques.
- Multiple Alignment Points (MAP) results in accurate alignment especially for wider field images (Sun/Moon), but even planetary targets such as Jupiter benefit significantly from MAP.
- Frame viewer to quickly scan through all the frames (sorted by quality)
- Sophisticated MAP analysis and recombination to ensure sharp stacking results. Yes, I like to throw in some fancy words, but it actually works…
- Automated frame rejection techniques to remove poor quality and incomplete frames.
- Batch processing.
- And much much more…!


camera3.avi Done
Frames
60
Image Size
Width
Height
496
496
offset 0, 0
remember
Visualisation
Details
Draw AP's
Play
Scaling (FIT / SER)
Auto
Range 16 bit(A)
Display Options
Brightness 1 x
Does NOT alter data!
Export Frame(s)
Current
All
As displayed here
Zoom
100%
rgb (, ai)
frame % 10,2 (60/580) #181
quality % 77,8 (42,4)
I: 18,0 (23471,3) 154,0 (bg 19,0)
Alignment Points
21 APs
Clear
Manual Draw
Click in image to add an alignment point
AP Size
24
24 48
104 200
Auto AP
Min Bright 30
Place AP grid
Close to Edge
Replace
on-commercial use © Emil Kraaikamp 2009-2016
dvanced Image Calibration Help
Information
Cores 4 / 4
Mem. usage 13.4 %
(used 379 available 2440 MB)
buffering
SSE2
Done!
Buffering and Image Analysis 59,4 sec.
Reference Image
Image Alignment
Image Stacking
MAP Analysis
MAP Recombination
Quality Graph
50%
Cancel...
100%
100%
Stack Options
TIF PNG FIT
Number of frames to stack:
0 0 0 0 #
Frame percentage to stack:
75 0 0 0 %
Normalize Stack 75%
Sharpened
RGB Align
Save in Folders
Prefix
Simple Filename for RAW
More file options
Advanced Settings
Drizzle
Off
1.5 X
3.0 X
Resample
2.0 X
3) Stack
#F 580
camera3.avi Done
1/1


Google Slides
Maple 13
R i386 3.3.1
STAR-CCM+ 9.04.009-R...
Dropbox
LG 360 CA Viewer
AutoStakkert! 2.6.8 - free for non-commercial use © Emil Kraaikamp 2009-2016
File Memory Usage Color Advanced Image Calibration Help
1) Open
Limit Frames
Image Stabilization
Surface Planet (COG)
Improved Tracking
Expand Cropped
Quality Estimator
Edge Gradient
Noise Robust 4
Normal range
Local (AP)
Global (Frame)
2) Analyse
Reference Frame
Last Stack is Reference
Auto size (quality based)
Information
Cores 4 / 4
Mem. usage 49.2 %
(used 1402 available 1445 MB)
buffering
SSE2
Done!
Surface Image Stabilization 32,6 sec.
Buffering and Image Analysis 5,1 sec.
Reference Image 3,1 sec.
Image Alignment 7,9 sec.
Image Stacking 52,4 sec.
MAP Analysis 4,0 sec.
MAP Recombination 4,7 sec.
Quality Graph
50%
Cancel...
100%
100%
moon_section.avi Done
Frames
Image Size
Width 1392
Height 840
offset -59, -62
remember
Visualisation
Details
Draw AP's
Play
Scaling (FIT / SER)
Auto
Range 16 bit(A)
Display Options
Brightness 1 x
Does NOT alter data!
Export Frame(s)
Current All
As displayed here
Zoom
60%
Alignment Points
505 APs Clear
Manual Draw
Click in image to add an alignment point
AP Size
48
24 48
104 200
Auto AP
Min Bright 30
Place AP grid
Replace
rgb (, ai)
frame % 0,0 (1/420) #418
quality % 100,0 (167,4)
I: 0,0 (40214,0) 255,0 (bg 0,0)
#F 420
moon_section.avi Done
1/1


PIPP (Processing)
File
Options
Processing
Help
Test Options
Source Files
Input Options
Processing Options
Quality Options
Animation Options
Output Options
Do Processing
Control
Processing...
Cancel Processing
Open Output Folder
Open Output Folder When Complete
Status
RUNNING
Processing
File: camera3.avi
File 1 of 1
Processing 580 frames
30%
Sorting 0 frames by quality
0%
Output
PIPP x64 (v2.5.9)
Processing: (Batch mode)
Input file:
D:\ASTRO_PHOTOS\2017\2017-12-12-Conf-TraitementDImages\Mars\camera3.avi
Estimating input frames:
Total input frames: 580
Processing 580 frames:
Using 250 RAM buffers for quality selection
PIPP - Output Frame
Frame Number
1 of 580
Frame Size
400 x 400
Max Pixel Value
95%
44%
33%
R
G
B
Zoom
-
100%
+
Control
Update Image
Save Image
50
100
150
200
250
300
350
ImgBurn
Personal Backup 5
Skype
VLC media player
R i386 3.4.1
Reader
Inkscape 0.91
Personal Backu...
SOLIDWO... 2016 x64 E...
WinSCP
R x64 3.4.1
SharpCap


PIPP (Processing)
File
Options
Processing
Help
Test Options
Source Files
Input Options
Processing Options
Quality Options
Animation Options
Output Options
Do Processing
Control
Processing...
Cancel Processing
Open Output Folder
Open Output Folder When Complete
Status
RUNNING
Processing
File: moon_section.avi
File 1 of 1
Processing 420 frames
13%
Sorting 0 frames by quality
0%
Output
PIPP x64 (v2.5.9)
Processing: (Batch mode)
Input file:
Estimating input frames
Total input frames: 42
Processing 420 frames
Using 200 RAM buffe
PIPP - Input Frame and AFB/AOI
Frame Number
1 of 420
Frame Size
1280 x 720
Max Pixel Value
100% 100% 100%
R
G
B
Zoom
-
50%
+
Control
Update Image
Save Image
Options
Show AFB/AOI
AFB
Reader
Inkscape 0.91

HDR

- HDR (High dynamic range)
- L'**imagerie à grande gamme dynamique** (ou **imagerie large-gamme**) (*high-dynamic-range imaging* ou *HDRI*) regroupe un ensemble de techniques numériques permettant d'obtenir une grande plage dynamique dans une image. Son intérêt est de pouvoir représenter ou de mémoriser de nombreux niveaux d'intensité lumineuse dans une image. Cette technique s'effectue en permettant d'attribuer plus de valeurs à un même pixel. D'abord développée pour les images générées par ordinateur, la technique s'est ensuite adaptée à la photographie numérique.

HDR

HDR – Éclipse lunaire

IMG_4807.JPG

IMG_4808.JPG

IMG_4809.JPG

IMG_4810.JPG

IMG_4811.JPG

IMG_4812.JPG

IMG_4813.JPG

IMG_4814.JPG

IMG_4815.JPG

HDR
Éclipse lunaire

Veteran eclipse watchers will tell you that if you look really hard right at the beginning and just before the end of totality, you may detect a light blue or turquoise band on the Moon's face. This happens because the Earth's Ozone Layer scatters red light and lets through some of the blue light that gets refracted to the Moon

HDR – Lune cendrée



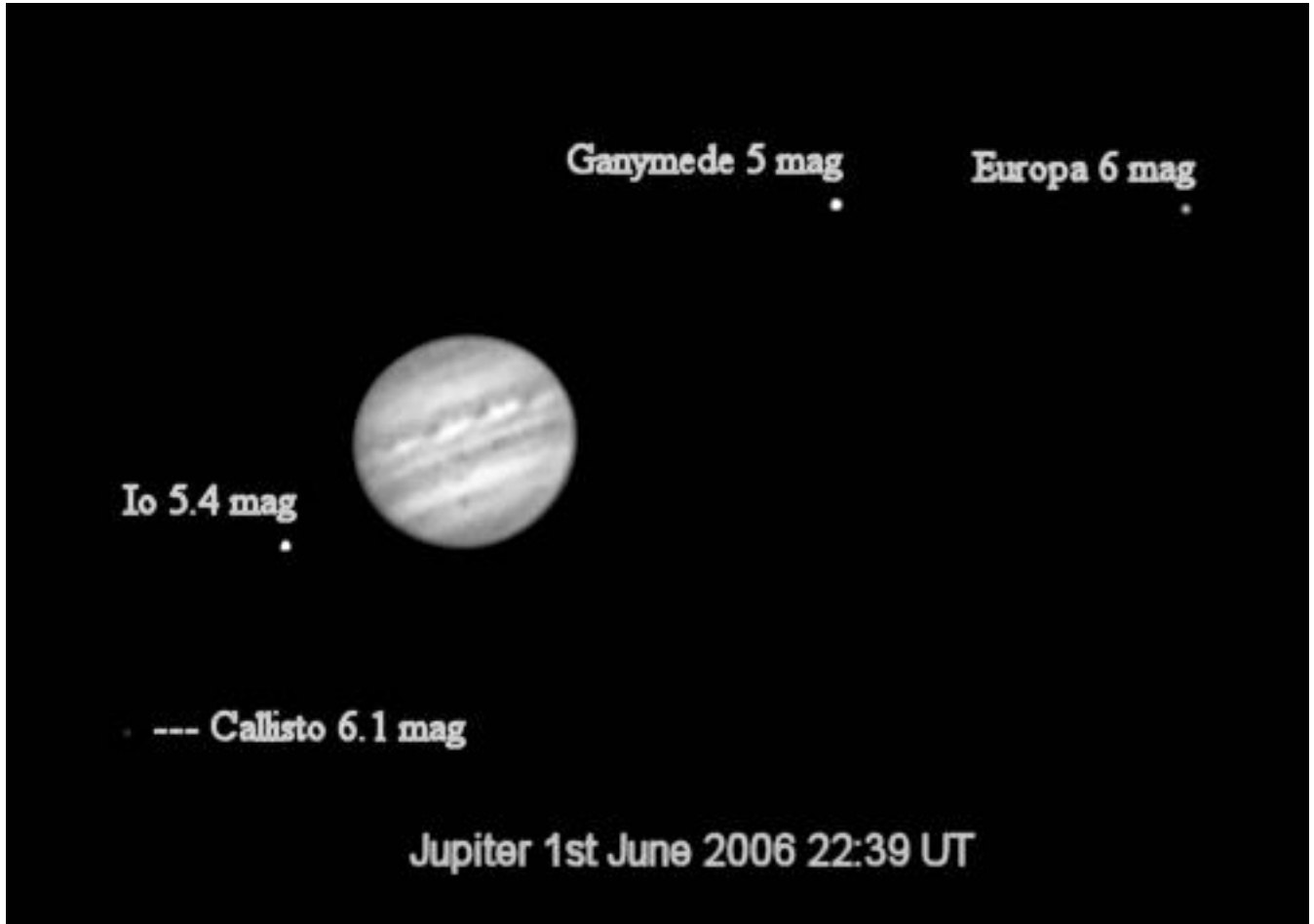
HDR – Lune ordinaire – 1/100, 1/64, 1/50, 1/32, 1/10

HDR – Éclipse solaire

During a total solar eclipse, the Sun's extensive outer atmosphere, or corona, is an inspirational sight. Streamers and shimmering features that engage the eye span a brightness range of over 10,000 to 1, making them notoriously difficult to capture in a single photograph. But this composite of 29 telescopic images covers a wide range of exposure times to reveal the crown of the Sun in all its glory. The aligned and stacked digital frames were recorded in the cold, clear skies above the Arctic archipelago of Svalbard, Norway during the Sun's total eclipse on March 20 and also show solar prominences extending just beyond the edge of the solar disk. Remarkably, even small details on the dark night side of the New Moon can be made out, illuminated by sunlight reflected from a Full Earth.

HDR - Jupiter

- Photo surexposé pour voir les lunes
- Photo ordinaire pour voir la surface



HDR – Coucher de Soleil

HDR Logiciels

Top 20 Best HDR Software Review 2017

January 2017 – Review of the **top 20 best HDR software** used for creating **high dynamic range** (HDR) photographs. I am currently working on a update to this post. If you have any HDR programs to add to this list please let me know.

I want to note that this is not an in-depth review. There is 20 HDR Software that I found and wanted to share. The goal with this post is to show you all the HDR Software available. I highly recommend that you download any software and try it yourself. When it comes to HDR I have a specific workflow and look but that doesn't mean my workflow or look will work for you.

Below in the order I recommend are the top 20 Best HDR Software for 2015. I downloaded and installed each HDR program to find out which software is the best.

1. **Aurora HDR** *(5 Stars)*
2. **EasyHDR** *(5 Stars)*
3. **Photomatix Pro** *(5 Stars)*
4. **HDR Projects 4** *(4 Stars)*
5. **Oloneo HDR** *(4 Stars)*
6. **SNS-HDR** *(4 Stars)*
7. **Machinery HDR** *(4 Stars)*
8. **Dynamic-Photo HDR** *(3 Stars)*
9. **HDR Darkroom** *(3 Stars)*
10. **HDR Expose** *(3 Stars)*
11. **HDR Efex Pro** *(3 Stars)*
12. **Luminance HDR** *(3 Stars)*
13. **PaintShop Pro** *(3 Stars)*
14. **Picturenaut** *(3 Stars)*
15. **Fusion** *(2 Stars)*
16. **Full Dynamic Range Tool** *(2 Stars)*
17. **Adobe Lighroom CC** *(2 Star)*
18. **Canon DPP** *(2 Stars)*

HDR – Logiciels gratuits

Free – Low Range HDR Software – Price Range: FREE – $11.99/month

1. HDR Efex PRO ★★★★☆ (4 stars)
2. Adobe Lightroom ★★★★☆ (4 stars)
3. Adobe Photoshop ★★★★☆ (4 stars)
4. Luminance HDR ★★★☆☆ (3 stars)
5. Fotor HDR ★★☆☆☆ (2 stars)
6. Picturenaut – Review to Come
7. Canon DPP – Review to Come
8. Simply Contrast – Review to Come

Image stitching

- L'**assemblage de photos** est un procédé consistant à combiner plusieurs images numériques se recouvrant, dans le but de produire un panorama ou une image de haute définition.

- La **panographie** est une technique photographique consistant à composer une image à l'aide de plusieurs photographies se chevauchant.

IMG_6165.JPG

IMG_6166.JPG

IMG_6167.JPG

IMG_6168.JPG

IMG_6169.JPG

IMG_6170.JPG

IMG_6171.JPG

IMG_6172.JPG

IMG_6173.JPG

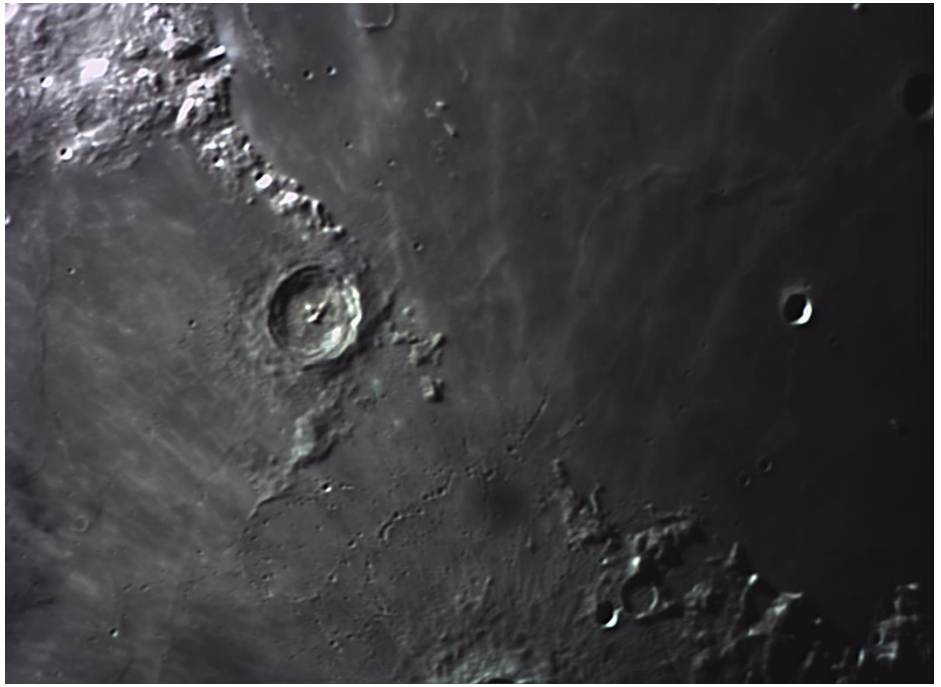
IMG_6174.JPG

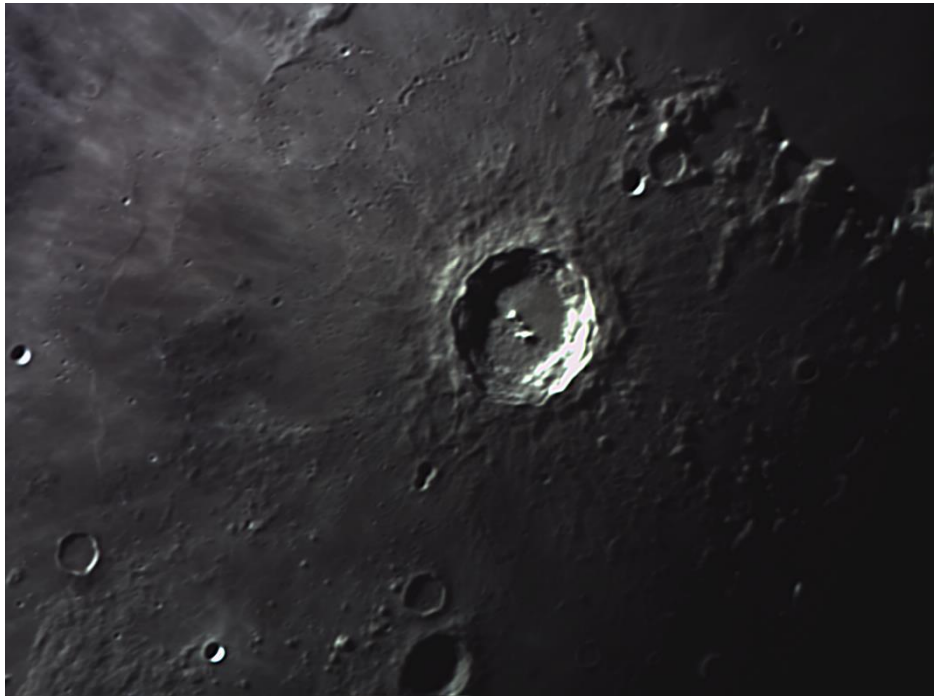
IMG_6175.JPG

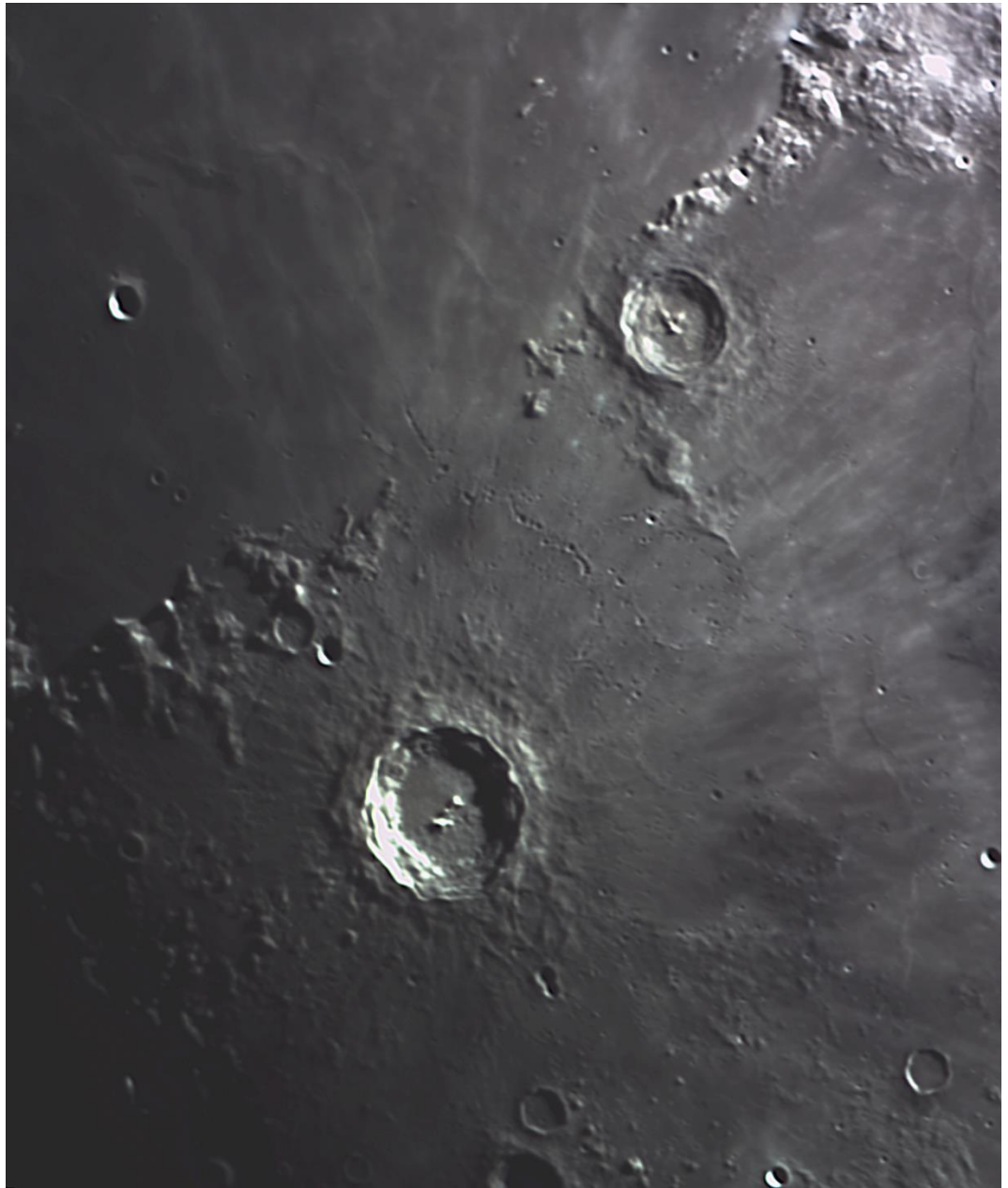
IMG_6176.JPG

Photo panoramique

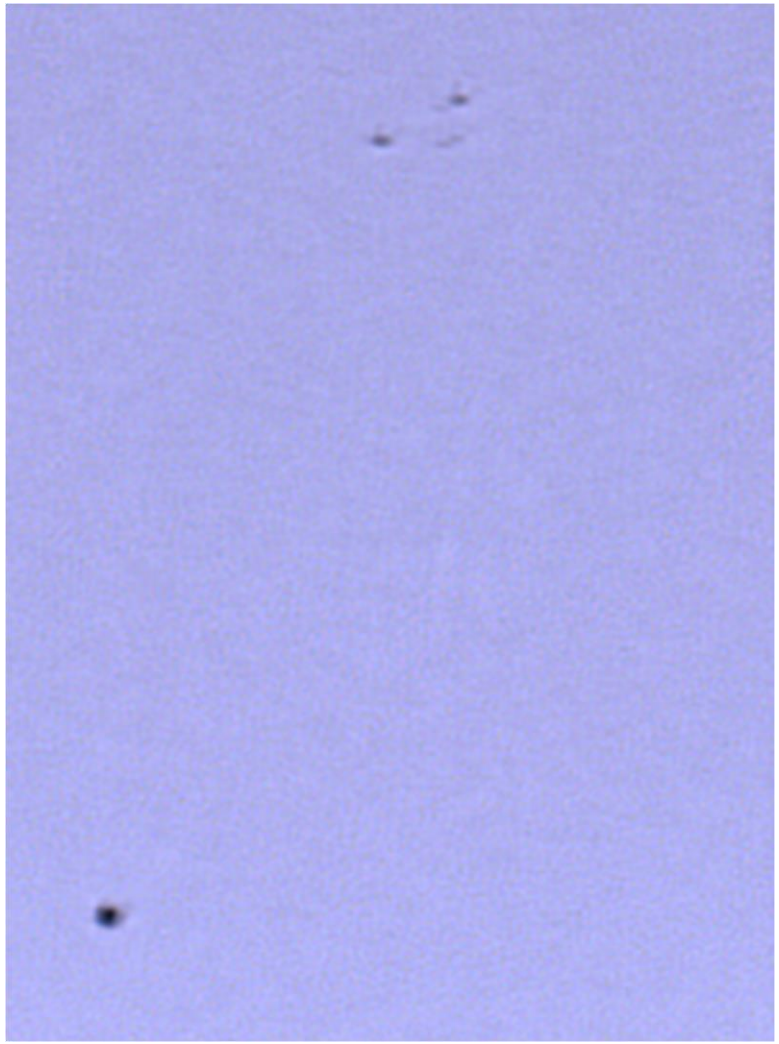
Assemblage de photos lunaires







Assemblage de photos solaires



Logiciels d’assemblage

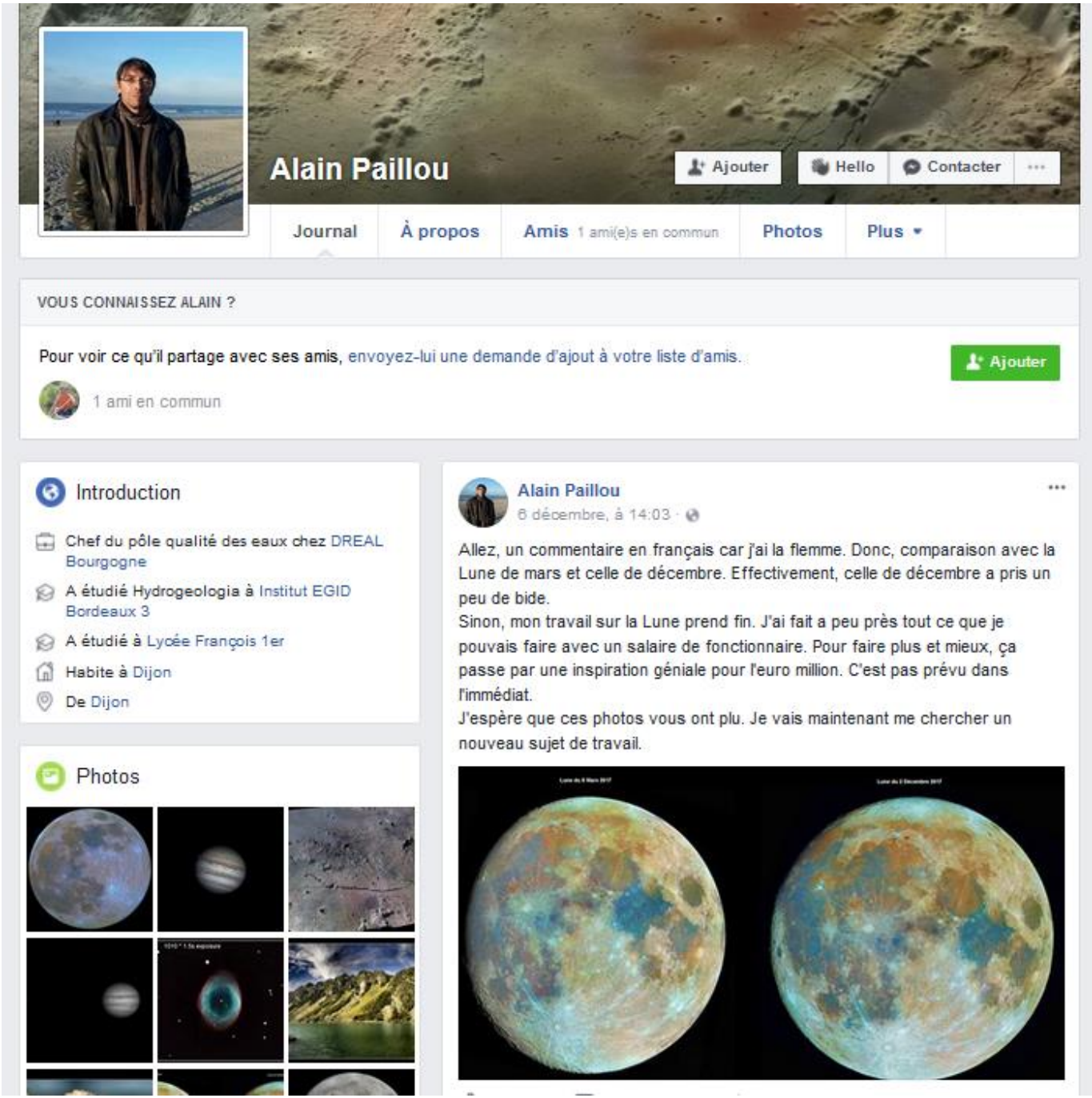
	Editor	Gigapixel	Quality of stitching	Price $/€
Autopano Giga 4.4	Kolor	Yes (1)	******	**200**
Autopano Pro 4.4	Kolor	Yes (1)	******	**100**
PTGui 10.0	PTGui	Yes (2)	******	**70**
PTGui Pro 10.0	PTGui	Yes	******	**150**
PanoramaStudio	tshsoft	Yes (2)	****	**150**
Hugin 2017 - New !	Hugin	Yes (2)	*****	**Free**
Photomerge CC	Adobe	No	****	**Subscr. (3)**
Panoweaver 9.0	Easy pano	Yes	***	**150**
Software not updated				
ImageAssembler 3	Panavue	No	***	**$64**
ImageAssembler 3 Pro	Panavue	Yes	****	**$129**
Microsoft ICE	Microsoft	Yes	****	**Free**
Panorama Factory	panofact.	Yes	****	**70**

	App Name	Best for	Pros	Cons	Rating
1	Image Composite Editor	Everyone	Solid technology, easy to use, great results	Lacks advanced features, not updated in a while	★★★★★
2	AutoStitch	First time users	Simple automatic operation, minimal UI	Lacks manual control, only a few image editing options	★★★☆☆
3	Hugin	Experienced users	Solid results, fast, beginner-friendly UI	Moderately high learning curve	★★★½☆
4	PTGui	Experienced users, professionals	Fast, impressive results, multiple panorama types supported	Slightly expensive for home users	★★★★☆
5	Autopano	Advanced creators, hobbyists	Professional results, neat UI, support for plugins	Somewhat wonky control point editor	★★★★☆
6	Affinity Photo	Casual use	Straightforward stitching, powerful editing capabilities	Lacks advanced dedicated options	★★★★☆
7	Photo Stitcher	Home users	Range of options, easy to be up and running, very affordable	Manual control could be better	★★★½☆
8	Panoweaver	Professionals, experienced photographers	Excellent set of features, tons of automatic options	Expensive, can be overwhelming	★★★½☆
9	Panorama Maker	Beginners	Some good options, familiar user interface	Abandonware, no longer sold or updated	★★★☆☆
10	Panorama Perfect Lite	Amateur photographers	Lightweight, good for basic editing	No longer updated, clunky UI	★★★☆☆

Saturation des couleurs

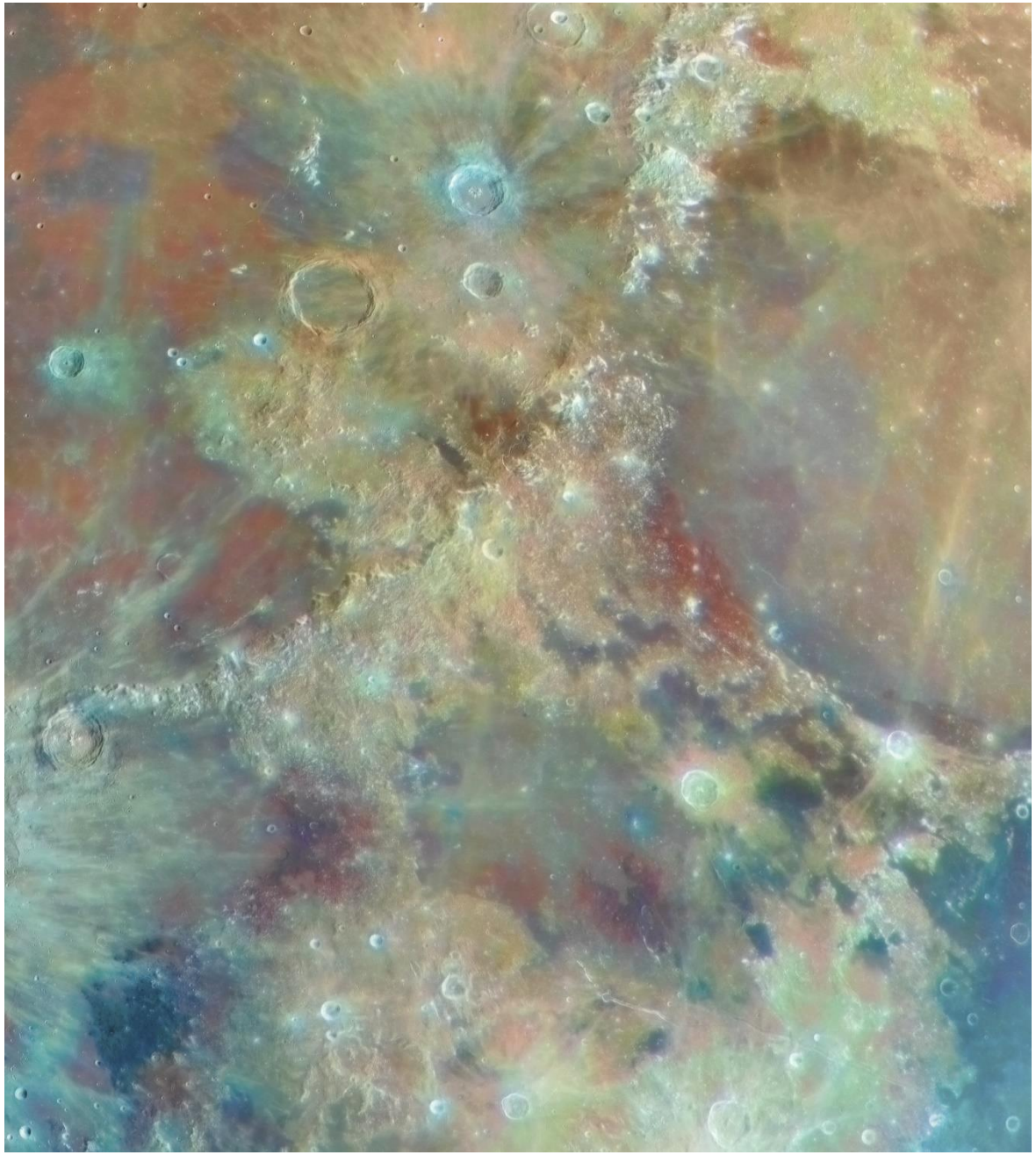
Daniel Leclerc. Merci Julien! Capture en format RAW. Obtention des jpg avec Digital Photo Professional (Canon). Images rognées et centrées avec PIPP. Empilement des photos avec AutoStakkert. Ondelettes, alignement RGB et balance des couleurs avec RegiStax. Saturation avec TiM et Photoshop.

Alain Paillou

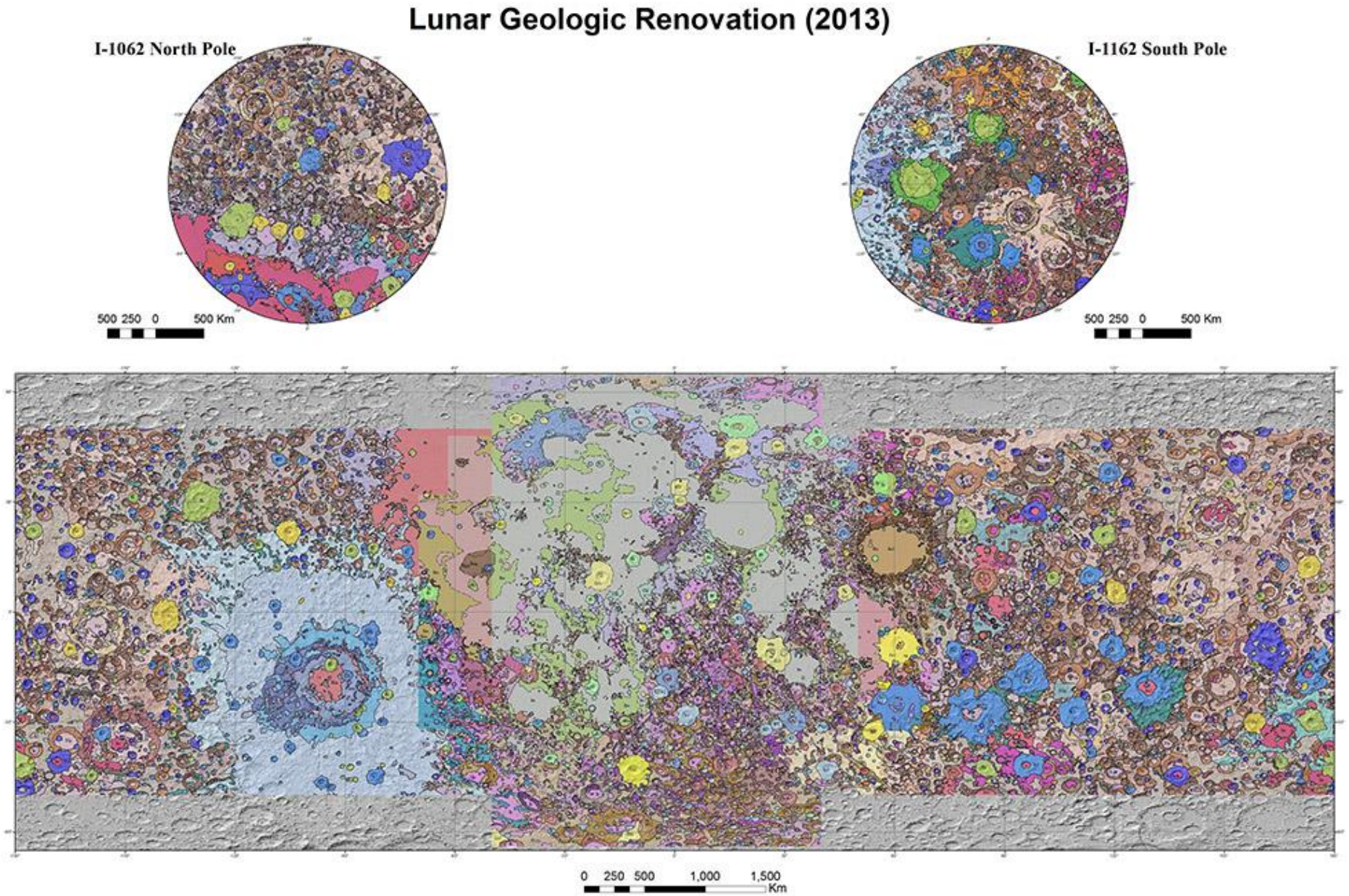


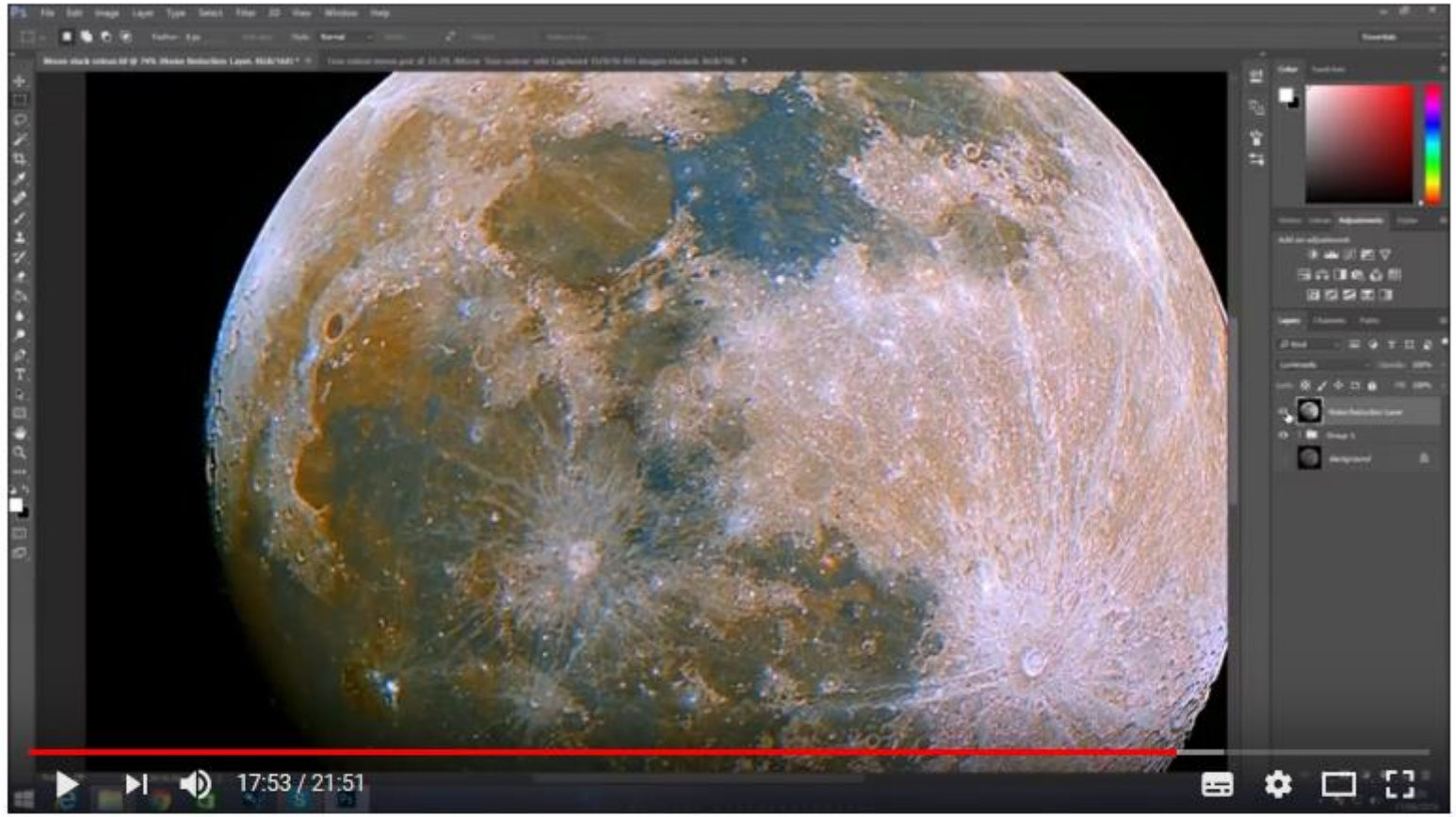
A Colourful Moon by Alain Paillou.

Explanation: The Moon is normally seen in subtle shades of grey. But small, measurable color differences have been greatly exaggerated in this mosaic of high-resolution images captured near the Moon's full phase, to construct a multicolored, central moonscape. The different colors are recognized to correspond to real differences in the mineral makeup of the lunar surface. Blue hues reveal titanium rich areas while more orange and purple colors show regions relatively poor in titanium and iron. The intriguing Sea of Vapors, or Mare Vaporum, is below center in the frame with the sweeping arc of the lunar Montes Apenninus (Apennine Mountains) above it. The dark floor of 83 kilometer diameter Archimedes crater within the Sea of Rains, or Mare Imbrium, is toward the top left. Near the gap at the top of the Apennine's arc is the Apollo 15 landing site. Calibrated by rock samples returned by the Apollo missions, similar multicolor images from spacecraft have been used to explore the Moon's global surface composition.



Carte géologique de la Lune





True Colour Moon Tutorial

4 438 vues

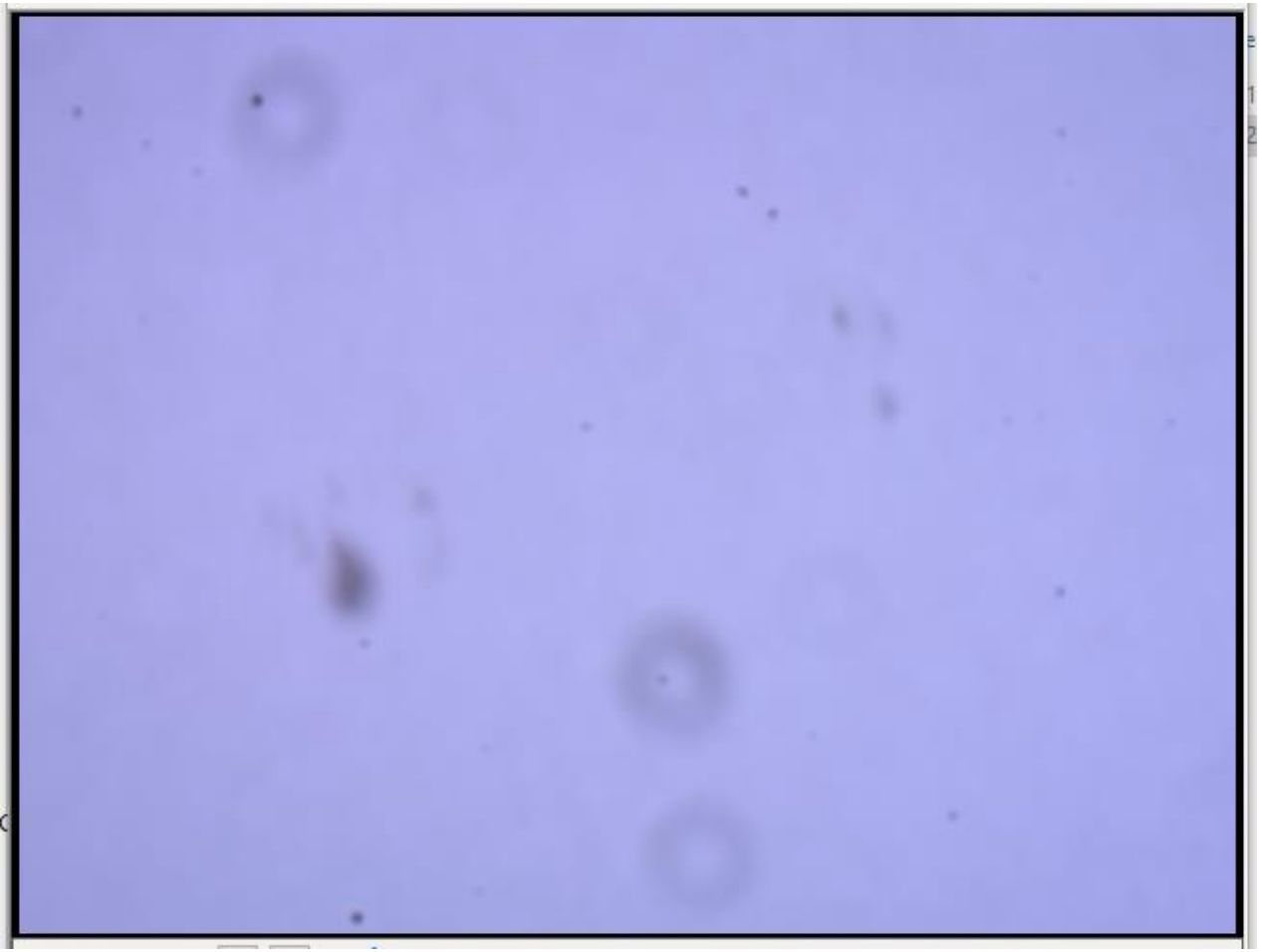
65 3 PARTAGER

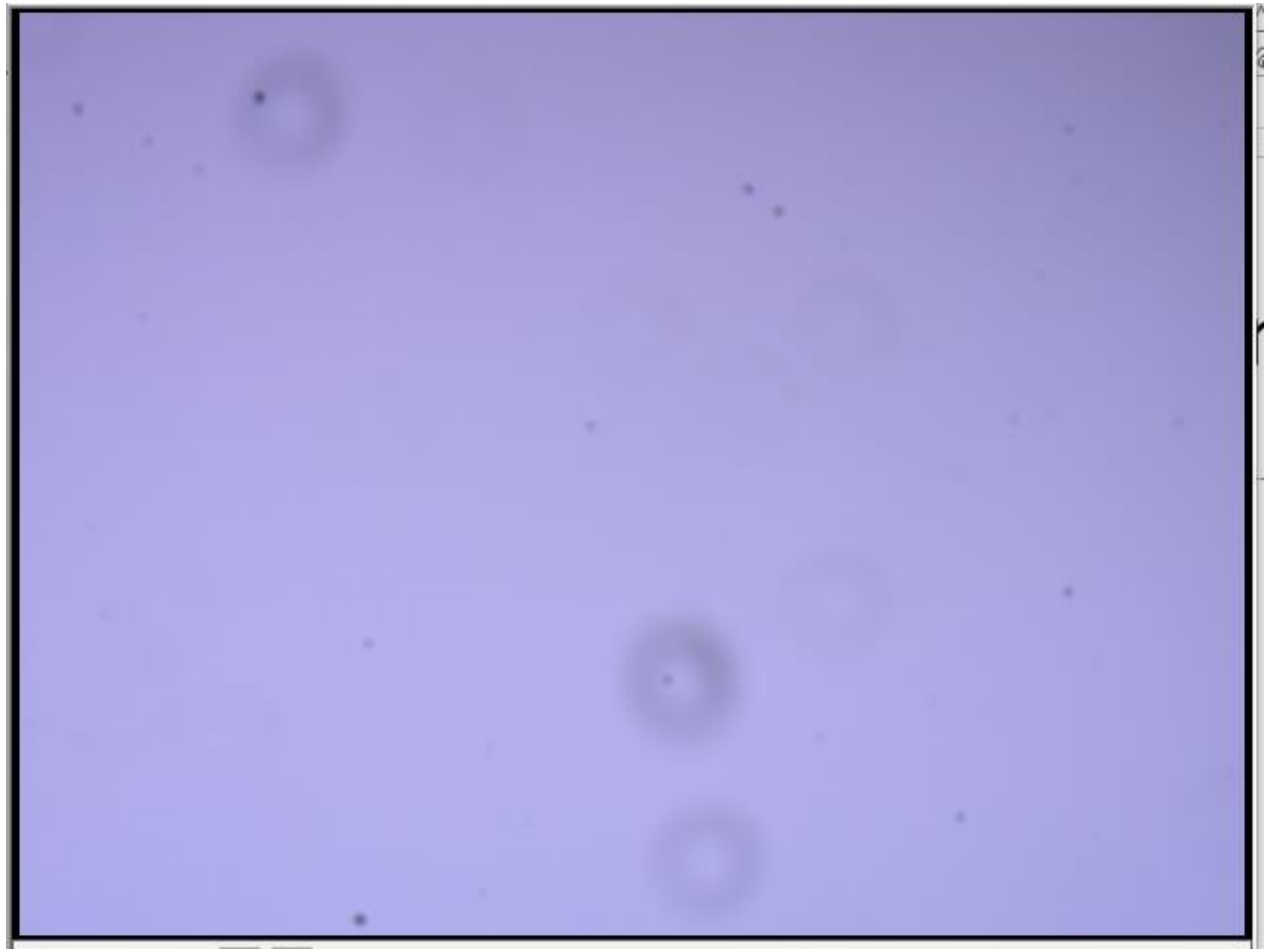
RuzzyShuya
Ajoutée le 17 sept. 2016

S'ABONNER 55

I received a good reception for my first true colour moon picture I made and a few people asked me how I did it. So I decided to make a tutorial. I stumble on my words sometimes but eh, I feel like I get the most important stuff across. I want to do some more astronomy and astrophotography

FLAT – PLU (Plage de Lumière Uniforme)

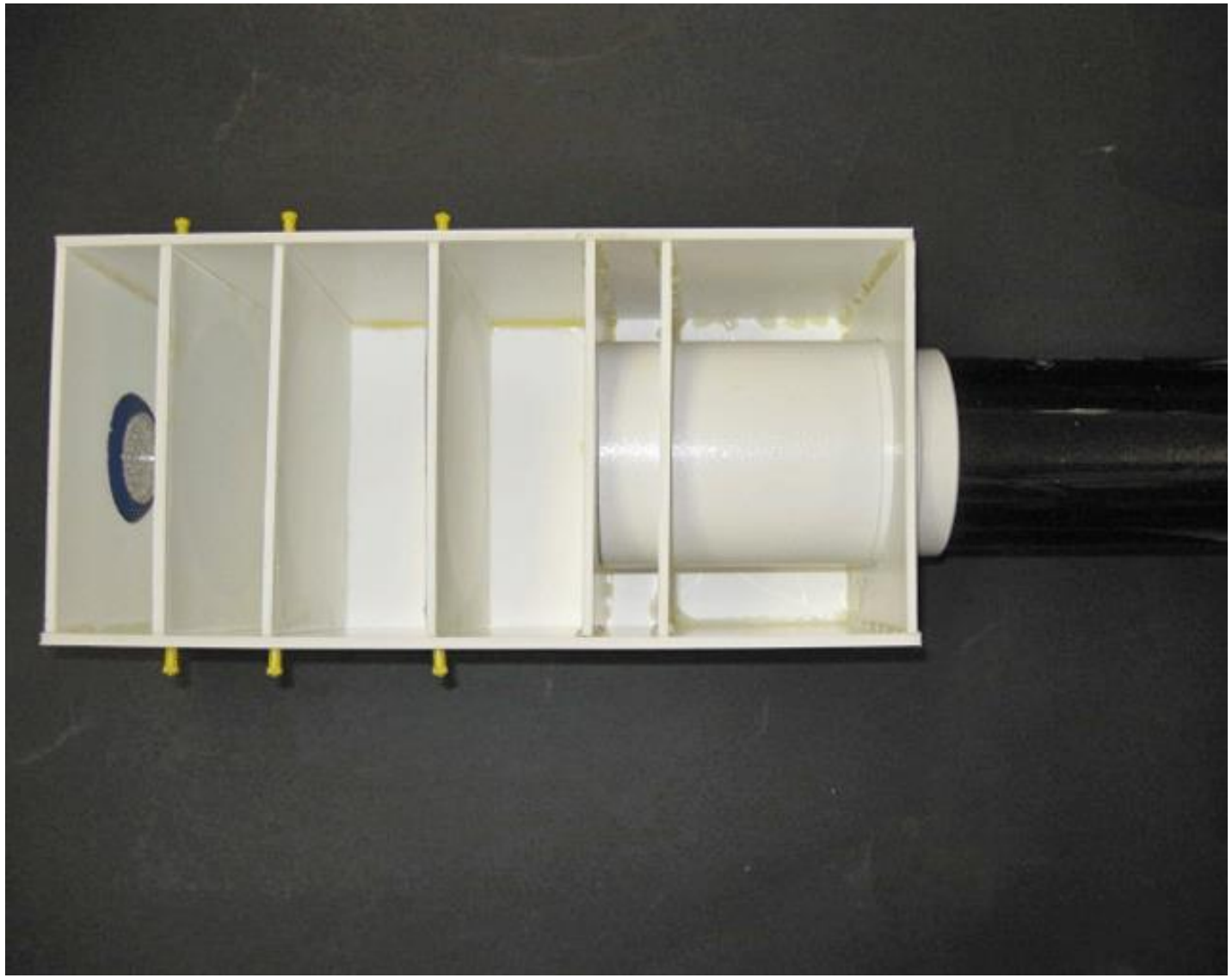




PLU avec un t-shirt le matin

PLU avec t-shirt, la nuit avec un panneau électroluminescent

Boîte à PLU



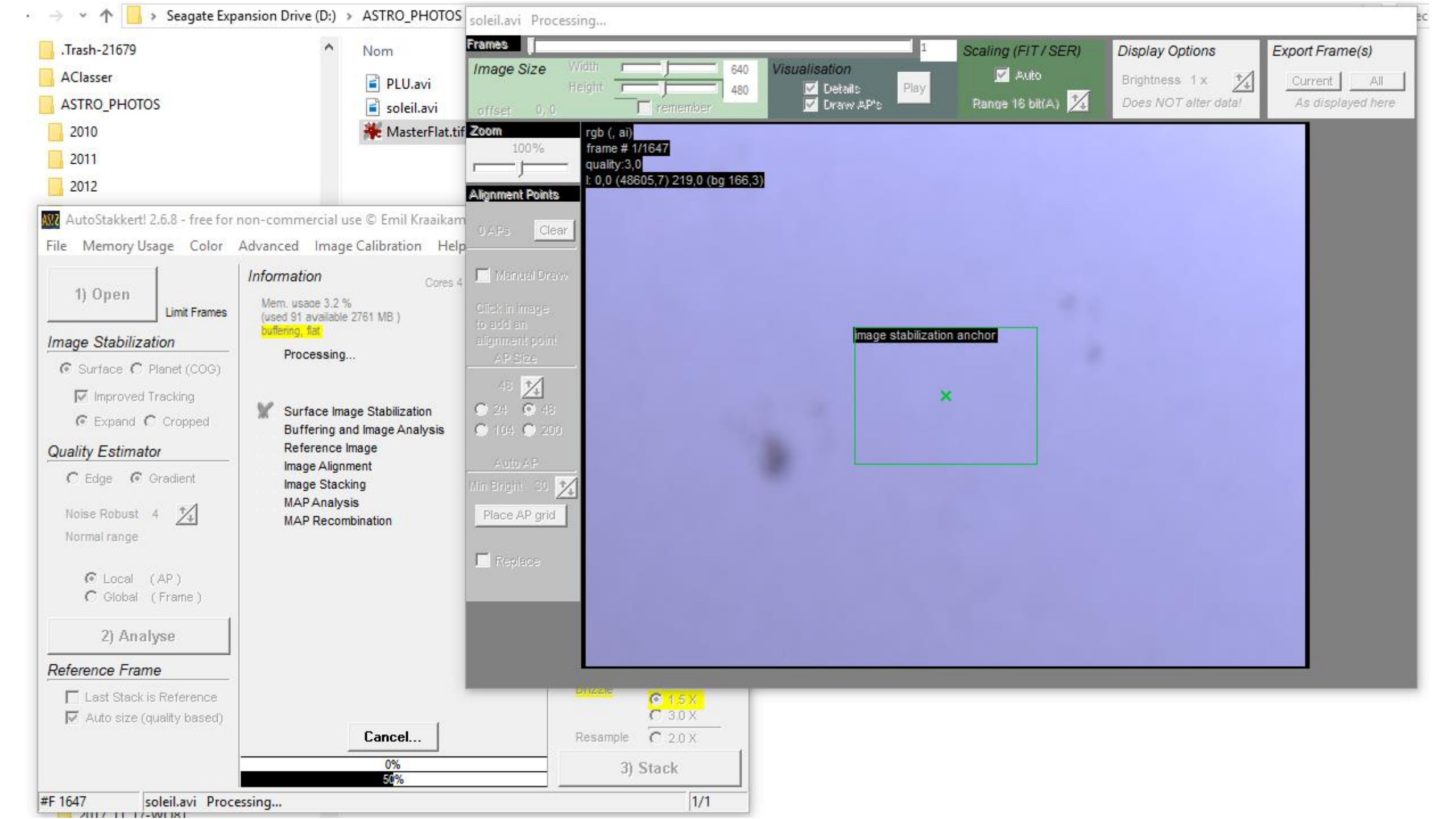
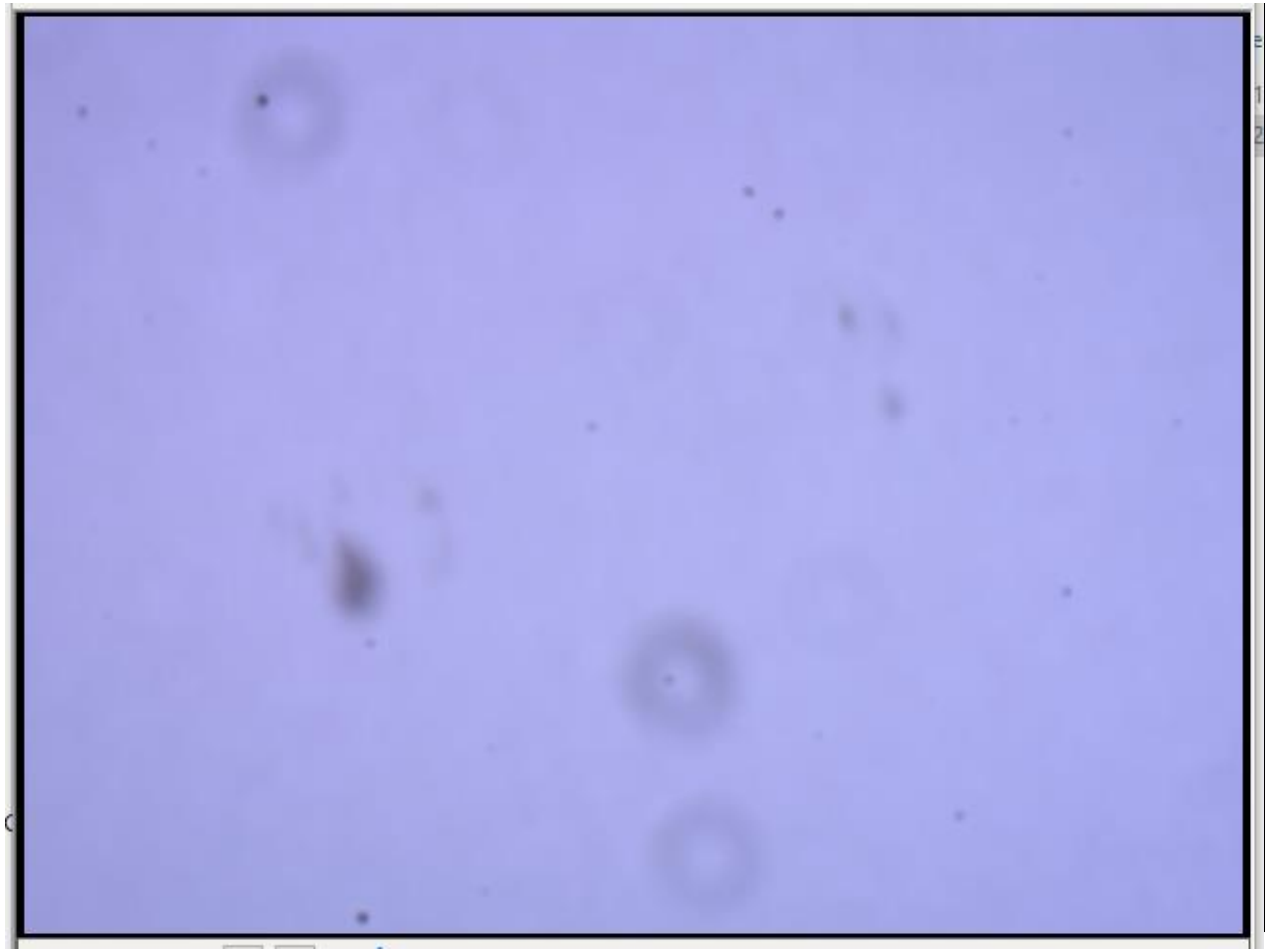

Seagate Expansion Drive (D:) › ASTRO_PHOTOS
.Trash-21679
AClasser
ASTRO_PHOTOS
2010
2011
2012
Nom
PLU.avi
soleil.avi
MasterFlat.tif
soleil.avi Processing...
Frames
Image Size
Width 640
Height 480
offset 0, 0
remember
Visualisation
Details
Draw AP's
Play
Scaling (FIT / SER)
Auto
Range 16 bit(A)
Display Options
Brightness 1 x
Does NOT alter data!
Export Frame(s)
Current
All
As displayed here
Zoom
100%
Alignment Points
0 APs
Clear
Manual Draw
Click in image to add an alignment point
AP Size
48
24
48
104
200
Auto AP
Min Bright 30
Place AP grid
Replace
rgb (, ai)
frame # 1/1647
quality:3,0
I: 0,0 (48605,7) 219,0 (bg 166,3)
image stabilization anchor
AutoStakkert! 2.6.8 - free for non-commercial use © Emil Kraaikam
File
Memory Usage
Color
Advanced
Image Calibration
Help
1) Open
Limit Frames
Image Stabilization
Surface
Planet (COG)
Improved Tracking
Expand
Cropped
Quality Estimator
Edge
Gradient
Noise Robust 4
Normal range
Local (AP)
Global (Frame)
2) Analyse
Reference Frame
Last Stack is Reference
Auto size (quality based)
Information
Cores 4
Mem. usage 3.2 %
(used 91 available 2761 MB)
buffering, flat
Processing...
Surface Image Stabilization
Buffering and Image Analysis
Reference Image
Image Alignment
Image Stacking
MAP Analysis
MAP Recombination
Cancel...
0%
50%
Drizzle
1.5 X
3.0 X
Resample
2.0 X
3) Stack
#F 1647
soleil.avi Processing...
1/1

Image filtrée



Registax 6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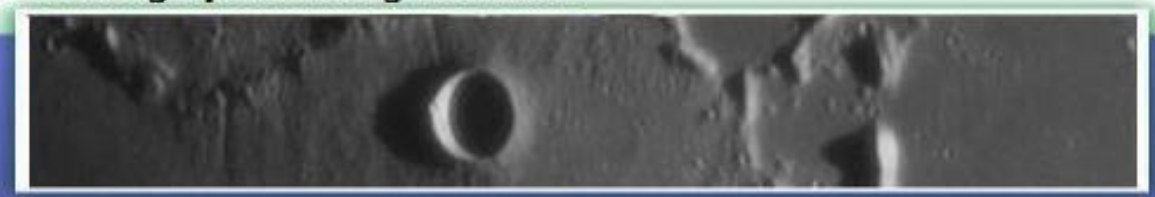
RegiStax Articles
Cor Berrevoets:
-Trapping noise
-Dealing with AVI-files
Bob Pilz:
-Lunar AVI's
Eric Roel:
-Solar Prominences
Sylvain Weiller:
-Solar H-Alpha zones
Ken Hough:
-RegiStax under Linux
Downloads
version 6(2apr2011)
version 5(7apr2010)
MAY
6
RegiStax 6 update available
The 1st update of RegiStax 6 is available for download from the downloadpage.
This update only replaces the executable file of RegiStax and needs to be installed in the same directory where RegiStax 6 has been installed, you should NOT uninstall.
Download Release 6.1.0.8 (1.6 Mb)
Find below the most important changes of this update,
if you have issues that are not solved with this update please report them.
General improvements:
-large AVI's (that needed the extended mode from RegiStax 5) now also use multicore to read frames.
-when using larger wavelet-filters (problem also existed in R5) spurious edges could appear on the image (horizontal striping), this is now solved.
- when saving a wavelet-scheme the new "linked wavelet-setting" is also saved.
Solves the following issues reported:
- debayering often leads to dim nearly B/W images after stacking
- RGB-Align causes red/blue image-edges in the resultingimage.
- when LRGB is checkmarked (at stack) the final image at wavelets is black.
- Avi's that have a non-zero starting position (reported when the AVI is loaded in Virtualdub) do not load.
- centre of rotation (at wavelets) cannot be set
- loading a previously saved Gamma doesnt work

RegiStax6

Free image processing software



Email : registax @gmail.com

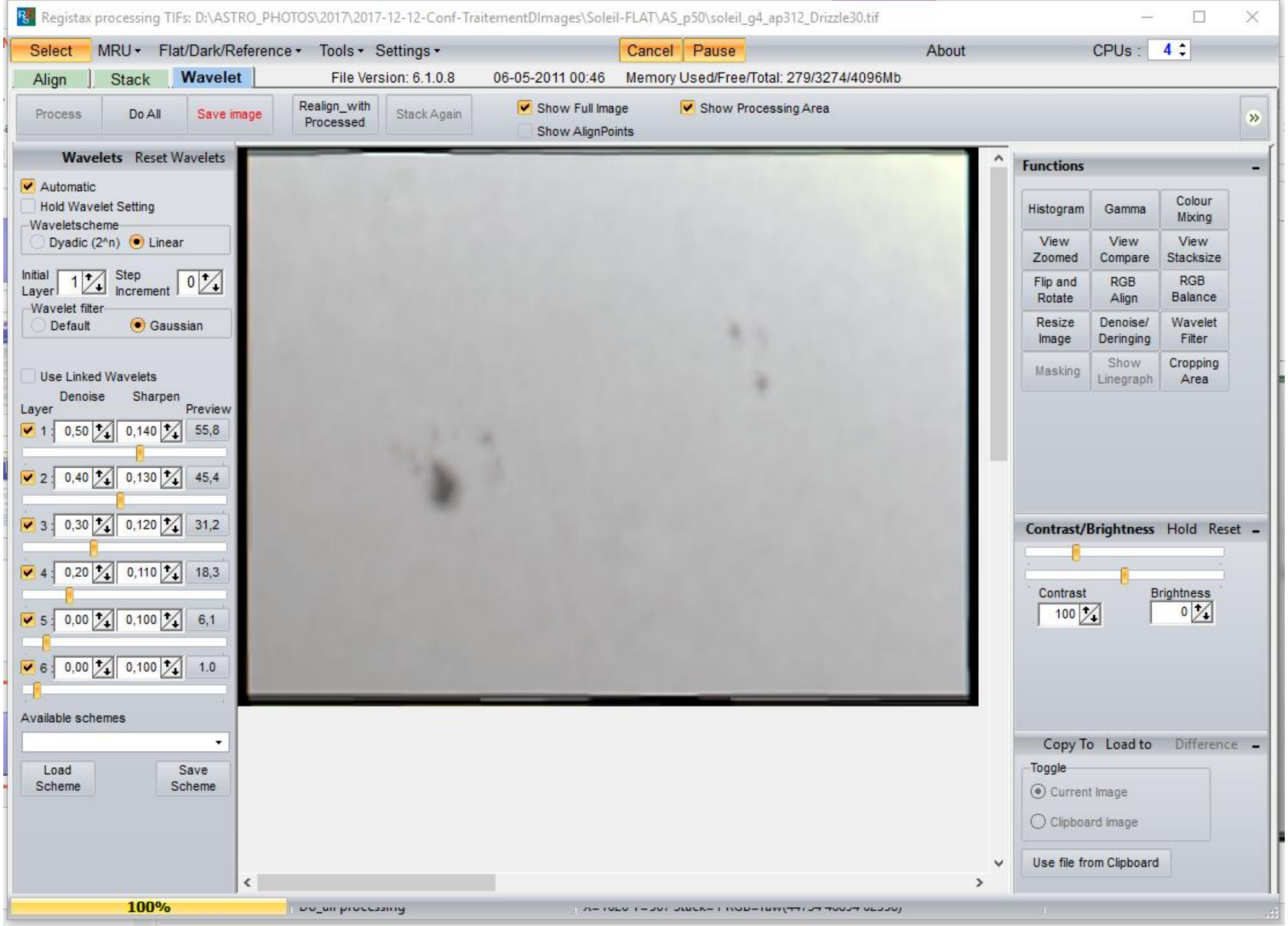
Registax 6 software for alignment/stacking/processing of images

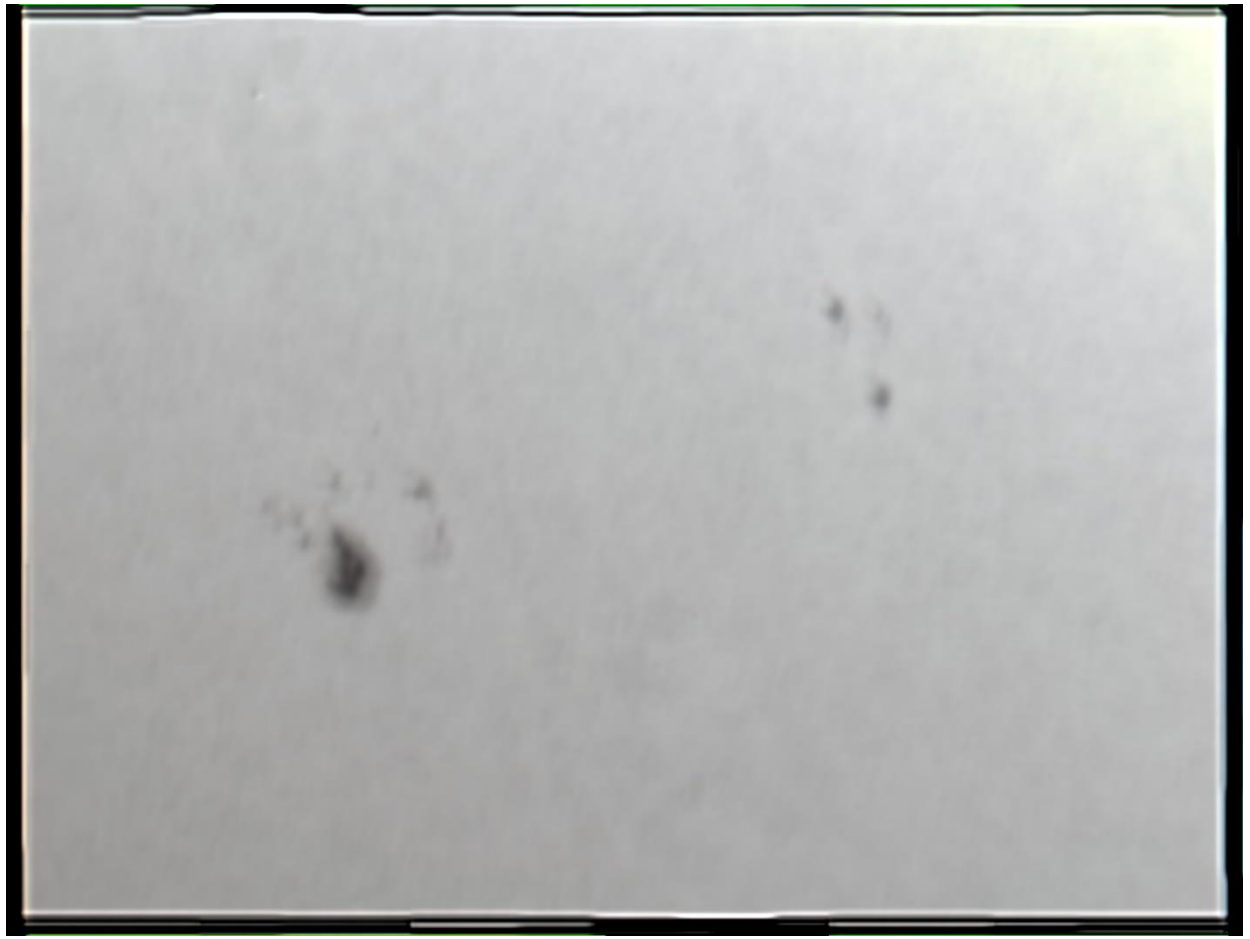
Free software for alignment/stacking/processing of images

RegiStax 6 Development team :

Cor Berrevoets (The Netherlands),

Bart DeClerq (Belgium) ,
Dmitry Makolkin (Russia),
Bob Pilz (United States) ,
Eric Roel (Mexico),
Tony George (United States),
Paul Maxson (United States),
Pavel Presnyakov (Ukraine),
Sylvain Weiller (France)


Registax processing TIFs: D:\ASTRO_PHOTOS\2017\2017-12-12-Conf-TraitementDImages\Soleil-FLAT\AS_p50\soleil_g4_ap312_Drizzle30.tif
Select
MRU
Flat/Dark/Reference
Tools
Settings
Cancel
Pause
About
CPUs : 4
Align
Stack
Wavelet
File Version: 6.1.0.8
06-05-2011 00:46
Memory Used/Free/Total: 279/3274/4096Mb
Process
Do All
Save image
Realign_with Processed
Stack Again
Show Full Image
Show Processing Area
Show AlignPoints
Wavelets
Reset Wavelets
Automatic
Hold Wavelet Setting
Waveletscheme
Dyadic (2^n)
Linear
Initial Layer
Step Increment
Wavelet filter
Default
Gaussian
Use Linked Wavelets
Layer
Denoise
Sharpen
Preview
1 : 0,50 0,140 55,8
2 : 0,40 0,130 45,4
3 : 0,30 0,120 31,2
4 : 0,20 0,110 18,3
5 : 0,00 0,100 6,1
6 : 0,00 0,100 1.0
Available schemes
Load Scheme
Save Scheme
Functions
Histogram
Gamma
Colour Mixing
View Zoomed
View Compare
View Stacksize
Flip and Rotate
RGB Align
RGB Balance
Resize Image
Denoise/ Deringing
Wavelet Filter
Masking
Show Linegraph
Cropping Area
Contrast/Brightness
Hold
Reset
Contrast
100
Brightness
0
Copy To
Load to
Difference
Toggle
Current Image
Clipboard Image
Use file from Clipboard
100%



Registax processing TIFs: D:\ASTRO_PHOTOS\2017\2017-12-12-Conf-TraitementDImages\Lune-JP\AS_p75\moon_section_g4_ap505.tif

Select | MRU | Flat/Dark/Reference | Tools | Settings | Cancel | Pause | About | CPUs : 4

Align | Stack | Wavelet | File Version: 6.1.0.8 | 06-05-2011 00:46 | Memory Used/Free/Total: 134/3418/4096Mb

Process | Do All | Save image | Realign_with Processed | Stack Again | Show Full Image | Show Processing Area | Show AlignPoints

Wavelets Reset Wavelets

- Automatic
- Hold Wavelet Setting

Waveletscheme: Dyadic (2^n) / Linear

Initial Layer: 1 | Step Increment: 0

Wavelet filter: Default / Gaussian

- Use Linked Wavelets

Layer	Denoise	Sharpen	Preview
1	0,00	0,100	1.0
2	0,00	0,100	1.0
3	0,00	0,100	1.0
4	0,00	0,100	1.0
5	0,00	0,100	1.0
6	0,15	0,120	28,8

Available schemes

Load Scheme | Save Scheme

Functions

Histogram	Gamma	Colour Mixing
View Zoomed	View Compare	View Stacksize
Flip and Rotate	RGB Align	RGB Balance
Resize Image	Denoise/ Deringing	Wavelet Filter
Masking	Show Linegraph	Cropping Area

Contrast/Brightness Hold Reset

Contrast: 100 | Brightness: 0

Copy To | Load to | Difference

Toggle: Current Image / Clipboard Image

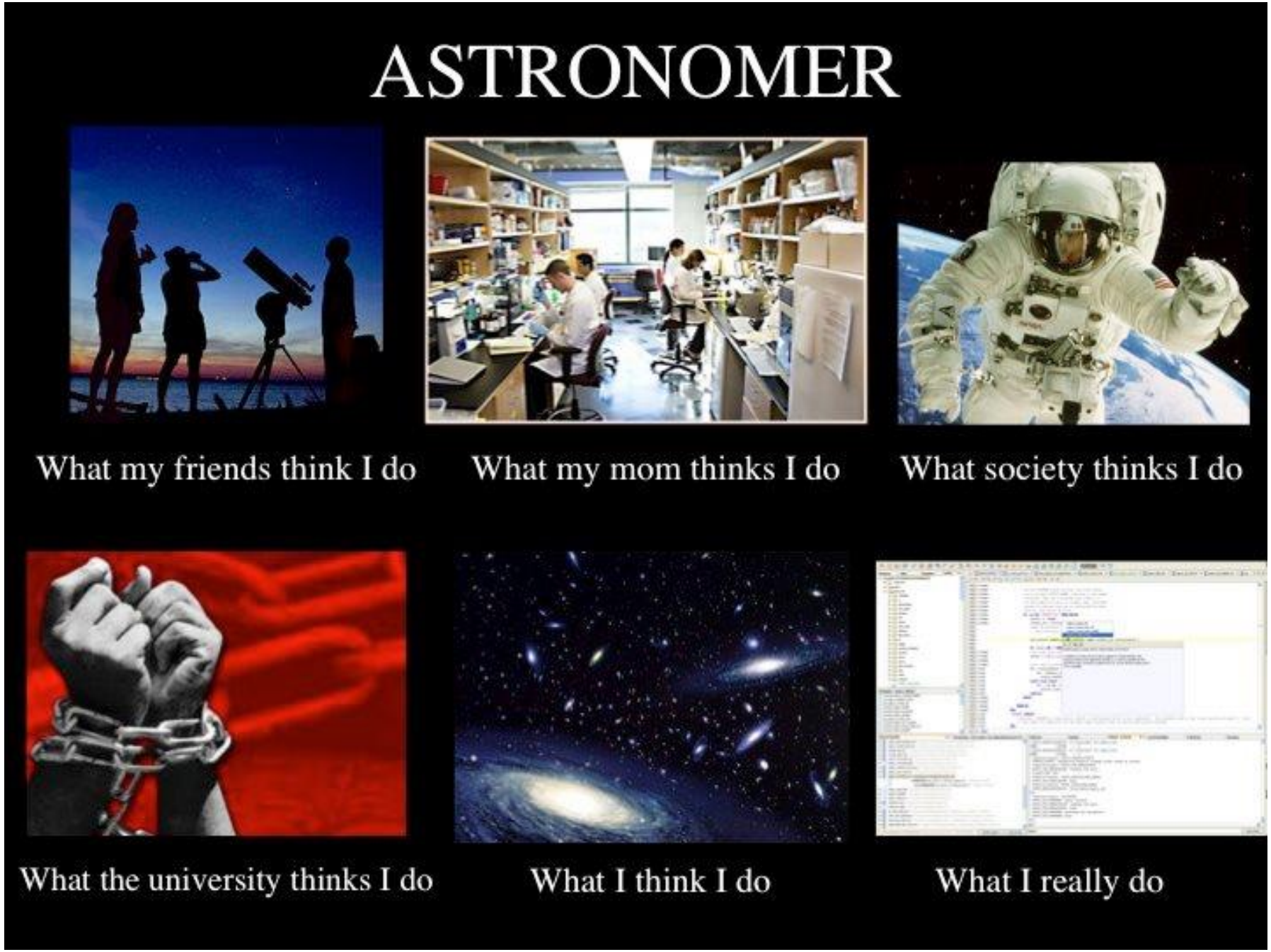
Use file from Clipboard

100% | Do_all processing | X=358 Y=0 Stack=1 RGB=raw(56321 56065 57601)

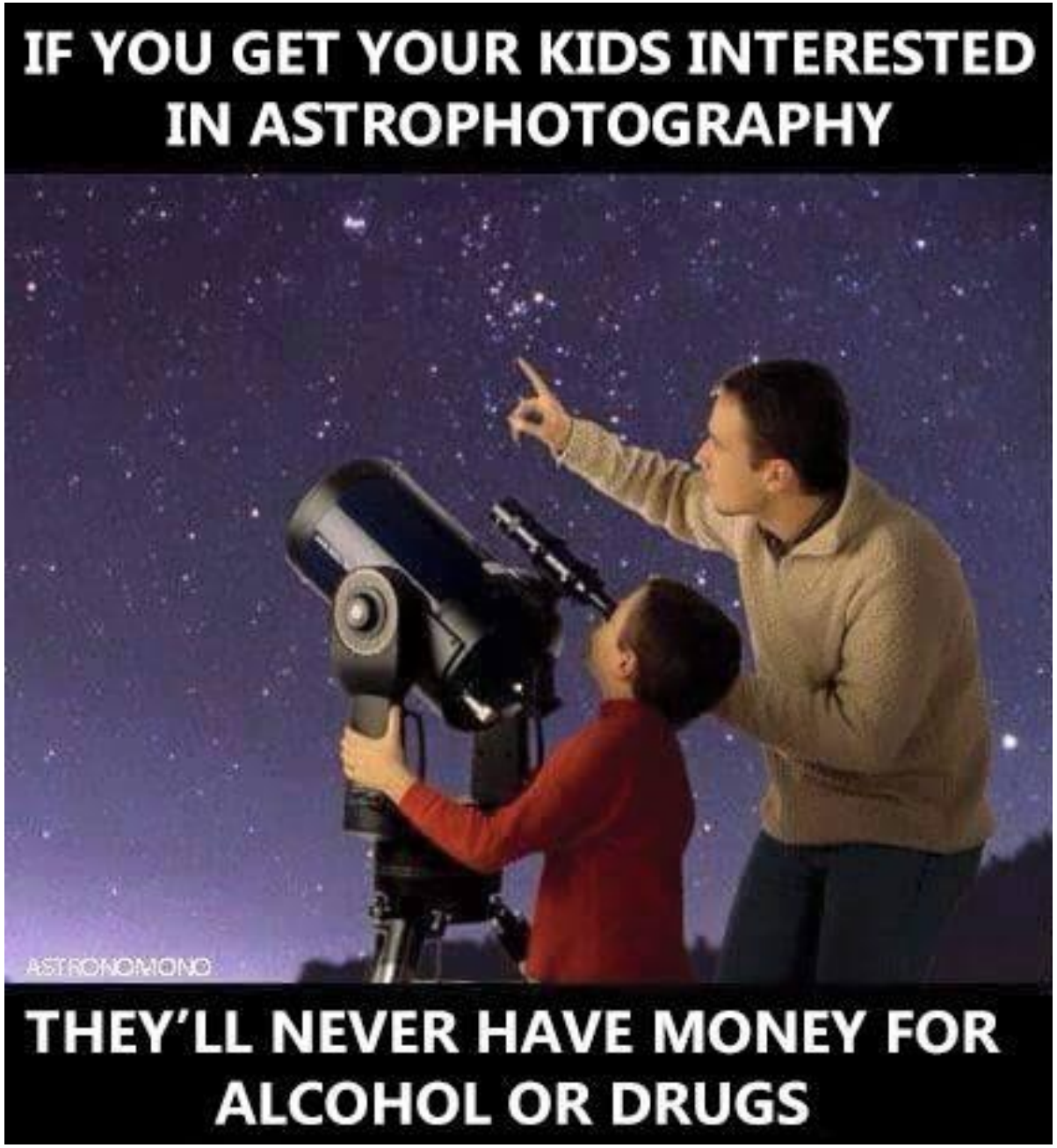
Conclusion

L’astrophoto, c’est du zigonnage, du tataouinage et du bizounage sur ordinateur durant les nombreuses soirées nuageuses.

Clear skies



Conclusion


IF YOU GET YOUR KIDS INTERESTED IN ASTROPHOTOGRAPHY
ASTRONOMOND
THEY'LL NEVER HAVE MONEY FOR ALCOHOL OR DRUGS